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1	Two Degree-of-Freedom Camera Support System
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6 Abstract

A surveillance camera is used to observer and record the surroundings. There are many types 7 of existing surveillance camera and each of them has their own specifications made to suit their 8 respective purposes. For example, there are fixed, 1-degree-of- freedom (DOF) and 2-DOF 9 cameras. As for a moving camera, it is essential for it to be able to move freely so that it can 10 capture the target object in awider range. The camera also should be able to be controlled 11 wirelessly to give a better practicality to the user. Based on the specifications, this project is 12 constructed to overcome these problems. A 2-DOF camera support system is to be created 13 which can be controlled wirelessly via Bluetooth. The support will e made with two motors 14 that can pan and tilt the camera. The user will need to download an application which has o 15 screen control into their gadgets and this can be connected to the Arduino which controls the 16 motors. The Arduino will process the command from the user and will move the right motor 17 to execute the command. This project will help the user to control the surveillance camera 18 from a distance wirelessly and have at least a 360° pan view and 90° tilt view. 19

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Index terms— Two Degree-of-Freedom Camera Support System Abstract-A surveillance camera is used to observer and 21 22 record the surroundings. There are many types of existing surveillance camera and each of them has their own 23 specifications made to suit their respective purposes. For example, there are fixed, 1-degree-of-freedom (DOF) 24 and2-DOF cameras. As for a moving camera, it is essential for it to be able to move freely so that it can capture 25 the target object in awider range. The camera also should be able to be controlled wirelessly to give a better 26 practicality to the user. Based on the specifications, this project is constructed to overcome these problems. A 27 2-DOF camera support system is to be created which can be controlled wirelessly via Bluetooth. The support 28 will e made with two motors that can pan and tilt the camera. The user will need to download an application 29 which has o screen control into their gadgets and this can be connected to the Arduino which controls the motors. 30 The Arduino will process the command from the user and will move the right motor to execute the command. 31 This project will help the user to control the surveillance camera from a distance wirelessly and have at least a 32 360° pan view and 90° tilt view. 33 Chapter 1 I. 34

³⁵ 1 introduction a) Background Studies

There are many types of surveillance camera available in the market. Each of them is made to serve different purposes. For example, a bullet surveillance camera is usually placed indoors and it is mounted on the wall. The view is fixed and it is uncontrollable. Besides that, There are widely used for wide-area Usually the security cameras are controlled using the control panel from the control room. This project will ease the user as it will be interfaced with the Android application so the user can control it without having to bring a remote control.

⁴¹ 2 b) Problem Statement

42 A moving camera support will offer many advantages compared to a static one. It will allow the user to point 43 a surveillance camera to the target object better. Another potential usage will also be an automatic tracking of

6 C) TWO-STAGE MOTOR-ON-MOTOR (MOM) DESIGN

44 a moving object. To achieve this, a 2-DOF camera support is required and will be designed and implement ted.

45 The camera support should be controllable wirelessly to improve its usefulness for the users.

⁴⁶ 3 c) Research Objectives

The purpose of this project is to design a 2-DOF support that can hold a video camera. The movement of the support is expected to be controlled via a wireless communication, from and android device. The core objectives of this project are: 1. To design a 2-degree-of-freedom camera support (Yaw and Pitch) 2. To design the controllers. 3. To design the wireless communication hardware and software. 4. To implement and test the design.

⁵² 4 d) Research Methodology

Methodology is the theoretical arguments that researchers use to vindicate their research methods and project. Research methodology is the procedure of conducting research in order to achieve the aim of the project. These are the methodologies that have been lain out for this project. There are three parts for the process, which is planning, implementing and analysis.

1 Year 2016 () F urveillance brings the meaning of the observation of the actions, behavior, or other changing 57 information, typically of individuals to influence, direct, manage or protect them. By using a surveillance camera, 58 the surroundings can be observed, recorded and re-watched for future references. For planning the first one is the 59 data collection or literature review. A study of past projects that can help with the understanding of the research 60 is done. From these studies, new ideas can be implemented to the project with references from existing ones. 61 62 For this part, the different types and designs for the mount has been studied. Next is to select the components 63 that are most suitable to be used in the project. The components are chosen based on their materials and the calculations made. For the software requirements, a couple of softwares are compared and most suitable is to be 64 implemented. 65

After that, the hardware and software parts are integrated and the project is tested. Based on the data collected from the test, the performance of the project will be further analyzed to improve it until all the objectives are

achieved. Fanally, the conclusion of the project is to be identified and a complete paperwork is prepared.

69 Chapter 2 II.

70 5 Literature Review a) Introduction

The aim of this project is to construct a 2 degree of freedom camera support system that can pan 360° and 71 tilt 9°. This system is to be controlled from an Android application in the phone via Bluetooth. With this, 72 the surveillance camera can be controlled wirelessly and ease the user. b) Fixed surveillance Camera [1] A fixed 73 surveillance camera only points to one direction, which makes them very suitable for monitoring very specific area 74 of interest. Besides that, they are used when it is beneficial to install them in clearly visible locations. Therefore, 75 fixed surveillance cameras are quite effective not only to capture footages of suspicious activity, but also for 76 deterring criminals and vandal from doing their acts to begin with. The direction of the camera is set during the 77 78 installation phase. To cater to a wide variety of surveillance needs, they commonly accept interchangeable lenses and housings. ??2] In this design, the first motor will be placed at the bottom of the support so it can turn the 79 mechanism through one degree of freedom, that is pan or yaw direction. Then the other motor is placed on top 80 of the first motor and moves the mechanism in the pitch or tilt direction. It must be powerful enough to move 81 the camera. Due to the placement of the motors in this design, the first motor is usually more powerful than 82 the second one. It is because it needs to support the weight of the second motor together with the camera. d) 83 Parallel Linkage Design [3] Two linear stepper motors are used in this design. It is also called a Platform Pantilt. 84 The platform is moved by lowering and raising two shafts attached to linear stepper motors that, along with a 85 third fixed shaft, are attached to the platform. Single and double universal joints are used to be attached to the 86 to the shafts. This design is quite alike to the six-degree-offreedom Steward plat form. This design is good in 87 a way, but it has a limited precision and because it uses stepper motors, it is hard to construct this device in a 88 small scale. e) Motor [4] A brushless DC motor runs from a DC power source but it does not have commutators 89 and brushes. A brushless DC motor is more efficient, reliable, have low electrical noise and good speed control 90 as compared to a brushed DC motor. While the key advantage to it is it has no brushed or commutator to wear 91 out producing a much higher speed and lower maintenance. 92

⁹³ 6 c) Two-stage Motor-on-Motor (MOM) Design

94 On the other hand, a stepper motor does not rotate continuously like a conventional DC motor but it moves 95 according to its step angle, with the angle of each rotational movement or step relies to the number of stator 96 poles and rotor teeth that the stepper motor has.

97 For this project, the brushless DC motor is believed to be the best motor to be used.

98 7 f) Bluetooth

Bluetooth is wireless technology standard for exchanging data over short distances (using shortwavelength UHF radio waves in the ISM band from 2.4 to 2.485 GHz [4] from fixed and mobile devices, and building personal area networks (PANs). It was invented by Ericsson in 1994 and was regarded as a wireless substitute to RS-232 data cables. It can be connected to a number of devices, overcoming problems of synchronization.

Bluetooth is a standard wire-replacement communications protocol primary designed for lowpower consumption, with a short range based on lowcost transceiver microchips in each device. To connect to Bluetooth, the devices do not have to be in visual line of sight of each other as it uses a radio communication system. But then, a quasi-optical wireless path must be viable. The effective range of Bluetooth is affected by the propagation conditions, material coverage, battery conditions variations, production sample and antenna configurations. The Bluetooth Core Specification mandates a range of not less than 10 meters, but there is no upper bound on actual range. Manufacturer's

¹¹⁰ 8 g) Wireless Local Area Network

A wireless local network (WLAN) is a wireless computer network that connects devices by a wireless distribution method within a bounded area. This allows the user to move around within the area without being disconnected to the network.

A peer-to-peer network permits the wireless devices to directly communicate with one another. They can 114 discover and communicate directly without involving a central access point as long as they are within each 115 other's range. This method is usually used by two devices so they can connect to each other from a network. 116 This can only happen to devices that are in close proximity. h) Android [5] Android is a mobile operating system 117 (OS) based on the Linux Kernel and currently developed by Google. With a user interface based on direct 118 manipulation, Android is designed primarily for touch screen mobile devices such as smart phones and tablet 119 computers, with specialized user interfaces for televisions (Android T), cars (Android Auto), and wrist watches 120 (Android Wear). The OS uses touch inputs that loosely correspond to real-world actions, like swiping, tapping, 121 pinching, and reverse pinching to manipulate on-screen objects, and a virtual keyboard. Despite being primarily 122 designed for touch screen input, it has also been used in game consoles, digital cameras, regular PCs and other 123 124 electronics.

¹²⁵ 9 Chapter 3 III. System Analysis and Methodology a) Intro ¹²⁶ duction

This chapter will discuss the integrated system of the surveillance camera support system and also the ways to implement them. This project can be breakdown into two parts, which is the hardware part and software part.

¹²⁹ 10 b) Project Overview

The system is divided into hardware design and software design. The hardware design has 3 further breakdowns which are electrical design, mechanical design and bill of materials. The materials and hardware are decided upon after comparing with different options and the most suitable is selected so that the project will work at optimum performance.

Figure ??.1 shows the overall flow of the system. The inputs come from the android device and then through the Bluetooth module, the signals is delivered to the Ardui no for further processing. Next, the Arduino sends signals to respective motors for them to move according to the input from the user.

¹³⁷ 11 c) Electrical Design

138 The systems electrical design and component selections will be further discussed.

¹³⁹ 12 d) Component Selection

From the literature review, these components is deemed the most suitable to be used in this project for it to be working successfully. There are few factors that came into consideration for the components to be chosen such as size, durability, maintenance and price.

143 **13 No**

- 144 Name of omponents Quantity 1.
- 145 Arduino UNO 1 2. 20 rpm Motor 1 3.
- 146 30 rpm Motor 1 4.
- 147 Arduino Motor Shield 1 5.
- 148 Bluetooth Module 1

¹⁴⁹ 14 e) Arduino UNO

The Arduino Uno is a microcontroller board on the A Tmega 328 (datasheet). It is consist of 14 digital input/output pins (of which 6 can be used as PWM outputs), 6 analog inputs, a 16 MHz ceramic resonator, a power jack, a USB connection, an ICSP header and a reset button. It has everything required to support the microcontroller; just connect it to a computer with a USB cable or power it with an AC-to-AC adapter or battery to get started. The Uno is different from all previous boards in that it does not use the FTDI USB-to-serial driver chip. Instead, it features the Atmegal16U2(Atmega8U2 up to version R2) programmed as a USB-to-serial converter.

157 15 Microcontroller ATmega328

158 Operating Calculations of the torque have been made prior to the selections of the DC motors.

Let the mass of the camera= 3N, width =0.021m, height= 0.05m ??????????????(15 page) ???????? 160 ?????????.

Based on the torques calculated, the 20 rpm motor is selected as it can handle the motor torque calculated. These are the specifications of the motor: Operating Range: 3 -12VDC Output Power: 1.1Watt Torque@Max

163 Efficiency: 0.27N.m (12V) Torque @ stall: 1.306N.m.@12VDC No load current: 45mA No load current@ Max

164 Efficiency: 95mA (12V) No load speed: 20 RPM No load speed @ Max Efficiency: 15.9 RPM Gear ratio: 150:1

165 Motor size:1.30" Dia. x 1.015"L Gear size: 1.45"Dia. x .985"L Shaft size: 6mm (0.236") Dia. x 0.715"L Weight:

166 0.2813 1bs. (The mechanical design is modeled with Solid works software. The drawings are attached in the 167 appendices.

¹⁶⁸ 16 i) Bills of Materials (BOM)

169 The total cost of the development of the surveillance camera support system is as below: conclusion a)

170 Achievement of objectives Overall most of them objectives for this FYP 1 have been achieved. The 2-DOF

camera support system has been designed. The final mechanical and electrical components have been selected from various selections based on the calculations results, suitability and cost. The wireless connection is decided

from various selections based on the calculations results, suitability and cost. The wireless connection is decided to be via Bluetooth connected to the Android device. The support system is expected to move smoothly and

174 comply with the specifications set.

¹⁷⁵ 17 b) Limitation and challenges

176 The limitation of this project is to make the size smaller. It is because the components involved are quite big in

177 size. The design that has been decided is the smallest one while taking into account the costs involved.



Figure 1: S

33

Parts	Quantity	Price
		(RM)
Arduino	1	$117.0\ 0$
20 rpm DC Gear	2	90.00
Motor		

Figure 2: Table 3 . 3 :

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