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Keywords : *role based access control system, cloud environment, trbac, security management, temporal constraints, and separation of duty*

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Security Provisioning in Cloud Environments using Dynamic Expiration Enabled Role based Access Control Model

Levina T ^α & Dr. S C Lingareddy ^σ

Abstract- In cloud environment the role based access control (RBAC) system model has come up with certain promising facilities for security communities. This system has established itself as highly robust, powerful and generalized framework for providing access control for security management. There are numerous practical applications and circumstances where the users might be prohibited to consider respective roles only at certain defined time periods. Additionally, these roles can be invoked only on after pre-defined time intervals which depend on the permission of certain action or event. In order to incarcerate this kind of dynamic aspects of a role, numerous models like temporal RBAC (TRBAC) was proposed, then while this approach could not deliver anything else except the constraints of role enabling. Here in this paper, we have proposed robust and an optimum scheme called Dynamic expiration enabled role based access control (DEERBAC) model which is efficient for expressing a broad range of temporal constraints. Specifically, in this approach we permit the expressions periodically as well as at certain defined time constraints on roles, user-role assignments as well as assignment of role-permission. According to DEERBAC model, in certain time duration the roles can be further restricted as a consequence of numerous activation constraints and highest possible active duration constraints. The dominant contributions of DEERBAC model can be the extension and optimization in the existing TRBAC framework and its event and triggering expressions. The predominant uniqueness of this model is that this system inherits the expression of role hierarchies and Separation of Duty (SoD) constraints that specifies the fine-grained temporal semantics. The results obtained illustrates that the DEERBAC system provides optimum solution for efficient user-creation, role assignment and security management framework in cloud environment with higher user count and the simultaneous role-permission, even without compromising with the security issues.

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1. INTRODUCTION

In order to accomplish the goal of security management system, the Role based Access Control (RBAC) system models have played a significant role. The RBAC approach has established itself as the highly

robust, generalized and powerful approach to perform security management operations. The role based access control systems do facilitate the efficient and effective assignment of role to the users and its respective permission to them. A user being the member of certain category can achieve the permission of a certain role. The functional environment or organization where certain roles are assigned to users with predefined privilege, the RBAC model can be a significant player. In fact the flexibility and robustness of RBAC model makes it to facilitate expression of numerous security policies such as discretionary as well as mandatory along with the specific policies defined by either user of the organization. Few of the predominant contribution of RBAC system models are its optimum support in security management and the principal of minimum privileges. Such management facilities encompass the capability of managing the role generation, assignment and re-assignment of roles in case of change in certain user's responsibility. Furthermore, the role-permission management is accomplished by means of role hierarchies' generation, clustering of objects into certain object classes.

The robustness, advantages and its relevancies makes this approach highly desirable for investigation and further optimization. This is the matter of fact that this presented system model has gained a lot of optimization and maturity, still it lacks in certain specific applications and of course in cloud environment this system does suffer from few limitations like its incompatibility with cloud system variant. On the other hand, the applications functional with temporal semantics like work-flow based system model do suffer a lot. With certain applications in organizations, the system process and its function could have certain defined and limited time or periodic temporal durations.

In fact such events are in immense presence with advanced cloud system with cloud sharing and resource utilization. The requirement for a definite time function or operation can be assisted by means of characterizing the time duration when the role can be enabled or activate by user. The defined time or duration role can be additionally restricted for few certain time spans. Additionally, on the basis of the requirements of the organization, the span of function can be different in different operational periods.

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Initially the research group, Bertino et al. [16] proposed a Temporal RBAC system, referred as TRBAC model that considers and introduces few dominant temporal problems allied with RBAC systems. The predominant characteristics of this system model encompass the periodic enabling of roles and the temporal dependencies among numerous roles that can be presented by means of events or triggers.

A particular role is referred to be enabled in case it is considered by a user. In general the priorities are allied with the role events, which are in conjunction with a combination of precedence rules which is further employed for resolving constraints conflicts.

The temporal-RBAC system model also permits certain administrator to provide a runtime request for activating or enabling or deactivating certain rules. This security management scheme, then while lacks in handling numerous other significant system constraints that can be presented as follows:

Initially, the system model in fact doesn't consist of temporal constraints either for role creation of users or for permission of role. The model considers that all the roles can be enabled or disabled at different time intervals.

Here, in the presented paper, it has been presented that in certain cloud applications; the roles are required to be static which refers that these roles are active all the time, on the other hand, the users and the permission employed on them could be transient. Here it has also been presented that the temporal RBAC model is capable of handling only the temporal constraints for role enabling then while it is not capable of supporting well-defined clear motives for performing role enabling and its activation. A particular role is stated as active in case minimum a single user considers that. Hence, the existing Temporal RBAC systems are not capable of handling numerous system constraints which are allied with the activation of a particular role like the constraints on the highest duration permitted to certain user and the maximum count of activations of a role by user in a defined time span. It can also be found that the existing RBAC models doesn't takes into account of time constraints and the constraints functional in the real time activations of user and even it doesn't cares of goal of enabling or disabling the system constraints.

In fact, the activation constraints must be defined clearly in relation with the time of enabling of certain role. Considering this prime requirement here in this paper we have considered the system constraints of role enabling or disabling. Here, it can also be found that the temporal base RBAC system doesn't depicts the time based semantics of the hierarchies of roles and the dominantly the separation of duty (SoD) constraints.

Here, in the presented manuscript we have illustrated the significance of model constraints, and we have proposed a highly robust and effective system called DEERBAC system. The proposed DEERBAC

system model subsumes all the expected characteristics of the temporal based RBAC system models. The presented work and DEERBAC model can be a potential candidate for role based access control system that considers every functional or operational constraints and access control policies. A similar work was done in [17] as the Temporal Data Authorization Model (TDAM) [17] which expresses the policies for access control on the basis of temporal characteristics data. In However, TDAM does not take into account of temporal characteristics of user for assignment of roles.

The presented manuscript has been organized in the following way: Section 2 discusses the related works of the proposed issues which is followed by Section 3 that presents the RBAC model or NIST RBAC model with periodic expression. Section 4 presents temporal constraints in DEERBAC model with periodic constraints, temporal constraints and the role activation. Section 5 discusses the DEERBAC conflict resolution and the execution model for proposed system which is followed by Section 6 that presents temporal hierarchy and separation of duty constraints with elaborated security check function and algorithm development. The results obtained for the developed model has been given in Section 7 which is followed by conclusion in Section 8.

II. RELATED WORK

A significant contribution was made by a research group Zhu Tianyi [1] in which the researchers developed a robust RBAC system referred by coRBAC which is in fact an optimally enhanced role based access control system for dynamic and competitive cloud environment. The coRBAC approach was functional with a hypothesis that inheriting the available RBAC's model for roles generation and assignments with dRBAC's domain model, the access control could be optimized for those all services which are provided on the platform of cloud computation. The significant contribution of that approach was in fact reduction in processing cost with multi-level cache and connection set up enhancement. In spite of these plus points this work could not discuss the temporal constraints and key constraints that could be optimized to make this system more optimum for competitive cloud environment and this work kept moving around time minimization only, which cannot be considered as optimum solution. A refined approach with numerous security principals was introduced by Wei Li et al in [2] where on the basis of few key security attributes the users and respective applications were separated and justified works for its security robustness. The lacking point of this work was dominantly the consideration of key entities of RBAC with real time operation and upto certain extent a work in [3] tried to introduce real time pinch for cloud applications. In [3] on-demand access-control infra was developed that encompassed establishment of dynamic

trust in IaaS cloud framework. In order to achieve the better configurability and management of authorization they introduced XACML based role based access control and employed authorization key for secure session establishment among numerous players in cloud environment. In fact this work sounds good for security among multiple dynamic players but while considering the dynamic inter-relation between service providers by means of identity management, this approach was found shell-confined. Considering one application like electronic health records (EHR) for secure data sharing a work was done in [4][13] where they employed identity and attributes oriented encryption altogether so as to get access control policies enhanced. In fact this work was confined to the EHR only and could not address the problem of RBAC in real application. Anil L. Pereira et al [5] came out with certain enhanced work where they proposed a RBAC scheme for grid database application and functions to be employed in open framework of grid database called OGSA-DAI. Here they introduced an efficient grid-based middleware platform for accessing control on data at source and sink. The lacking point of this work was the excessive administrative system overheads and for its resolution the authors employed a community authorization service for supporting RBAC and OGSA-DAI. This work was untouched with the key issues of temporal constraints and key constraints of real time cloud environment. The enhancement with optimized characteristics was done in [14] while considering localized division and the approach of area of responsibility (AoR). Encryption based RBAC was optimized in work [15] in which the authors introduced accurate syntax for a computational adaptation of RBAC framework while offering precise introduction of cryptographic policy enforcement. The consideration of temporal; constraints with the goal of policy realization could be better as compared to techniques introduced in this work. An effort to consider temporal RBAC was done by Masood et al [6] where they performed the conformance realization of temporal RBAC system. Since, this work was a testing approach for temporal RBAC, so it could not expand its fins for policy optimization and generalized policy realization with real time operations. Similar to [4] in certain work [8][12] an application oriented RBAC model was made by Hua Wang et al and Y.Chen et al respectively, for payment application. This work was motivated for RBAC integration with payment module so had confined scopes for further enhancements or optimization. K. Sohr et al [9] introduced few constraints like non-temporal and past-oriented authentication constraints for object constraint language (OCL) and realized system for RBAC policies and validated on UML specification environment. The authorization engine introduced in this work delivered success to certain limit but the consideration of non-temporal constraints make

this work confined. S. Jha et al in his work [10] proposed a formal verification approach for enhancing the present RBAC policy specification and access management. Here they classified the classes of security for RBAC implementation and reviewed the key factors contributing the computational complexity by means of a lattice of numerous sub-cases of the issues for numerous restrictions. Masood et al [11] generated a test guide for RBAC by implementing few key schemes that detect faults efficiently, and they developed two schemes for minimizing size of generalized suites by means of random paths in RBAC policy model. Atluri et al. [17] in their work come out with Temporal Data Authorization Model (*TDAM*) which can effectively present the access control policies on the basis of the temporal characteristic of data, like valid and transaction time. Additionally, *TDAM* does not provide the system constraints that do support the constraints on roles. Thus, the temporal constraints that can be presented in *TDAM* model are different from those that can be expressed in the proposed *DEERBAC* system model. The proposed *DEERBAC* system model system can perform capturing temporal constraints characteristics of data present only at the level of permission by using time-constrained role-permission assignments and triggers only. The aforementioned *TDAM* system model can, therefore, augment the capabilities of the *DEERBAC* model. Disparate to the *TDAM* model, the *DEERBAC* also takes into account of temporal characteristics of users and system/organizational functions given by certain roles. Considering these reviews and existing approaches it can be stated that to the best of our knowledge, hierarchies and separation of duty constraints with temporal semantics have not been addressed in the literature.

III. OVERVIEW

The following section presents the overview of a model called as NIST role based access control and the periodic expression.

a) *The NIST RBAC Model*

This RBAC model was proposed by a scholar group named Ferraiolo et al. [19] which comprised of four fundamental components as a set of users, a cluster of roles, permission of roles and a defined time set. Here the user means a human body or might be an autonomous agent. In this case a particular role is referred to as a combination of permission required for performing certain defined function. Similarly, a permission states for the mode of access which can be exhibited on an object in the organization or framework and similarly a session connects to certain user with probably multiple roles. In individual operational time duration a particular user for requesting the activation of certain roles for which it is assumed to be permitted. These kinds of requests are permitted only in the case

when the allied role is activated at the occasion of request and the specific user is issued permission for role activation. In role based access control systems considering the four sets; users, roles, role-permissions, and duration, a number of functions are defined. The role assignment for user (A_r) and the assignment of role permission (A_p). The functions user role assignment (A_r) and role permission assignment (A_r) exhibits the function of user assignments or creation and its role permission respectively. Individual session is measured and assigned to certain defined tasks. In case of roles s_a Roles, condition $s_a \in s_b$ then in that case, s_a accede to the authorizations of s_b . In these kinds of cases, s_a exhibits the role of a senior while s_b functions for junior role.

b) *Periodic Expression*

The periodic time is represented by means of a symbolic presentation which can be further expressed by a tuple $\langle [start, stop], B \rangle$. In this expression the variable B refers a periodic expression denoting an infinite set of periodic time instants, and $[begin, end]$ is a time interval stating for the lower as well as the upper bounds B, [16]. The objective of calendar is employed by the periodic time in the form of contiguous time intervals. Here, we takes into account of certain set of calendars comprising of entities like Hours, Days, Weeks, Months, and Years, in which the variable Hours states and is considered to have the best granularity. Similarly, a sub-calendar could be formulated among the available calendars.

With the provided calendars L_1 and L_2 , the calendar L_1 is stated to be a sub-calendar of L_2 , presented by $L_1 \subseteq L_2$ in case the individual time gap of L_2 is considered by a definite count of intervals of calendar L_1 .

The comprising calendars could be effectively joins for representing a better periodic expression stating the periodic intervals like the set of Mondays or the set of the 4th day of each month.

The periodic expression can be given by the following expression:

$$B = \sum_{a=1}^h Q_a \cdot L_a \triangleright g \cdot L_e,$$

In the above presented expression L_e, L_1, \dots, L_h refers the calendars and similarly $Q_1 = all, Q_1 = all, Q_a \in 2^K \cup \{all\}, L_a \subseteq L_{a-1}$ for $a = 2, \dots, h, L_e \subseteq L_h$, and $g \in K$. In this expression \triangleright represents the separation of the first part of the periodic expression which further distinguishes the set of initial point of the time intervals, from the characterization of the time with respect to calendar L_e . In practical the variable Q_a 's not considered in case it possess all values on the other hand in case of its vales as singular, it is depicted by its inimitable element. Meanwhile, $a \cdot L_e$ can also be eliminated in case variable $g = 1$. A

combination of time instants which does corresponds to a defined periodic expression B can be given by $S_r I(A, B)$. Meanwhile, the combination of time intervals in (A, B) is given by $\Pi(B)$.

IV. TEMPORAL CONSTRAINTS IN DEERBAC MODEL: SYNTAX AND SEMANTIC

a) *Periodicity and Duration Constraints on Role*

i. *Enabling and Assignments*

One significant characteristic of the proposed DEERBAC model is that in this model the periodicity as well as the constraints of duration could be effectively employed for numerous components of the role based systems and dominantly by constraining the enabling of roles and the time of its activation. All of these constraints could be employed for roles as well as for the users and their role assignment which can be scheduled and activated as pert the organization requirements.

ii. *Periodicity Constraints (A, B, P_a: Z)*

The constraint called periodicity constraints can be employed for specifying the accurate time interval in the duration of which a particular role can be operated for enabling or disabling in the duration in which a role or its permission is valid. The expression of these constraint expressions posses a general form $(A, B, P_a: Z)$ where the variable $(A, B, P_a: Z)$ characterizes the time intervals when certain event happens.

The periodicity constraints and its implementation on the assignment of user role have been given in the following figure (Fig. 1). In this Figure the time interval (p_3, p_6) and (p_8, p_{11}) when the role s is enabled has been given by the two thick lines. The presented lines above the time axis presents the time when the users are assigned certain role s . The intervals when the user role is valid have been given by the dotted lines. For illustration, when a particular user m_1 is permitted for certain role s in the time interval of (p_1, p_5) , then he can perform the activation of role only in the duration interval of (p_3, p_5) ,

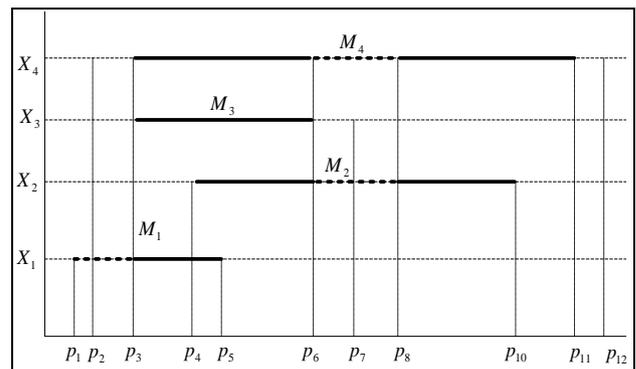


Figure 1 : Periodicity constraint on user-role assignment

The role s is assigned to the user m_2 in the time interval (p_4, p_{10}) , but it can activate the assigned role

only in the time span of (p_4, p_6) and (p_8, p_{10}) . Similarly, the user m_3 is permitted s in $\text{span}(p_2, p_7)$, but it can consider s only in the time duration or interval of (p_3, p_6) .

iii. *Duration Constraints* $([(A, B,)|T], T_g, P_a: Z)$.

The duration constraints are employed for specifying the time durations for which the functions of role enabling or its disabling remains valid. Whenever certain functions or event takes place this constraint is allied with the certain event ensures that event for certain definite time duration only. The case when there is no any constraint for session for certain event, the event sustains in valid state till it is disabled by means of triggers.

In general the duration constraint is presented by $([(A, B,)|T], T_g, P_a: Z)$ for performing role enabling or its activation. In this expression the variable g refers either $S, M, \text{ or } A$, in the relevance of certain events for enabling or disabling is given by expression EN_s/Dis_s , respectively and for assignment events " $Asgn_m/DAsgn_m S$ to M ," and " $Asgn_b/DAsgn_b B$ to S ," respectively. The variable T and T_g states for the time spans like $T \leq T_g$. The entity " $|$ " existing between (A, B) and refers that either (A, B) or T is specific for certain event.

Here, we do consider two kinds of session constraints:

$$((A, B, T_g, P_a: Z), (T, T_g, P_a: Z), \text{ and } (T_g, P_a: Z)).$$

In the above mentioned expression the variable $(A, B, T_g, P_a: Z)$ presents that the event Z remains valid only for the span of T_g in the duration of which the individual periodic interval is specified by (A, B) . $(T_g, P_a: Z)$ states that this specific constraint remains valid all the time. Thus, in case an event Z takes place at certain time then it remains confined for the duration of T_g . Another constraint $C_t = (T, T_g, P_a: Z)$ states that there exists a legitimate time span T in the duration of which the duration restriction T_g is implemented to the event Z . The constraint C_t is enabled for certain time duration T . In general the duration constraint expression possess the similar form as is for expression of activation constraint. Therefore the semantics of the duration constraints for enabling the roles and its assignment to the users is same as that of activation constraints.

b) *Temporal Constraints on Role Activation*

The activation request for roles takes place at the discretion of a user at random time and therefore the constraints of periodicity on the activation of roles must not be enforced. On the other hand, the same constraint for duration can be enforced on the activation of roles. In the proposed DEERBAC model the duration constraints for role activation could be effectively classified into two dominant categories: first the total active duration

constraints while the other refers the maximum time span taken for individual activation constraints.

The entire active duration constraint for certain role prohibits the duration of the role's activation for provides time span. Once the users have employed the total active time span for a specific role, then that role might not be activated again although it can be enabled in future. Here it can be noticed that the whole activation time permitted for a role might be of certain intervals in which the role has been activated. In fact in the system the active duration is classified on the basis of per-role and per-user-role assignment.

In per-role constraint the total active time span is restricted for certain role. As soon as the addition of all the durations used for activation of roles approaches to the maximum permitted value, then no any activation of role is allowed and therefore the existing activation for role is terminated. Similarly, the per-user-role constraint prohibits the overall count of active duration for a certain defined role by certain user. As soon as the user employs the overall active time span for the specific roles, he is not permitted to activate the role in near future, while the other existing users could further activate the roles.

As soon as this kind of time span or duration expires for a defined user, the activation for roles for that specific user becomes annulled. Then while, there could be activations for the similar roles in the functional systems. These model constraints might be characterized for per-role or per-user roles. In per user constraint case the constraint prohibits the maximum active duration employed for individual role activation by certain user, until there exists per user-role constraint is specified for that user. The maximum active duration is prohibited by means of a per-user-role constraint which is permitted for individual activation of the roles of a particular user. The duration of activation can be confined in a pre-defined time interval. In few applications, the prohibition on the number of roles might be needed to control the critical resources. This kind of cardinality restriction for role activation might be classified into two dominant kinds, overall n activations constraint where a role is confined to certain n activations and second the highest possible n constraints for concurrent activations. The second kind functions in the manner that a particular role is prohibited to n number of activations at certain defined time.

A particular model constraint for per-role might be characterized to prohibit the count of concurrent activations of a role to the highest possible value. Same or different users could be allied with the activation of such kinds of roles. Similarly, the per-user-role constraint prohibits the overall number of synchronized activations for a defined role by certain user in the defined time duration.

In general the constraints of activations can be presented in the following form:

$$[(A, B)|T], C_t$$

In the above presented expression the variable C_t states the restriction imposed to particular role activation. As illustration,

$$C_t = (T_{Act}, [T_{Dft}], Act_{s_sum} s)$$

$[(A, B)|T]$ State for an alternative temporal variable and posses the similar meaning as provided by the constraints of duration. Hence, in the same way as the duration constraints, the activation constraint considers any one of the three possible ways (A, B, C_t) , (T, C_t) or (C_t) .

The system constraint (C_t) states that the prohibition on the activation which is specified by C_t is applicable for individual enabling of the allied role. In case the constraint C_t refers a per-role constraint then it possesses an alternative default parameter that can be employed for specifying the default value in relation with the per-user-role prohibition.

c) Runtime Requests, Triggering and Constraint Enabling

In the proposed DEERBAC model, the request to enable certain role or permission is considered as a runtime event. In the same way, the runtime request of the administrator for initializing the process which can override any on hand convincing events, are also considered for modeling.

These kinds of events are nges or alterations in the existing policies. For illustraemployed for overriding a pre-specified policy that makes chation, the events for disabling certain roles can be initiated by administrator for detecting the malicious users in environment. Similar requirements in numerous real time applications are required for automatically exhibiting certain actions, because of the presence of events like the enabling or disabling of certain roles. In the proposed DEERBAC model, suck kind of dependencies is achieved by means of triggering. Additionally, the duration constraints functional on role enabling and its assignment as well as role activation can be enabled fir specified intervals. The proposed DEERBAC model consists of expressions for enabling and disabling the constraints. The run time request of a user to activate or deactivate certain function can be presented by, firstw: activating s for m after certain interval Δp and second,w: deactivating s for m after Δp .

The functional priorities allied with such requests are considered to be same as for event "assign s to m" which authorizes the activation of role s by user m. The runtime request expression for administrator given as $P_a:Z$ after Δp states a prior itized event that takes place Δp time later from the request made.

If the priority as well as the delay is required to be excluded then the variable $P_a = T$ is set in which T denotes the maximum priority with zero interval. The expression for event or triggering is given as $Z_1, \dots, Z_h, C_t 1, \dots, C_t z \rightarrow P_a:Z$ with the interval of Δp , in which the variable $Z_g w$ denotes event expressions or in other words the runtime requests. Similarly, $C_t_g w$ refers the position predicates and $P_a:Z$ refers for a prioritized event expression having $P_a < T, Z$ refers the expression in such a way that $Z \in \{z: active\ s\ for\ m\}$ and Δp denotes for the expression for duration. Here it can also be noticed that because of the users only the activation request is made, therefore the particular event Z must not be "z: Act s for m". It should be noted that the event "z: Act s for user m" is permitted to come out in the head of certain trigger unit as this might be employed for enforcing certain access control policy.

V. DEERBAC CONFLICT RESOLUTION AND EXECUTION SEMANTIC

This presented section of the manuscript introduces the key dominant issues that create confliotions which ultimately get arose in DEERBAC model. This section also discusses the approaches to be implemented for resolution of the issues and coming up with an optimum system model. Here we define certain sets denoted by γ that comprises with all kinds of expressions, model constraints as well as triggering in proposed DEERBAC system model. Additionally, here the users as well as the administrators have been considered as a sequence presented by the following expression:

$$DO = \{DO(0), DO(1), \dots, DO(p), \dots\}.$$

In the above mentioned expression it can be found that the variable $DO(p) \in DO$ refers a set of runtime request created at time p.

a) Various conflicts in proposed DEERBAC model

A number of kinds of conflicts might be created in proposed DEERBAC model. Unequivocal semantics are required for capturing these kinds of conflict.

Fundamentally, there are 3 kinds of conflicts that might come into existence for certain provided value γ as well as the sequence of request expression DO . The predominant kinds of conflicts are as follows:

i. Conflicts occurring in between events of the similar classes

The events existing in the similar classes are allied with the similar kind of pair of the role status or its assignment. As for example the event "EN s" results into disabled state of role s to an enabled state whereas event "Diss" corresponds to altering the status of enable of a certain role into its disabled state.

ii. *Conflicts existing between events of different classes*

Few of the constraints can arise in the event of different categories such as an activation request “*Activate m for s*” and a role disabling event denoted by “*Disable role s*” might result into the conflicts in case both of these tries to arise at the same time. In the same way, the activation event “*activate m for s*” as well as the de-assignment of user’s role “*Dasgn_m s to m*” mightn’t take place simultaneously because a user might activate certain role only in the case when it is permitted certain roles.

iii. *Inter-constraint conflicts*

These kinds of conflicts might come into existence in between two functional constraints which are defined by means of role enabling or its assignment.

A particular system conflict might come into existence in between the constraints of per-user activation and the constraints of per-role activation. Let’s consider a per-role constraint

$$(T_{Act}, [T_{Dft}], Act_{mS_sum} s)$$

Similarly, the per-user-role constraint

$$(T_{mAct}, m, Act_{mS_sum} s)$$

The initial system constraint refers that the specific role *s* is permitted for its activation for a certain defined duration T_{mAct} , while another system constraint characterizes that the user *m* is permitted for assuming role *s* for the whole duration T_{mAct} . In case of declared or specified duration T_{Dft} all the participating users are prohibited or confined to total time called T_{Dft} . There might be some ambiguity if the user *m* must be permitted an overall time of activation as T_{mAct} or T_{Dft} . In case of per-user constraint and with non-definite T_{Dft} then a condition can be assumed like $T_{Dft} = T_{mAct}$.

The proposed *DEERBAC* model employs the objective of blocked events for resolving the conflicts rose in case of constraints of similar or dissimilar classes.

In this approach whenever decided priorities become ineffective then in that case we employs a negative takes-precedence principle for troubleshooting the conflicts in case of similar kind of constraints.

In this presented paper and the proposed *DEERBAC* model, we have developed certain dominant definitions and procedures that removes the conflicts in the possible conflicts arise.

The conflicts created in case of similar or dissimilar kind of constraints can be resolved by means of the following procedure:

Consider the variable *X* represents a set of prioritized event expressions as well as a constraint. And $P_a : Z$ state a prioritized event expression in case of *Z* as an event with $P_a \in Prios$. Then the variable $P_a : Z$ can

be stated as blocked by constraint *X*. This can take place only if the following conditions are satisfied:

1. In case there is $v \in Prios$, in such a way that $v : C_{Conj}(Z) \in X$ and further the following conditions are satisfied:

a. If $P_a : Z$ and $v : C_{Conj}(Z)$ might arise like in the case of similar constraints

1 conflict, then either

An event *Z* be in contacts to some other event Z_1 and $P_a \leq v$ or

ii. The event *Z* is corresponding with Z_2 in case of $v < P_a$;

b. Similarly, in case $P_a : Z$ and $v : C_{Conj}(Z)$ may arise in case of dissimilar kinds of constraints and thus can *w : Acts for m*

Here, the set of the events which are not blocked in events in the prioritized event expression *X* which is given in terms of *Nonblocked(X)*. Additionally, in case of both similar as well as dissimilar kind of constrains or conflicts caused in these circumstances the events which is blocked by similar constraints can be eliminated prior to eliminating events blocked by the constraints caused due to dissimilar kind of constraints. Additionally in case the set of prioritized event expression *X* with valid constraints present in the form of $((A, B) | T, E)$, the events are blocked by means of those constraints which are evaluated at last.

After resolving the problem or conflicts caused in the case of similar constraints, here in the presented *DEERBAC* model we ensure that a particular activation event is blocked by means of disabling the roles or de-assignment of that particular role. In case there are more activation requests for a role then few of them might be required to be blocked or de-assigned. In fact there is the need of a criterion of predefined selection that can select the activation requests which are suppose to be blocked. Here in this work we have considered a selection criterion which o depends on the priority of the received activation requests, or on the basis of duration in which the activation has to be made. Similarly, in case of the conflicts caused because of inter-constraints or in between the constraints can be eliminated by means of the below mentioned approach as implemented with our *DEERBAC* model.

Consider $(ph_{mc}, [ph_{Dft}], P_a : Act_{S_E} s)$ presents a per-role constraint and $(ph_{mx}, m, Act_{MS_E} s)$ refers a per-user-role constraint which is defined for the similar role *s* and

$$S_E \in \{S_sum, S_Max, S_h, S_con\}$$

Then, the rules presented below can be applied:

1. In case there exist the activation constraints of the similar kinds for certain roles then the constraint with the highest priority can block the other constraints.

2. In case of both the per-role parameter ph_{mc} and the per user-role parameter ph_{mx} , the initial one overrides the latter.
3. In case of the default parameter ph_{dft} as well as the per-user-role parameter ph_{mc} , the highly specialized per user-role constraint would override the comparatively less-specific per-role constraint.

b) Deerbac Execution Model

On the basis of the rules for resolving the conflicts as discussed in the previous section, here in this section of the presented manuscript the execution semantics of the proposed DEERBAC model has been discussed. Here we do define the system states and traces then a robust system model is constructed for execution of DEERBAC model. Here the definitions for capturing the events at each instant of time have been prepared and accordingly the state generation algorithms have been developed.

The dynamics of the events and the numerous states of the role enabling and its activations in the proposed DEERBAC can be given in terms of numerous snapshots and for the same here in this paper we have developed two snapshots where the individual snapshots refers towards the respective roles and the present set of prioritized events, position of certain roles, permission assignments, etc. For the aforementioned requirements we have developed two snapshots called as m-snapshot and s-snapshots.

In the first case of m-snapshots, for user m in respect of its role s , presents a tuple $(m, s, p_{mc}, h_{mc}, X_c, T_d, h_d)$ where $s \in Roles$ and $m \in Users$ in such a way that user m is allotted certain role s .

Similarly, the another snapshot(s-snapshot) for certain role s can be expressed as $(r, p_{sc}, h_{sc}, h_{sd}, B_s, M_s, role_status)$.

These developed snapshots are employed for developing the events, roles status and its assignments, which are obtained by non-blocked events and system trace.

The system model in the form of system trace has been presented as follows:

i. *Calculation of System Trace (ST)*

In general a system trace is comprised of infinite sequences of m-snapshots (ZW) and s-snapshots (XD), so that for all the integer $st \geq 0$:

Algorithm Calc_Securetrace

Parametric participation: $(p, ZW, XD, C_t p;$

Results: $XD(p);$

/ At $XD(0) = (s, \infty, \infty, \infty, \infty, Disable, \emptyset, \emptyset)$. For individual pair (s, m) the associated snapshots sp and $mp \in M_s$ have been employed.*

*Consider that $C_t P(p) \leftarrow \{C_t | \exists n C_t \in Nonblocked(ZW(p))\} *$*

Phase 1: Assignment handling

FOREACH event Z that is the subset of $Nonblocked(ZW(p))$ perform (DO)

Perform for Event (Z):

$DAsgns$ to user m : $M_s \leftarrow M_s - \{Mp\};$

$DAsgn$ B to role s : $B_s \leftarrow B_s - \{B\};$

$Allot$ role permission B to user s : $B_s \leftarrow B_s \cup \{B\};$

$assign$ role s to user m :

$M_s \leftarrow M_s \cup \{(M, \infty, \infty, \infty, \infty, Dis, \emptyset, \emptyset)\}$

Deactivate role s of the user m : $remove(x, X_m, T_m)$

The ascending algorithm represents the algorithm for performing role deactivation of disabling events.

Phase 2: Performing role disabling event

FOREACH events for

disabling role s that is a subset of $Nonblocked(ZW(p))$, perform

$sp.role_status \leftarrow Disabled;$

IF $C_{t_g} \in C_t p(p)$ **THEN**

Define and update per-role parameters of sp to ∞

FOREACH mp that is subset of M_r , perform (DO)

Update (X_m, T_m)

$(X_m, T_m) \leftarrow (\emptyset, \emptyset);$

IF $(C_{t_g} \in C_t p(p))$ OR $(C_{t_{g-1}} \in C_t p(p))$ **THEN**

Define and update per-user-role parameters of role assigning span sp

to ∞

Phase 3: Handling of valid model constraints

FOREACH $((E, C_t) \in C_t p(p-1)$ and $(E, C_t) \notin C_t p(p))$ where $E \in \{(A, B), T\}$ and C_t is a per-role activation constraint

Perform (DO)

IF $(C_t = C_{t_g})$ **THEN**

Update per-role parameter of the corresponding sp with infinity.

Phase 4: Performing process of role-enabling

FOREACH (Enable for role s that is subset of

$Nonblocked(ZW(p))$) perform

IF $sp.role_status \neq enabled /$

Update $rt.status$ and enable it

FOREACH $([(A, B)|T], C_t) \in C_t p(p)$ set the *per-role* parameter of sp

to *per - role* value specified in constraint C_t

Once the role enabling has been performed in this work we develop an algorithm for activation of valid roles and users. The following mentioned algorithm describes the processing of request for valid role activation.

Phase 5: Processing request for valid role activation

```

FOREACH run-time request ( $w: Act\ s\ for\ user\ m$ ) which is the subset of  $(ZW(p))$ , perform,
 $sp.h_{sc} \leftarrow sp.h_{sc} - 1; mp.h_{mc} - 1;$ 
FOREACH  $((A, B) | T, C_t) \in C_t p(p)$  such that  $C_t$  is a constraint on role  $s$ 
Perform, the following
IF ( $C_t$  is per-user-role constraint) THEN
Update the per-user-role parameter of the corresponding  $mp$  to that in constraint  $C_t$ .
Else /*  $C_t$  retains per-role constraint */
In case (per-user-role default value is specified in constraint  $C_t$ )
Update the per-user-role parameter of the  $mp$  by its default value;
Otherwise,
Update the per-user-role parameter of  $mp$  to the per-role value in  $C_t$ ;
Now update,
 $p \leftarrow \min(p_{mc}, p_d);$  /* update the remaining role value */
Sum up  $(w, p, X_m, T_m);$ 
    
```

Phase 6: Process constraint variables for the currently active roles and user-role activation

```

FOREACH  $roles - snapshot$ 
DO
IF  $role\_status = enabled$  THEN
Decrement role durations;  $p_{sc} \leftarrow p_{sc} - |session(s)|;$ 
ELSE, Update role duration,
 $p_{sc} \leftarrow p_{sc} - 1;$ 
FOREACH user assign role  $s$ 
Update,  $p_{ma}, p_{ma} - 1$ 
    
```

A trace is referred to as canonical only when $XD(0) = \text{set of } s - snapshots \text{ of the form } (s, \infty, \infty, \infty, \infty, Dis, \emptyset, \emptyset)$ for all *roles* s in the system.

Here we do consider that a particular system model starts from a preliminary state at certain time instant $p = 0$, when all the role remain in the disabled state and no user-role assignments, role-permission assignments, or valid activation constraints remains in the active state. The objective of the DEERBAC trace along with these kinds of preliminary state is presented with the help of a canonical trace. The set $Nonblocked(ZW(p))$ comprised of the maximal priority events which in general takes place at time p . Here it should be noted that γ and DO estimates a unique event state and it can also be noted that the individual state information present in $XD(p)$ concerning the active state of certain defined roles rely on the constraints of activation which is enabled at time p . In fact a session constraint or the constraint of role-activation (C_t) is functional only when the enable event $EN C_t$ is in $Nonblocked(ZW(C_t))$.

In this paper the algorithm ComputeXD, has been developed which estimates another state from certain existing event state employing a given set of events and authenticable constraints. On the basis of unblocked events and the present set of genuine constraints, the presented algorithm performs the update of the state information available. The events in $Nonblocked(ZW(p))$ takes place at time p .

As mentioned in the algorithm in phase 1, all the assignment/de-assignment of **nonblocked** events takes place which is preceded by phase 2 where the role disabling events happens. It should be noted that

whenever a particular role is disabled, the role – specific and the user – specific system variables are reset to ∞ , that depicts that in case there are no any constraints for per-role or per-user-role constraints, then in that situation the activation session as well as the count of concurrent activations are infinite or unlimited.

Phase 3 presents the conversion of per-role parameters takes place into their initial singular 1 value in correspondence with the activation constraints that become invalid. Phase 4 initializes the per-role constraint variables of the recently enabled roles which are followed by the activation of roles in phase 5. In this assignment process, initially the cardinality variables per-role and per-user-role are decremented so as to extract the remaining count of activations permitted once the activation request is granted. Then, the initialization of user constraint variable is initialized and the details of the session are updated to the session list. In phase 6, the decrement of the left over active duration for individual role is processed and thus the overall role session is managed in accordance. In case of the disabled roles, the session constraint, for both entities roles as well as users permitted to them, are decremented.

The following theorem shows that the algorithm terminates correctly. Also, the theorem provides the complexity of the algorithm.

ii. *Correctness and complexity analysis of Calc_systemtrace*

With the provided variable $ZW(p), XD(p - 1)$, and γ , the algorithm $Calc_Systemtrace$:

1. Generates $XD(p)$ in such a way that the updated status in $XD(p)$ satisfies all the possible constraints in Γ and those all valid activation constraints functional in the interval $(p, p + 1)$, and
2. Eliminates the complexity and is presented by

$$Q(h_S(h_M + h_B + h_{Xd})),$$

Here h_S, h_M, h_B and h_{Xd} states for the number of roles, users, permissions and the maximum count of durations respectively in the developed system model.

With a defined parameter γ and a request stream DO , it is required to identify events in ZW spontaneously, the individual event must be initiated by means of certain element of γ or DO . As soon as a trigger initiates certain prioritized event, the expression of the event in the body of the trigger must not be blocked.

The events in ZW can be defined in the following manner:

iii. *Caused Events*

- iv. With a provided variables like trace, a γ and a request sequence DO , the combination of the generated prioritized events at certain time p , is

the minimum set $\text{Caused}(p, ZW, XD, \gamma, DO)$ which do satisfy the conditions given below:

If $(A, B, P_a : Z)$ and $p \in S_t I(A, B)$, then $P_a : Z \in C_t \text{Set}(p)$. (In case of periodicity constraint)

If $(P_a : Z \text{ after interval } \Delta p) \in DO(p - \Delta p) \Delta p \leq p$, then $P_a : Z \in C_t \text{Set}(p)$; (In case of runtime request)

If $[Z_1, \dots, Z_h, C_1, \dots, C_{t_l} \rightarrow C_{t_l} \rightarrow P : Z \text{ after } \Delta p] \in \gamma$ and the following conditions hold, then $P_a : Z \in C_t \text{Set}(p)$; (In case of trigger initiation):

$$0 \leq \Delta p \leq p.$$

$\forall C_{t_a}$, in such a way that $(1 \leq a \leq l)$, C_{t_a} holds

$(C_{t_a}$ is C_t or C_{t_p})

$\forall Z_a$ in such a way that $(1 \leq a \leq h)$, $P_a : Z_a \in ZW(p - \Delta p)$ not blocked by $ZW(p - \Delta p)$.

In case

$C_t = (A, B, E) \in \gamma$ and $p \in S_t I(A, B)$ (for constraints of duration/activation constraints)

$$0 \leq \Delta p = (p - p_1) \leq T_e.$$

$[G \rightarrow P_a : Z \text{ after duration } \Delta p] \in \Gamma$ or a runtime request

$P_a : Z \in DO(p - p_1)$, as a result of which $P_a : Z \in C_t \text{Set}(p - p_1)$ not blocked ($ZW(p - p_1)$), then $P_a :$

$ENC_t \in C_t \text{Set}(p)$:

If $C_t = (T, E) \in \gamma$ where $E \in \{M, S, B\}$, and if there exists a pair p_1, p_2 such that

$$p_1 - p_2 \text{ and } \Delta p_1 = (p - p_1) \leq p.$$

$(\exists [G \rightarrow P_a : ENC_t \text{ after } \Delta p_1]) \in \gamma$ OR $P_a : ENC_t \in DO(p - p_1)$ as a consequence of which enable $C_t \in C_t \text{Set}(p - p_1)$

and is not blocked by $ZW(p - p_1)$, then

$$s : ENC_t \in C_t \text{Set}(p);$$

Additionally, in case $E = (T_e P_a : Z) \in \gamma$ refers a duration constraint in such a way that $a \in \{M, S, B\}$, and the below mentioned conditions are satisfied

$$\exists [G \rightarrow P_a : Z \text{ after } \Delta p_2] \in \gamma \text{ OR}$$

$P_a : Z \in DO(p - p_2)$, as a result of which $P_a : Z \in ZW(p - p_2)$ and is not blocked by $ZW(p - p_2)$, then $P_a : ENC_t \in C_t \text{Set}(p)$ and $v : \text{enable } a \in C_t \text{Set}(p)$,

In this expression the variable v states for the priority level specified for a .

The defined condition C_{t_1} states that all the events are scheduled with the help of or after processing a periodic event by adding into the set $\text{caused}(P, ZW, XD, \gamma, DO)$.

Similarly, the other conditions can also indicate for adding up of the explicit runtime requests into the set $\text{Caused}(p, ZW, XD, \gamma, DO)$, scheduling with trigger function with provided that the conditions C_{t_a} specified in the body of the trigger are satisfied and each of the events Z_a occurs at time $p - \Delta p$.

VI. DEERBAC TEMPORAL HIERARCHIES AND SEPARATION OF DUTY CONSTRAINTS

The constraints like temporal hierarchies and the Separation of Duty (SoD) play a significant role in the specification of the roles in certain policies and the security management in cloud environment. In this proposed DEERBAC model we have considered the

temporal hierarchies as well as the separation of duty (SoD) constraints which has performed well and the overall optimization has achieved by means of such system modeling.

```

I. Algorithm Secure_chk
II. Parametric Input: TCAB p
III. Output: true if T is safe, false otherwise
IV. Update H ← 0; Z ← 0;
V. FOR all [G ← P_a : Z] ∈ P DO
VI. IF (Z = Act s for user m) THEN return false;
VII. Update H ← H ∪ {P_a : s};
VIII. FOR all [G → P_a : Z] ∈ P DO
IX. FORALL Z' ∈ G such that ∃ v; v : Z' ∈ H DO
X. Z ← Z ∪ {v : Z', +P_a : Z_a}
XI. FOR all s : Cconj(Z'), ∈ H such that vs DO
XII. Z ← Z ∪ {(s : Cconj(Z'), -, P_a : Z_a)}
XIII. /* Generation of cycle and its verification */
XIV. Estimation of strongly connected components(SCC) of < H, Z >
XV. FOR all < H ; Z' > ∈ SCC DO
XVI. FOR all < E, l > ∈ Z' DO
XVII. IF 1 = '-' THEN return false;
XVIII. return true;
    
```

Figure 2 : Algorithm Secure_chk.

Permitting the permission-inheritance in the proposed DEERBAC model the role hierarchies can effectively reduce the overall system overhead allied with the management of permission administration [19]. SoDs Comprised of constructive restrictions for prohibiting the possible deception to which certain user could have done by means of certain conflicting activities [19], [16]. In this section of the presented manuscript for DEERBAC model we have presented the fundamental semantics of hierarchies and SoDs with respect to time. In a temporal context, it becomes important for establishing certain unambiguous semantics of permission-inheritance and role-activation in certain system hierarchy when enabling or activating hierarchies allied with the roles to be considered. In a role hierarchy, permission-inheritance semantics make out the permissions to which a specific role can accede to its subordinate roles. In the same way, once a role is allotted to certain user, the role-activation semantics finds out the set of subordinate roles to that specific user can activate.

Previous to depicting the temporal hierarchies and time based SoDs, here we would discuss about the four status predicates, given by,

$Can_Act(m, s, p)$, $Can_Acq(m, B, p)$, $Canb_Acq(B, s, p)$, and $Acq(m, B, w, p)$

Predicate $Can_Acq(m, s, p)$ states that user u can activate certain role s at period t , implying that user m is assigned to role s . In the same way, can be $Canb_Acq(B, s, p)$ states that permission B is implicitly or explicitly is allotted to role s , whereas can $Can_Acq(m, B, p)$ refers that role B is implicitly or explicitly permitted to m . $Acq(m, B, w, p)$ Depicts that m achieves the permission B at time p in session w .

The first proverb employed here in this work states $(Asg(B, s, p) \rightarrow Canb_Acq(B, s, p))$ states that in

case permission is allotted to a role, the permission can be accomplished with the help of that specific role. Similarly another adage stated in the form $((Asg(m, s, p) \rightarrow Can_Act(m, s, p))$ states that all the users allotted or permitted to a role can activate their respective roles. Axiom

$$(Can_Act(u, s, p) \wedge Can_Acq(B, s, p) \rightarrow Can_Acq(m, B, p))$$

states that if a user m can activate a role s , then in that case all the possible permissions which can be retrieved by s can be accomplished by user m . Similarly, proverb

$$Act(m, s, w, p) \wedge Canb_{Acq}(B, s, p) \rightarrow Acq(m, B, w, p)$$

states that if there is user duration in which a user m has activated certain role s , and then m achieves all the permissions which can be achieved with the help of role s . Considering these truism it can be found that the inception two consecutive proverbs state that permission acquisition and role-activation semantics are monitored and managed by the explicit user-role and role-permission assignments.

a) *Temporal Role Hierarchies*

A role hierarchy inflates the extent of the authorization acquisition and role-activation semantics ahead of the explicit permission assignments in the course of the hierarchical relations among various roles. In the proposed DEERBAC model we have defined three categories of hierarchies:

1. Unrestricted hierarchies: this is that hierarchy, in which the role activation semantics and the permission-inheritance semantics are not influenced by the presence of any duration constraints on the hierarchically related roles,
2. Enabling time restricted hierarchies: In this case the permission-inheritance and role-activation semantics highly depending upon the enabling duration of the hierarchically allied or associated roles, the third one is
3. Activation time restricted hierarchies, in which the permission-inheritance and role-activation semantics depend on the active states of the hierarchically related roles.

Table 1 : Extended Status Predicates

I. Predicate	II. Meaning
III. $EN(s, p)$	IV. Role s is enabled at time p
V. $(m_Asg(m, s, p))$	VI. User m is assigned to role s at time p
VII. $(B_Asg(B, s, p))$	VIII. Permission B is assigned to role s at time p
IX. $Can_Act(m, s, p)$	X. User m can active role s at time p
XI. $Can_Acq(m, w, p)$	XII. User m can acquire permission w at time p
XIII. $Canb_Acq(w, s, p)$	XIV. Permission w can be acquire through role s at time p
XV. $Act(m, s, w, p)$	XVI. Role s is active in user m s at time p
XVII. $Acq(m, B, w, p)$	XVIII. User m' acquires permission B in session w at p
XIX. Proverbs : for all $s \in Roles, m \in Users, B \in Permissions w \in Sessions$, and time instant $p \geq 0$, the following implications hold:	
XX. 1	XXI. $Asg(B, s, p) \rightarrow Canb_Act(B, s, p)$
XXII. 2	XXIII. $Asg(m, s, p) \rightarrow Can_Act(m, s, p)$
XXIV. 3	XXV. $Can_act(m, s, p) \wedge Canb_Acq(B, s, p) \rightarrow Can_Acq(m, B, T)$
XXVI. 4	XXVII. $Act(m, s, w, p) \wedge Canb_Acq(B, s, p) \rightarrow Acq(m, B, w, p)$

In general the unrestricted and enabling-time restricted hierarchies can be categorized into three broad categories: inheritance-only hierarchy (*I – hierarchy*), activation-only hierarchy (*A – hierarchy*), or inheritance-activation hierarchy (*IA – hierarchy*).

The conditions for the *E – hierarchy* states that in case of $g \geq p_q$, the permissions that can be achieved by means of g encompasses all the permissions allotted to g and all the permissions which can be accomplished by means of role q .

In *DEERBAC* model *A – hierarchy* states that in case a user m can activate certain role s , and $g \geq p_q$, then that user can also activate role q , even if that user m is not explicitly allotted to q . Whenever the enabling time durations allied to the hierarchically related roles in partial overlap, it becomes required to consider the problem of application of inheritance and activation semantics in intervals in which only one role remains active or is in enabled status. So as to capture the inheritance and activation semantics when the enabling times of the hierarchically related roles partially overlap, here in the proposed *DEERBAC* model we have introduced the approach of *weakly restricted* and *strongly restricted* hierarchies where the weakly restricted hierarchies permits the inheritance or activation semantics in the non-overlapping intervals, on the other hand the strongly restricted hierarchies permits the inheritance and activation semantics only in the

duration of overlapping. As per the condition of weakly restricted $E - hierarchy$, in case $g \geq_{weak,p} q$, then only role g is required to be enabled at time p for applying the inheritance semantics and in that case the role q can or can't be enabled at that time. In the same way, for the $A_{weak} - hierarchy$, $g \geq_{weak,p} q$, only the role q is required to be enabled.

In an activation-time hierarchy $A_A - hierarchy$ a user can activate the subordinate role only in the case when it has already activated the senior role. It should be noted that the $A_c - hierarchy$ permits the activation of the subordinate roles as well as the senior roles in the same or different time duration. A session-specific activation-time hierarchy $A_{wsc} - hierarchy$ performs in a highly restrictive manner of $A_c - hierarchy$, in which the simultaneous activation is permitted for both the senior and subordinate roles in the similar or same session. It should be noticed that A_c, A_{wsc} , and $A_{wsc} - hierarchy$ possess the mutually inclusive semantics where they permit the subordinate role for being activated only in the case when the senior is in the active state.

The exclusive activation-time hierarchy ($A_e - hierarchy$), presents a mutually exclusive semantics for a hierarchy relation. The three conditions employed for $A_e - hierarchy$ states that the singular hierarchically associated roles might be activated simultaneously. Additionally, when a role is activated the permissions of its juniors are not inherited. The $I_{Ae} - hierarchy$ extends $A_e - hierarchy$ with a supplementary condition that if a role is activated, permissions that can be acquired through its junior are also acquired. In a given set of roles, various inheritance relations may exist. Hence, in order to assure that the senior-subordinate relation between two roles which exist in one kind of hierarchy is not turned around in another.

i. *Time-Based Separation of Duty Constraints*

The DEERBAC models permit the static as well as dynamic SOD constraints ($SSOD$ and $DSOD$). In this model we have bind a SOD constraint which has to be implemented in a certain set of intervals by employing periodicity constraints of the form (A, B, SOD) . In the same way, a duration constraint might be specified for an SOD as $([A, B|T,]T_e, SOD)$. Then while, various semantic interpretations of the constraint (A, B, SOD) or $([A, B|T,]T_e, SOD)$ might exist. Prior to presenting this kinds of interpretations of a periodicity constraint (A, B, SOD) , initially we have observed that for single interval, say π , the constraint expression π, SOD can be interpreted in two ways, as defined for weak and strong forms of time-based $SSOD$.

The strong form $\pi, SSOD_s$ states that in a defined specific time interval, if there exist an instant in which a role \mathcal{R} , is allotted to certain user, then at no other instant in π can the user be allotted to a role that might cause

the confliction with role s . Employing these two forms, here in $DEERBAC$ model we have obtained three semantic interpretations of periodicity constraint $(A, B, SSOD)$. the weak form $(A, B, SSOD_{weak})$ states that at each time instant in (A, B) , a user must not be allotted to conflicting roles. $(A, B, SSOD_{weak})$, then also, permits a user to be allotted to two conflicting roles at different time durations. The strong form $(A, B, SSOD_{strong})$ states that for individual recurring intervals in (A, B) , the strong form of interval constraint $(\pi, SSOD_{strong})$ is implemented. The extended strong form $(A, B, SSOD_{Ext_strong})$ implies that there are no two or more time instants in (A, B) for which a user can be assigned roles with certain conflicts.

ii. *Security of DEERBAC model with Temporal Hierarchies and SoD Constraints*

In spite of SOD constraints and temporal hierarchies it needs the extension of the objective of blocked events and TCAB safety as these approaches introduces new scenarios in which certain events might be blocked or certain insecure scenario might occur in cloud environment. Specifically, in order to implement specified SOD constraints, few events are required to be blocked. In certain work the researchers Ahn et al [18] presented that both $SSOD$ and $DSOD$ constraints could be presented as cardinality constraints with respect to certain specific or provided user and role sets. Thus, by implementing such kind of condition which is allied with the activation cardinality constraint, the events added to (p, ZW, XD, γ, DO) can be expressed in the presence of the SOD constraints.

It can be noted that only the addition of $A_{wsc} - hierarchy$ is required to be estimated with respect to the security of γ . As for illustration, in the presented $Secure_Chk$ algorithm we are capable of detecting the unsafe situations like the presence of the pair of trigger $(EN_g \rightarrow P_a : Z; P_a : Z \rightarrow Dis_g$ in γ . However, $\{Act_g \text{ for user } m \rightarrow P_a : Z; P_a : Z \rightarrow w : Dact_q \text{ for user } m\}$ is considered secure by application of $Secure_Chk$ algorithm. This is possible because the events in triggers are of dissimilar kinds which don't cause any conflict. However, if we add $A_{wsc} - hierarchy$ between roles g and q , i.e., if

$$\gamma = \{Act_a \rightarrow P_a : Z; P_a : Z \rightarrow s : Dact_q \text{ for } m, (g \geq_{wsc,p} q)\},$$

Then in that case γ becomes unsafe. In order to illustrate this point, suppose that initially $ZW(p) = \{w : Act_g \text{ for user } m, w : Act_q \text{ for user } m, \}$ As the events are not blocked, the pair of triggers in γ generates

$$ZW(p) = \{w : Act_g \text{ for user } m, w : Act_q \text{ for } m, w : Dact_q \text{ for user } m, P_a : Z.\}$$

Note, event " $w : Act_q$ for user m " is now blocked by the event " $w : Dact_q$ for m ," resulting in

$$Nonblocked(ZW(p)) = \{w : Act_g \text{ for user } m$$

$w: Dact_q$ for user $m, P_a : Z\}$

As $A_{wsc} - hierarchy$ needs that both the roles g and q is in the active state simultaneously during a session, then the hierarchy constraint would block the event " $w: Act_c$ for user m ". Therefore, event " $w: Act_g$ for m " causes event " $w: Dact_q$ for user m " that further blocks the previous events. It must be noted that the conflicting scenarios are introduced because the $A_{wsc} - hierarchy$, additionally defines a session-based constraint in spite of the role-activation semantics. Except for the $A_{wsc}, Ae, I - Ae - hierarchies$, the other hierarchies define only the permission-inheritance and role-activation semantics and, therefore they do not cause such kinds of conflicting scenarios.

The ascending section presents the results and conclusion obtained for the proposed system model.

VII. RESULTS

In this research work a dynamic expiration enabled role based access control "DEERBAC" model has been developed for highly competitive and secured cloud computing environment. The system model presented has been developed with C# programs and Visual Basic 2010 framework. The overall system has been developed and implemented with Amazon S3 cloud platform. The developed system has been simulated for different performance parameters like induction of roles and user creation. The relative study for these all factors has been performed. The system or model performance has been verified for various user size with dynamic role assignments and the relative throughout as well as performance parameters have been checked for its robustness justification.

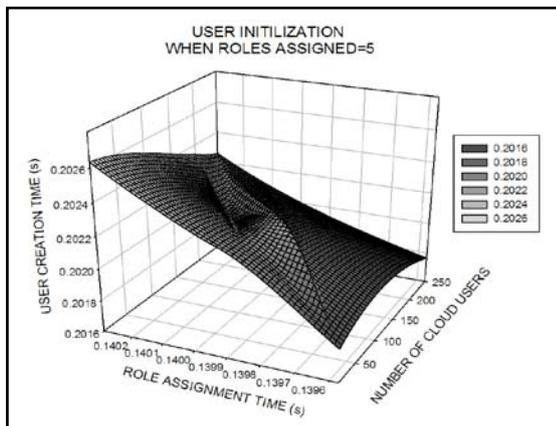


Figure 3 : User initialization with 10 role assignments

The above mentioned figure (Figure 3) depicts the initialization of users for 10 respective role assignments and here from the figure it is clear that the role assignments can be better as per the number of increased users. Referring to Figure 4 and comparing it with previous figure it can be found that with higher users the time for user creation varies linearly but there

occurs certain variation in user creation time with increase in assignment of role. The creation time decreases as per increase in higher count of cloud users.

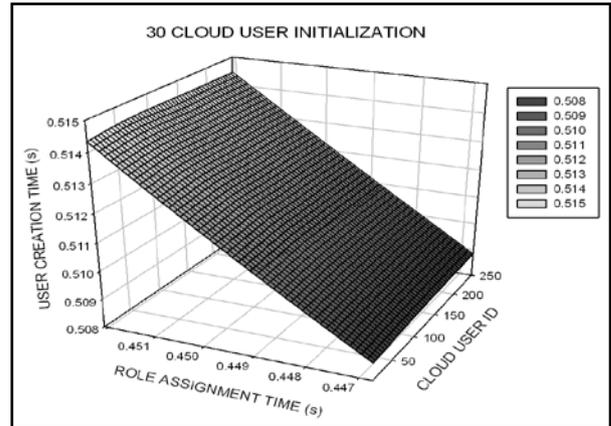


Figure 4 : User initialization with 30 role assignments

Figure 5 depicts the user initialization with 100 roles and from figure it can be concluded that in case of proposed DEERBAC model the user creation time decreases with increase in the cloud user count and in the same proportion the role assignment time also decreases as per higher counts of cloud users. This illustrates the robustness of our proposed DEERBAC system for cloud environment.

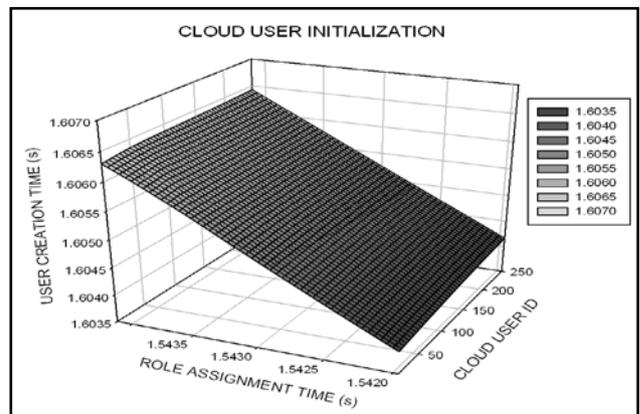


Figure 5 : User initialization with 100 role assignments

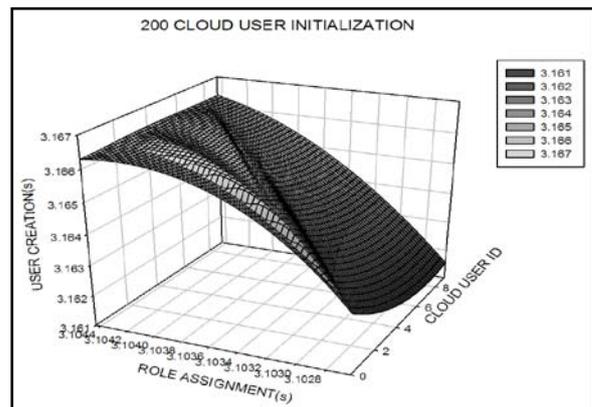


Figure 6 : User initialization with 200 role assignments

The above mentioned figure (Figure 6) depicts the initialization of users with respective 200 role initialization. The dominant factors that is coming out of the presented results is that the proposed system is capable of assigning roles even with higher count in least possible and of course uniform way. This justifies the stability of the proposed system with higher number of users in cloud environment and with more role assignments. Figure 8 presents the graphs for role generation with varying user counts and the respective time variation for role generation.

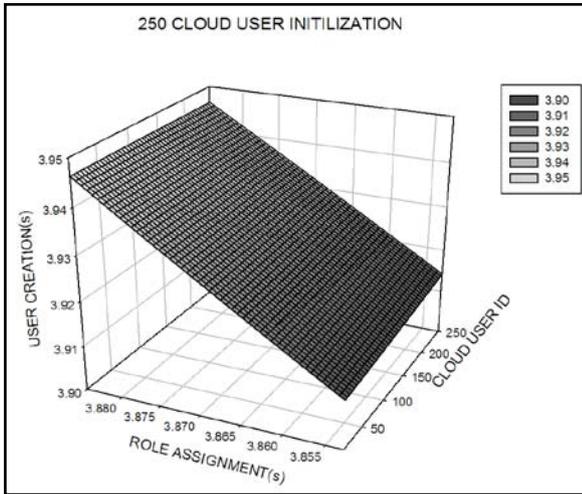


Figure 7 : User initialization with 250 role assignments

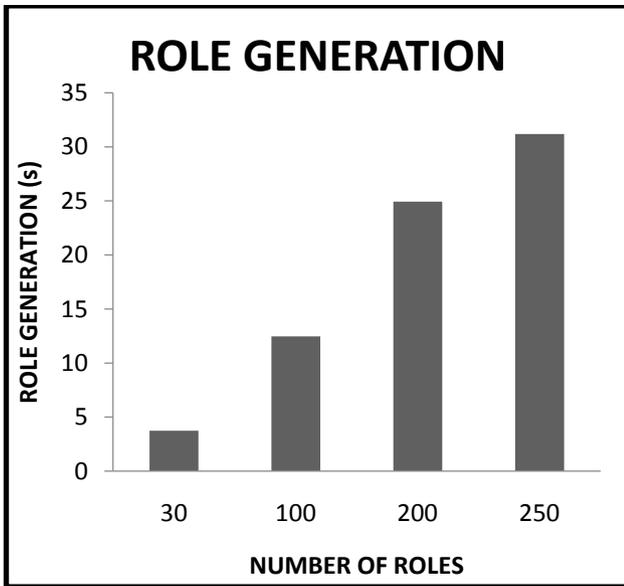


Figure 8 : Role generation performance evaluation in DEERBAC model

VIII. RESULTS

In this work the author has proposed a dynamic expiration enabled role based access control (DEERBAC) system which permits the characterization of a widespread set of temporal constraints. Specifically the proposed system specifies the various constraints

for role enabling and its activation and numerous temporal restrictions functional for on user-role and role-permission assignments. In this DEERBAC model we have also discussed the various time-based semantics of temporal hierarchies and separation of duty constraints or SoD constraints. An objective of security has been considered in the form of a highly secured execution model that functions overall DEERBAC model for accomplishing security in cloud or for security management. The constraints for duration along the work in reference [17] might be assumed as dependency constraints in which the temporal intervals allied with a role remains dependent on the time intervals allied with some other roles. The proposed DEERBAC model additionally introduces the extensions to the various semantics of the temporal or another constraint. The implementation of various hierarchical constraints and separation of duty constraints for real time implementation makes this system highly efficient for real time implementation with higher user count and competitive cloud environment. The results also have established that the proposed model can be an effective and optimum approach for role based access control in cloud environment.

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