Artificial Intelligence formulated this projection for compatibility purposes from the original article published at Global Journals. However, this technology is currently in beta. *Therefore, kindly ignore odd layouts, missed formulae, text, tables, or figures.*

1	The Components that can Build Flexible & Efficient Software Defined Network
3	Deepak Kumar ¹ and Manu Sood ²
4	¹ Himachal Pradesh University
5	Received: 6 December 2016 Accepted: 5 January 2017 Published: 15 January 2017

7 Abstract

⁸ SDN (Software Defined Network) SDN (Software Defined Network) is a new networking

⁹ approach towards current networking industry. S.D.N has attacted the researchers attention,

¹⁰ because there is wide scope of innovation and research. The main concept behind the SDN

¹¹ networks is the separation of controller from data plane. This natural feature makes SDN

¹² adaptive of being flexible and scalable. We are mentioning some of the important components

13 those are needed to make current SDN networks even better and efficient that can be

¹⁴ managed easily and updated whenever needed, without any interruption of services. Also we

¹⁵ have discussed how we can manage the data plane, control plane and how we can identify

¹⁶ where fault has occurred.

17

Index terms— SDN, hypervisor, virtualization, openflow, programmable data plane.
 The Components that can Build Flexible & Efficient Software Defined Network Deepak Kumar ? & Manu

20 Sood ?

²¹ 1 I. INTRODUCTION

22 n a Software-Defined Networks (SDN) the controller resides in the control plane that controls the heterogeneous forwarding devices. The main concept behind the SDN is the Data Plane and Control Plane separation, 23 24 virtualization and programmatic control. Controller can change the functionality of the forwarding devices 25 through command by changing the rules and policies. The main purpose of the SDN is to satisfy the changing needs of enterprises and users. In SDN net work administrator can change the flow of packets through centralized 26 controller without configuring the forwarding devices (switches, routers) manually. Whenever packet came across 27 switch (in data plane) the rules and policies installed in the firmware guide the switch where to forward the 28 packet. The communication between the controller and data plane takes place through south bound interface 29 usually known as Open Flow. The architecture of SDN is as shown in Figure 1. There are three layers; the 1 st 30 layer is called as application layer (management plane). The 2 nd layer is called as control layer (control plane) 31 where controller resides. The controller can be any of the NOX [1], POX [2], FLOODLIGHT [3], BEACON [4] 32 etc. The 3rd layer is known as the infrastructure layer (data plane). 33

Open low [5] is a protocol that actually enables the separation of control plane from data plane. To be more 34 35 specific it is not the controller that controls the data plane, it the application that uses the controller to manage 36 the switches in data plane. SDN is much flexible compared to the traditional networks the only risk is that it 37 can be failed any time. The recent techniques are not that much sufficient to tell about how network would behave when controller will fail. There must be a network management service that can manage various network 38 management applications to run independently, while monitoring and maintaining the performance as well as 39 network safety. Various aspects of the network are captured by network state like which link is active and how 40 switches are forwarding traffic. Different views can be seen through network state. Observed state that maintains 41 the updated view of the actual state of the network, applications can read this state and changes in propose state 42

43 are based on their own goals.

2 II. DATA PERFORMANCE MONITORING

Also there is a need of system that can consistently update the network and dynamically schedules these 44 updates based on the runtime difference in the update speed of various switches in Software Defined Networks 45 (S.D.N). With the advent of S.D.N that provides the excellent opportunity to developers for developing basic 46 abstractions for the management of network updates. Instability in networks are generally due to changes 47 in the configuration that leads to unavailability of the network, performance problems and security issues. 48 Sometimes intermediate configuration also behaves incorrectly during the update process even if the initial and 49 final configurations are correct. S.D.N programs must be updated consistently as we update software, whether 50 the reason is to migrate to new controller, bugs repairing and address performance issues. 51

Operators of S.D.N performs network updates by stopping the old controller and starting the new controller, 52 this process cleanup the preinstalled entries of flow table that can create problems including loss of packet, 53 or increase in latency etc. There must be a mechanism that ensures to maintained the well defined behaviour 54 of the network even if the change of configuration took place. The interaction between the today's datacenter 55 and application running on them takes place in a complex way, making network operators to run various traffic 56 management services to maintain the working of network. Also solution regarding traffic management are often 57 limited because of the divide between the network and hosts. The network devices only deals with knowledge 58 59 regarding layer of networks where as the hosts have the view how applications interacts with the network. I 60 Abstract-SDN (Software Defined Network) is a new networking approach towards current networking industry. 61 S.D.N has attacted the researchers attention, because there is wide scope of innovation and research. The main 62 concept behind the SDN networks is the separation of controller from data plane. This natural feature makes SDN adaptive of being flexible and scalable. We are mentioning some of the important components those are 63 needed to make current SDN networks even better and efficient that can be managed easily and updated whenever 64 needed, without any interruption of services. Also we have discussed how we can manage the data plane, control 65 plane and how we can identify where fault has occurred. 66 So there must be a system that may have unified view of the both host and network so that maintenance of 67

68 both takes place in easy way. Another important thing we need to be considered is packet tracing. If there is any problem regarding handling of packet, we should trace back the packet to find out the root cause. This helps in 69 debugging the networks, testing of network performances etc. Earlier mechanism were required of modification of 70 switches that Figure ??: SDN Architecture results in more overhead. S.D.N makes this happen to calculate the 71 transformations that leads us to packet observations. In order to measure the flow of traffic across network paths 72 73 is difficult for many management services including traffic engineering (TE) [6], diagnosing network congestion. 74 There must be a query based language for the traffic monitoring. Also there is a need of protocol independent 75 programming language. In next sections we are discussing few components that can make SDN much robust and efficient, like data plane performance monitoring, network performance diagnosis, hypervisor for efficient network, 76 protocol independent language for switches, packet trace back, To find the shortest path for the forwarding of 77 packets between switches. 78

ro puedets between switches.

79 2 II. DATA PERFORMANCE MONITORING

Data plane is generally local to each of the hard ware devices like switches, routers, or the card on the router, and arrival packet speed determines how to operate them. Data plane is made up of various hard ware devices of network that provides connectivity. These hardware devices are routers, Ethernet switches and firewalls. The configuration to hardware devices are provided by control plane through control interface (Open Flow) and the configuration across these devices can be updated whenever needed. In order to optimize the network configuration request is made by hardware devices to the controller (control plane). As many applications moving to the cloud day by day, so cloud operators need to diagnose performance problems consistently.

Till now Offline processing of logs is very slow and inefficient. We need a system to analyze TCP performance in terms of real time across the end-host working over hypervisor or connected to NIC [7], switch etc. It should determines whether the connection is affected at the sender's end or due to the congestion across network or problem is at the receivers end because of limited buffer capacity. With the increase of edge devices that offers adjustable processing of packet at high speed on hardware devices in data plane, that makes possible to monitor TCP performance.

P4 [8] which is a protocol independent language that help us in management of the traffic. In order to 93 minimize the state requirements of the data-plane, there is a need of detection of all connections, after that all 94 connections are diagnosed in order to find fault across them. In Figure 2 as shown there is a need of inbuilt 95 96 diagnose or trouble-shooter in the controller so that it can consistently look for problems across the network 97 elements and manage them as soon as possible in order provide the robust and flexible network. Red arrows 98 showing programs written in protocol independent language i.e. P4 can be implemented in data plane through 99 controller by programmatic control. Whereas blue arrows showing the TCP traffic across the hardware devices like switches can be monitored (TCP traffic information can be sent to control plane through data plane). Here 100 switch1 and switch2 are the edge devices Here switch1 and switch2 are the edge devices which can be monitored 101 through controller to captures the TCP traffic. Diagnosis and troubleshooting will also helps to identify where 102 the actual problem occurs: is it across sender or it is at receivers end or it is due to the network congestion. In 103 order to make this happen, there is a need of protocol independent language like P4 through which we can write 104

programs and be implemented through controller. can make performance of the network even more better, if we use the network elements (switches, router etc.) that supports the protocol independent languages.

¹⁰⁷ 3 Global Journal of Computer Science and Technology ¹⁰⁸ 4 NETWORK PERFORMANCE DIAGNOSIS

Control plane or the controller provides the global view of the network, enabling the network administrator to 109 update the rule, policies or protocol across the hardware devices lying in data plane at any time whenever need 110 to be updated. S.D.N platform provides controller the capability to intelligently control the network elements; 111 like we can change the topology across network device if any intruder try to interrupt the flow of packet, in that 112 case controller can intelligently sense that someone across the hardware device trying to steal information or 113 interrupting the service e.g. in figure 3 as shown, when intruder (yellow triangle) tries to access across switch3 114 then switch³ report to controller through data plane. Controller than change the topology of underlying switches, 115 as initially flow of packet takes place from switch1 to switch5 through path switch1-switch3-switch4-switch5 (116 blue dotted line) but due to intruder interruption across switch3, controller update the new topology across the 117 switches, so now flow of packet between switch1 and switch5 is takes place through path switch1-switch4-118 switch5 (green dotted lines). This of handling hardware resources through programmatic control makes S.D.N 119 suitable choice for current networking environment. 120

In order to make S.D.N more efficient there is need of handling many things like, what if controller fails, in that 121 case the whole network will suffer. The solution of this problem is that, there should be more than one controller 122 in the control plane. So that if one fails other controller will control the flow of packet through programmatic 123 control across switches. By doing so network will behave normally as there was no problem. Having more than 124 one controllers also have other advantages, like while upgrading the controller, during that time if any fault occur 125 in data plane then other controller will handles all the faults or provide services to the network elements, only 126 limitation of having more than controller the cost. For an efficient network the switch should be intelligent, so 127 that they may be able to configure the shortest path to reach the destination. 128

129 5 IV. HYPERVISOR FOR EFFICIENT NETWORK

A hypervisor commonly also known as virtually machine monitor (VMM) is a software program that is part
of virtualization technology. Hypervisor [9] mainly is lates controllers (network operating system) or various
business applications from the underlying hardware devices in data plane. As we have discussed in section 3.

A centralized controller in S.D.N react to network condition those are changed by upgrading the rules and policies across the hardware devices in the data plane. Every software need upgrades to fix errors, to add new features. Similarly for upgrading the controller, it need to be stopped, while during this transition, network will fail. So the idea of multiple controllers came. This idea helped to manage the network even when the one of controller fails, because other controllers are capable enough to handle any interrupt or fault along any hardware resources.

One another important point came, if controller1 installed the rule and policies across hardware devices and got failed, in that case will other controller like controller2 and controller3 will support the polices or rules installed by controller1. For this thing to happen all of controllers (as in our example: controller1,controller 2 and controller3) must linked or coordinate with each other.

The thing that help the controller to coordinate with each other is called hypervisor. As hypervisor is a natural platform to support multiple operating system providing hardware devices the illusion of having only the one controller and is providing services to the 17 Year 2017 () E individual hardware device (whether it is router, switch or access-point).

¹⁴⁷ 6 V. PROTOCOL INDEPENDENT HIGH LEVEL LAN ¹⁴⁸ GUAGE

The heading One of the high level language suitable for the programmed packet handler which is protocol 149 independent is P4 [10], One of the high level language suitable for the programmed packet handler which is 150 protocol independent is P4, P4 stands for Open Flow is the protocol which is responsible for the decoupling of 151 control plane from data plane, enabling us to write the program in P4 and implement it in data plane through 152 programmatic control by centralized intelligent controller. The advantage of having the protocol independent 153 language is that hardware devices are not specific to the particular network protocols. Also this provides 154 programmers with capability to describe the packet processing functionality that is independent of the type 155 of underlying hardware devices. 156

157 7 VI. PACKET TRACE BACK

The main goal of the paper trace back is to determine how the packet has reached to its current location and also the path through which it has reached. Packet trace back [11]has the many of the advantages like; to determine the security of the network, performance monitoring and debugging of the network. DDOS attack might be first

detected, and then we can trace it back and shut off the link through which it is entering. One more example is; 161 if network administrator identifies that some flow have poor performance, through packet trace back can depict 162 which nodes needs to be examined for congestion. Also the path followed by packet helps in debugging for errors. 163 Figure 5 shows that inflow of packet takes place across switch D and all packet are outflow through switch A e.g. 164 Suppose a packet-P whose first bit of the source IP address is 1, leaving switch A through port 1 and the aim is 165 to trace back its path through the network system. Packet arriving on switch D at port id 3 is forward to switch 166 B As this switches B and C also forwards the packet to switch A, e.g. if switch C receives a packet with IP whose 167 first bit is 1, then that packet would be dropped. Therefore by doing so we can determine that packet-P have 168 not followed the path through switch C but have traversed the path through switch D-switch A.

¹⁶⁹ not followed the path through switch C but have traversed the path through switch D-switch B-s

170 8 VII. CONCLUSION AND FUTURE SCOPE

Till now we have discussed various factors that can help us to build flexible and robust network. So all of these are the approaches that we have to be considered. By considering these we can overcome and handle various faults. The switches must be intelligent enough to decide where to forward the packet in the case when controller is not responding. The main purpose of doing is that the traffic must remains in the data plane. The use of multiple controller is prime factor for making S.D.N networks much more flexible. The only portion where the S.D.N networks lacks is the security. There are various other approaches needs which can make current network even much secure.

Also if we use of the Big Data concept, that can help S.D.N to be more scalable. As this is a new trend in Networking technology so the chances of research are much more, because S.D.N in itself is very broad concept.



179 180

1

 $^{^1 \}odot$ 20 7 Global Journa l
s Inc. (US) 1







Figure 3: Figure 3 :



 $\mathbf{4}$





Figure 5: Figure 5 :

- [Bosshart et al.] P Bosshart , D Daly , G Gibb , M Izzard , N Mckeown , J Rexford , C Schlesinger , D , A
 Vahdat , G Varghese , D Walker . Programming Protocol-Independent Packet Processors, 4.
- [Jin et al.] CoVisor: A Compositional Hypervisor for software Defined Networks, X Jin , J Gossels , J Rexford ,
 D Walker . Princeton University.
- [Tofigh and Viljoen] Dynamic analytics for programmable NIC's utilizing P4-identification and custom tagging
 of elastic telecoms traffic, T Tofigh , N Viljoen . http://p4.org/wp-content/uploads/2016/06/
 P4-Poster-Netronome-ATT.pdf
- [Gude et al. (2008)] 'NOX: Towards an Operating System for Networks'. N Gude , T Koponen , J Pettit , B
 Pfaff , M Casado , N Mckeown , S Shenker . SIGCOMM Comput. Commun. Rev July 2008. 38 p. .
- 190 [Mckeown et al. ()] 'Open flow: enabling innovation in campus networks'. N Mckeown , T Anderson , H
- Balakrishnan, G Parulkar, L Peterson, J Rexford, S Shenker, J Turner. SIGCOMM Comput. Commun.
 Rev 2008. 38 (2) p. .
- Protocol-Independent Software Switch] http://pisces.cs.princeton.edu Protocol-Independent Software
 Switch,
- [Shahbaz et al.] M Shahbaz , S Choi , B Pfaff , C Kim , N Feamster , N Mckeown , J Rexford . PISCES: A
 Program,
- [Shu et al.] Z Shu, J Wan, J Lin, S Wang, D Li, S Rho, C Yang. Traffic engineering in software defined net working: measurement and management,
- 199 [Erickson ()] 'The Beacon Open Flow controller Proc'. D Erickson . HotSDN, 2013.
- [Zhang et al.] H Zhang , J Reich , J Rexford . Paper Traceback for Software Defined Networks, (Princeton University)