

Performance Investigation of Wireless LAN with Variable Channel Width

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Abstract

Today, mostly the wireless LAN is based on preset static channel widths. Considering unique benefits of adapting channel width, which is a fundamental yet under-explored facet in wireless communication, We carried out investigations on the performance of suggested scenario, which are based on IEEE 802.11 and composed of different number of nodes with different channel width (10MHz, 20 MHz and 40 MHz) associated to one AP. This research work makes a strong case for wireless systems that adapt channel width in WLAN. Adapting channel width offers rich possibilities for improving system performance. This thesis provides an outlook of the aforementioned issues associated with wireless communication for instance, fairness problem among users associated to same AP and hidden terminal problem. Some issues are investigated and analyzed with Matlab tool. We found that the variable channel width increases the range of communication, providing the users with the required spectrum, which offers a natural way to both improve flow fairness and balance the load across the APs. Also the increase in channel width increases the throughput of suggested scenario compare to the fixed channel width. In our future work, we also provide possible solutions to the new problems in WLAN with variable channel width.

Index terms— wireless local area network (WLAN), IEEE 802.11, variable- channel width

1 Introduction a) Wireless Communication

ireless communication is essentially any form of information exchange without use of wires. Therefore, the technology which can transmit or exchange information without the wires, in the form of electromagnetic spectrum is known as wireless technology. The electromagnetic spectrum is the range of all possible electromagnetic radiation frequencies, which are used to transmit the signal in wireless communication. Electromagnetic spectrum includes a range of frequencies including radio wave, microwave, infrared and visible light. Frequency is directly proportional to the band width i.e. if frequency is high, more information would be transmitted, and if frequency is low then it can transmit the information at longer distances but data transfer rate would be low. This trade off can be avoided by using another group of electromagnetic spectrum likes microwave or visible light. Radio waves have certain limits to carry and transmit data in wireless technology.

The microwaves can carry and transmit the information with higher data transfer rate compared to radio waves. Visible light can also transmit signal at high data transfer rate as compared to microwaves. Different applications will require different bandwidth, and this is because deferent life style will require different technology. Like nowadays people want to get everything done from their mobile phones or to access everything from their work place. Even they may want to watch TV from their personal computer. Frequency spectrum has a certain limited range, and uses exponentially increasing frequencies in wireless technology device, the spectrum is congested and sharing is needed to use it effectively.

2 B) WLAN OVERVIEW

Beyond of that limitation the IEEE 802.11 was developed such that no licensing is required, and ensures the user the freedom to install and operate without any licensing or operating fees. This means that any manufacturer can create products and sell them at a local computer store or wherever. It also means that all our computers should be able to communicate wirelessly without configuring much. Because wireless communication standards are aimed to use unlicensed ISM band, and currently most of spectrums for wireless communication are saturated with heavy interference. On the contrary licensed users (primary users) like in TV broadcasting, the spectrum is busy in TV broadcasting hours, but no one can use the spectrum when broadcasting signs off. The FCC (Federal Communication Commission) presented the actual utilization of specific spectrum that has a value between 15% and 85%. It is waste of spectrum resource because of unused spectrums allocated for specific service; also it disturbs the efficient utilization of resource. To combat the problem of resource waste, the FCC announced the possibility of spectrum sharing. Executing a qualification of spectrum sharing, devices should not interfere to licensed incumbent users. New solution for scarcity of frequency spectrum is proposed and some results have been shown on the market but still researchers and engineers are challenging the FCC to come up with one word that is technology can solve the scarcity of frequency spectrum. [1] Cognitive radio is the technology which uses software and hardware to sense their environment and adapt intelligently to meet any number of needs and requirement, the following are components of cognitive radio networks architecture in cognitive radio network, the components are classified into two groups as primary network and cognitive network. But cognitive network does not have a license to operate on desired band while primary network does' have right to operate on certain band. Primary user can operate and has license on a certain spectrum band and this access can be only controlled by access point or base station. And will not be affected by operations of any other authorized user. Primary base station or primary access point is the fixed infrastructure network which has a frequency spectrum license. Primary access point does not have cognitive radio capability for sharing with cognitive radio users. Cognitive radio user has no spectrum license, the spectrum access is allowed only in an opportunistic manner. The cognitive radio user has the following capabilities, spectrum sensing, spectrum decision, spectrum handoff and cognitive radio MAC/ routing /transport protocols [2]. And cognitive radio user is assumed that have capabilities to communicate both base station and cognitive radio users. Cognitive radio base station is a fixed infrastructure component with cognitive radio capabilities and it provides single hop connection to cognitive radio users without spectrum access license.

Cognitive radio (CR) which is the promising radio technology, aims to detect and utilize the temporally unused spectrum bands by sensing its radio environment in order to enhance the spectrum utilization therefore spectrum efficiency can be increased significantly by giving opportunistic access of the frequency bands to a group of cognitive users to whom the band has not been licensed.

A key challenge in technical designing of cognitive radios such that can utilize the dynamic allocation of white spaces in different radios when it operates in network Cognitive radios can dynamically adjust the center frequency and the bandwidth (channel -width) for each transmission [3]. But this is different from traditional wireless networks use channels of fixed Predetermined width. However cognitive radios pose a spectrum allocation problem of which node should use how a spectrum band at what center frequency and for how long.

Distributed spectrum allocation over white spaces (B-SMART) was proposed [5] to solve the spectrum allocation problem in real cognitive networks. B-SMART enables each node to dynamically decide on time-spectrum block based only on local information and uses MAC protocol called Cognitive MAC (CMAC) to support the reservation of a time in spectrum block. In [6] managing and coordinating spectrum access, Dynamic spectrum Access protocol (DSAP) is proposed For each available channel, TDMA frame is divided into N time slots, and each active cognitive user is assigned one transmission slot different from those of other active cognitive users in each frame. Here the author consider cognitive radio network as self organizing network. on this algorithm ,with the number of active CR users increasing, the system throughput decreases for given number of available channels because channels use fixed pre-determined width , figure 1.1 is an example of cognitive radio network, where the device operates as general WLAN device in ISM spectrum. When the ISM spectrum is insufficient, the device may search additional spectrum using cognitive radio engine.

2 b) WLAN Overview

Wireless Local area Networks (WLANs) use Radio waves of different frequencies, to transmit signal. The antenna is used to transmit or receive radio wave from source to destination; this radio wave can be refracted, reflected, or absorbed by walls, water and metal surfaces. In office we can use printer or scanner without connected to the computer through the data cables and this makes flexibility and mobility to use network's resources from remote area. Characterization of transmission media of wireless LAN is key point for wireless LAN designing, the process of analysis of wireless LAN is investigation of RF aspects and the coverage of Access point and the purpose of analyzing is to optimize performance, enhance RF coverage and learn more about wireless LAN behavior, because analyzing is the process of learning. We can use hardware and software tools to analyze wireless LAN. Measuring, interpreting and reporting are operational mechanics of analyzing WLAN. As we know WLAN use fixed channel width and it has shown some limitations which will be discussed in this thesis. That motivated more researchers to move beyond the fixed channalization structure to see whether the network capacity, overall spectrum utilization and fairness of WLAN can be greatly increased WLAN is one of the data communication systems with flexibility features implemented as an extension or as an alternative for wired LANs. Transmission

104 and reception of data over the air in WLANs is facilitated by the use of Radio Frequency (RF) technology,
105 thereby minimizing the need for wired connections. WLANs provide high-speed, reliable data communications
106 in a building or campus environment as well as coverage in rural areas. These systems are simple to install. In
107 WLANs, the connection between the client and the user is accomplished by the help of a wireless medium such
108 as radio frequency or infrared communications instead of a cable as in wire line systems. This allows a remote
109 user to stay connected to the network while mobile or not physically attached to the network. Each computer,
110 mobile, portable or fixed, is referred to as a station in 802.11. Portable and mobile stations differ by the fact that
111 the former moves from point to point but only used at a fixed point whereas the later accesses the LAN when in
112 movement [7,8] Wireless has again provided a host of new services during the past twenty years. Firstly, using
113 GPS, one can be trapped wherever situated within few meters on the globe by transmitting exact time over radio
114 waves. The availability of the unlicensed wireless spectrum has been the biggest change in wireless over the past
115 decade. Previously, the wireless technologies had evolved into a specific spectrum and specific protocols. Due to
116 the problem of interference realized, transmission of electromagnetic energy was highly regulated. [9] i. Type of
117 Wireless LAN 802.11 defines two pieces of equipment, a wireless station, which is usually a PC equipped with
118 a wireless network interface card (NIC), and an access point (AP), which acts as a bridge between the wireless
119 and wired networks. An access point usually consists of a radio, a wired network interface, and bridging software
120 conforming to the 802.11 bridging standard. The access point acts as the base station for the wireless network,
121 aggregating access for multiple wireless stations onto the wired network. Wireless end stations can be 802.11 PC
122 Card, PCI, or ISA NICs, or embedded solutions in non-PC clients (such as an 802.11-based telephone handset).
123 The 802.11 standard defines two modes:
124 ? Infrastructure mode ? Ad hoc mode (infrastructure less).

125 3 Infrastructure mode

126 In an infrastructure based, the wireless network consists of at least one Access Point connected to the wired
127 network infrastructure and a set of wireless end stations. The above arrangement (figure ??2) is called a Basic
128 Service Set (BSS). When two or more stations come together to communicate with each other, they form a Basic
129 Service Set (BSS). The minimum BSS consists of two stations. A BSS that stands alone and is not connected to
130 a base is called an Independent Basic Service Set (IBSS) or is referred to as an Ad-Hoc Network. When BSS's
131 are interconnected the network becomes one with infrastructure. 802.11, it has several elements, the media to
132 interconnect two BSS is called Distribution System or DS. This concept of DS increases network coverage. Each
133 BSS becomes a component of an extended, larger network. Entry to the DS is accomplished with the use of
134 Access Points (AP). An access point is a station, in consequence addressable. So, data moves between the BSS
135 and the DS with the help of these AP. Creating large and complex networks using BSS's and DS's leads us to
136 the next level of hierarchy, the Extended Service Set or ESS.

137 4 Ad hoc mode

138 An ad-hoc network is a network where stations communicate only peer to peer. There is no base and no one gives
139 permission to talk. Mostly these networks are spontaneous and can be set up rapidly. Ad-Hoc or IBSS networks
140 are characteristically limited both temporally and spatially. Ad-hoc networks are formed in situations where
141 mobile computing devices require networking applications while a fixed network infrastructure is not available
142 or not preferred to be used. In these cases mobile devices could set up a possibly short-lived network for the
143 communication needs of the moment, in other words, an ad-hoc network. Ad-hoc networks are decentralized,
144 self organizing networks and are capable of forming a communication network without relying on any fixed
145 infrastructure [10].

146 5 Figure 1.3: Ad hoc networks

147 As seen in the figure ??3, wireless multi-hop adhoc networks are formed by a group of mobile users or mobile
148 devices spread over a certain geographical area. We call the users or devices forming the network nodes. The
149 service area of the ad-hoc network is the whole geographical area where nodes are distributed. Each node is
150 equipped with a radio transmitter and receiver which allow it to communicate with the other nodes. As mobile
151 ad hoc networks are self-organized networks, communication in ad-hoc networks does not require a central base
152 station. Each node of an ad-hoc network can generate data for any other node in the network. All nodes can
153 function, if needed, as relay stations for data packets to be routed to their final destination. A mobile ad-hoc
154 network may be connected through dedicated gateways, or nodes functioning as gateways, to other fixed networks
155 or the Internet. In this case, the mobile ad-hoc network expands the access to fixed network services.

156 6 c) Objectives, scope and outline of the work

157 As discussed above in WLAN different clients have different traffic requirements, some APs some times become
158 saturated by handling high traffic load , as shown in the below (figure 1.4) With fixed channel width, it is difficult
159 to overcome that challenge of traffic distribution, which leads reduction of network capacity, also the fact that
160 some APs are heavily loaded while others are not loaded too much, Creates unfairness among users. When traffic
161 is uniformly distributed across the network, fixed width scheme increase the capacity and reduces interference,

162 imagine in case of dynamic conditions, using fixed fewer than the number of available channels, the spectrum is
163 not fully utilized since each AP uses only one channel. On the other hand, if the number of APs is large, two or
164 more neighboring APs are inevitably assigned the same channel, which can create a varying degree of interference.
165 Therefore, adaptive channel width can help overcome those challenges, by simply assigns the spectrum according
166 to the specific needs.

167 And impact of channel width to the distance and throughput will be investigated to improve performance of
168 WLAN.

169 7 d) MAC Protocol of IEEE 802.11

170 IEEE 802.11 was the first, original standardized WLAN at 1 and 2Mbps. It runs in the 2.4GHz radio frequency
171 and was ratified in 1997. One of the core design principles of IEEE 802.11 based networks is the use of a simple,
172 fixed channelization structure. The entire available spectrum is divided into smaller channels of equal channel-
173 width (bandwidth), and each IEEE 802.11 network is specified to operate on a specific set of channels [12,13]. FCC
174 released 14 different channels each 22MHz wide in 2.4 GHz range as shown in figure 2.1. Hence in the U.S.A,
175 only 11 channels are configurable; with channels 1, 6, and 11 being nonoverlapping. This allows you to have
176 three access points in the same area without experiencing interference. The largest driver for 802.11 products
177 is "traditional" networking at home and in the office. In these networks, the traffic is primarily TCP/IP and
178 looks much like the traffic over wired LANs. In offices, wireless LANs have generally been installed as overlay
179 networks, on top of wired networks, to provide connectivity in conference rooms and cafeterias, as well as to allow
180 Internet access. Early generations of 802.11 technologies have not had sufficient throughput and overall system
181 capacity to allow offices to go completely wirelessly. The emergence of 5-gigahertz 802.11a, however, permits
182 moderate-sized offices to "unwire." Since the mid-80s, more and more spectrum has been allocated for free and
183 unlicensed use.

184 The most important unlicensed allocations are at 2.4 GHz and 5 GHz. Spectrum from 2.400 to 2.4835 GHz
185 has been available in most countries for many years. In 1997 the U.S. government allocated 5.15 to 5.35 and
186 5.725 to 5.825 GHz. Europe and Japan made similar allocations. Therefore a number of WLAN standards have
187 developed over the years. 802.11 is actually a family of standards that is constantly being extended. The following
188 is a brief summary of some extensions that are completed [14]:

189 ? 802.11 is an original standard, adopted 1997 ? 802.11a is an enhancement to provide 54 Mbps in the
190 5GHz band, adopted 1999 ? 802.11b the most popular of all standards often called Wi-Fi, operates in the 2.4 GHz
191 communication in wired networks as well as wireless networks. For example IEEE 802.3 based on CSMA/CD
192 for wired Ethernet and IEEE 802.11 for WLANs, Sharing a medium by many users unavoidably restricts system
193 performance for users in average. A well-designed MAC protocol is essential to maximize the performance and the
194 efficiency of the network. In wireless networks, MAC protocols are needed as well to ensure successful operation
195 of the network. With the increased international attention to wireless networks many MAC protocols have been
196 suggested for these networks in the past few years. Each of these MAC protocols may have different priorities for
197 problems to solve, depending on the applications to be supported on higher OSI layers. 802.11 standards focus
198 on the bottom two levels of the ISO model, the physical layer and data link layer

199 8 Physical layer

200 The three physical layers originally defined in 802.11 included two spread-spectrum radio techniques and a diffuse
201 infrared specification. The radio-based standards operate within the 2.4 GHz ISM band. These frequency bands
202 are recognized by international regulatory agencies radio operations. As such, 802.11 based products do not require
203 user licensing or special training. Spread-spectrum techniques, in addition to satisfying regulatory requirements,
204 increase reliability, boost throughput, and allow many unrelated products to share the spectrum without explicit
205 cooperation and with minimal interference.

206 9 Data Link Layer

207 The data link layer within 802.11 consists of two sublayers: Logical Link Control (LLC) and Media Access
208 Control (MAC). 802.11 uses the same 802.2 LLC and 48-bit addressing as other 802 LANs, allowing for very
209 simple bridging from wireless to IEEE wired networks, but the MAC is unique to WLANs. The 802.11 MAC is
210 very similar in concept to 802.3, in that it is designed to support multiple users on a shared medium by having
211 the sender sense the medium before accessing it. In this thesis, effects of the MAC protocols on the interference,
212 delay and throughput are relevant [18]. These parameters are affected directly by the way that the MAC protocol
213 deals with the hidden terminal and the exposed terminal problems. Most of the protocol used in the wireless
214 Local Area Network, due to its benefit is DCF.

215 10 DCF MAC protocol

216 In IEEE 802.11 MAC the distributed coordination function (DCF) is the basis MAC protocol in all IEEE
217 802.11 wireless local area networks. The DCF protocol has two access mechanisms, namely, basic and request-to-
218 send/clear-to-send (RTS/CTS) access mechanisms. A DCF station sends packets to destination through a backoff
219 process. If a collision occurs, the station increases the contention-window (CW) size to retransmit the packet

220 However, once the data packet is transmitted successfully or discarded after reaching maximum retry attempts;
221 the size of the CW is reset to the minimum value for the next packet transmission. DCF is the fundamental
222 mechanism to access the shared medium randomly based on the carrier sense multiple accesses with collision
223 avoidance (CSMA/CA) with a binary slotted exponential backoff mechanism. Therefore A station transmits a
224 packet when its backoff counter reaches zero.

225 The basic operation of IEEE 802.11 DCF protocol is illustrated in Figure 2.3. If a station has a packet to
226 transmit, it first checks the medium status by carrier sensing. If the medium is found to be busy, the station
227 defers (and continues listening to the channel) until the medium becomes idle for at least a DCF interframe space
228 (DIFS). Then the station begins its backoff time to avoid future collisions. After a successful backoff time the
229 station transmits a packet, here channel access is controlled by the use of Interframe space (IFS) time between
230 the frame transmission. As seen in the figure after the packet has been transmitted ,source wait acknowledgement
231 (ACK) before sending another frame for SIFS (short Interframe space) which is the smallest interval that has
232 been specified by 802.11 standards. One of the limitations of IEEE 802.11 DCF protocol is the low bandwidth
233 utilization in the medium-to-high traffic load conditions, and consequently, it achieves low throughput and high
234 mean packet delay. The IEEE 802.11 DCF protocol also suffers from the spatial fairness problem where different
235 nodes achieve different throughput due to their topological distributions. Some users get very poor service
236 compared to other users. Unfairness in wireless networks can be caused by unequal channel qualities [19] Causes
237 of spatial unfairness ? Due to their different local topologies, different nodes have different opportunities to
238 contend for the channel. Some nodes are blocked from accessing the channel more often than others; ? Some
239 nodes may have to compete for the channel with more competitors than other nodes. This causes more collisions
240 for these nodes; ? The above factors force the BEB (Binary exponential backoff) processes of some nodes to
241 back off more than the other nodes. This rewards nodes which already have higher throughput and punish those
242 nodes which have lower throughput. It becomes an undesirable positive feedback and it aggravates the fairness
243 problem; the fairness problem becomes worse when the data packet size increases.

244 11 Data

245 12 Related work in adapting channel width

246 Currently wireless communication technology occupies the use of channels with preset widths. Means that the
247 width of the spectrum over which the radio transmits and receives its signals is already fixed. It has been specified
248 in MHz. Fundamentally a wireless channel is a block of frequency spectrum over which nodes can transmit its
249 data. As an example, the spectrum block of IEEE 802.11 b and g has been divided into 11 overlapping channels
250 that are 20 MHz each and are separated by 5 MHz. The nodes (for this IEEE 802.11 b and g), communicate
251 over one of these channels. Similarly in IEEE 802. 16 WiMax, division of the frequency spectrum block based
252 on different widths of channels but these channel widths assigned as fixed width. So the main problem is the
253 limitation for wireless users.

254 With time the entire scenario for wireless users is changing and this change demands some new features i.e.
255 reduce power consumption, increase range to improve flow throughput, fairness improvement, enhanced network
256 capacity, good performance, less interference etc. Therefore a new system is required that improves the system
257 and provides equal opportunity among all users. Moreover it is required that the implementation should be
258 easy and less costly. To accomplish requirements related to new features, it has been proposed that wireless
259 nodes must adapt dynamically the width of communication channel [20,21]. This type of adapting channel
260 width behavior has its impacts on IEEE 802.11 network i.e. simultaneously reduction in consumption of power
261 and increased range at the same time, improve flow throughput as different range requires different channel
262 bandwidth, improve fairness in terms of allocation of more bandwidth to more loaded applications and less
263 bandwidth to less loaded applications, improve network capacity that solve the rate anomaly problem. Adapting
264 to dynamic allocation of channel width is difficult because the radio spectrum is expensive resource and also it has
265 directly effect the Transmitter and Receiver sampling rate. But the Wireless card's channel width determined by
266 frequency synthesizer in the Radio Frequency (RF) front end circuitry. Related to wireless systems, the frequency
267 synthesizer is implemented using a Phase Locked Loop (PLL). A frequency divider on the PLL feedback path
268 determines the centre frequency of the card, and the reference clock frequency used by the PLL determines the
269 channel width.

270 13 The effect of adapting channel width Increases network 271 throughput

272 As expected, Throughput performance may be achieved by changing channel width or SNR which depends on
273 the modulation rate used by a radio to transmit the data. That can be proved by theoretically using Shannon's
274 equation $Capacity = Bandwidth * \log (1+SNR)$ (2.1)

275 According to Shannon's capacity formula the theoretical capacity of a communication channel is proportional
276 to the channel width Therefore the throughput increases with channel width increases. More details are provided
277 on simulation part.

14 Reducing channel width increases transmission range

Narrow channel widths have same signal energy but lesser noise better SNR. This is advantage compare to fixed channel width, fixed channel width Systems can only increase range by increasing transmission power or using lower modulation. Narrower channels in Adaptive channel width have both lower power consumption and longer range. Reducing channel width may come at the cost of reduced throughput; however, the width should be reduced when the additional throughput of the wider channel is not desired. Reducing width increases guard interval more resilience to delay spread (More range) at long communication distances, wireless receivers get multiple copies of a signal due to multipath reflections. Delay spread is the time difference between the arrival of the first and last copies of the multipath components. It is a well-known and theoretically well studied subject that communication signals through a fading channel are heavily attenuated, and that the information might be lost in deep fade. It would greatly improve the reception if we are able to present the receiver with two or more replicas of the same information signal subject. These replicas would have to be transmitted through independent fading channels so that the probability of all fading at the same time is very small. For example, if the probability that any one signal will fade is 2%, then the probability that three copies, for example, propagated through independent paths fading simultaneously, is reduced to 0.0008%.

We may provide the signal replicas using various techniques. For instance, we can transmit the information signal on L carriers where the separation between adjacent carriers equals or exceeds the coherent bandwidth of the channel. This method is called frequency diversity. We can, if we prefer, transmit the information on L time slots where the separation between successive time slots equals or exceeds the coherent time of the channel. This method is called time diversity. We may also use one transmit antenna but receive the information signal using multiple receiving antennas. This method is called space diversity. Clearly all of these diversity techniques require extensive planning and the skills of specially trained engineers. However, from its very nature, multiple path propagation of wireless signal creates a number of replicas arriving at the receiver at different times. The time it takes a wireless signal to travel from A to B is given by the distance between A and B divided by speed of light c ($=3 \times 10^8$ m/s). The delay spread of the replicas is the time it takes the wireless signal, traveling at speed of light, the longest path minus the shortest path.

15 Lower channel widths consume less power

Lower bandwidths run at lower Processor clock speeds, lower battery power consumption. In [20] proved that narrower channel widths consume less battery power when sending and receiving packets, as well as in the idle states. A 5 MHz channel width consumes 40% less power when idle, and 20% less power when sending packets than 40 MHz channel width.

16 How to achieve different channel width

Transmission with a high-bandwidth utilization is fundamentally power in-efficient in the sense that it will require un-proportionally high signal-to-noise and signal-to-interference ratios for a given data rate. Providing very high data rates within a limited bandwidth, for example by means of higher-order modulation, is thus only possible in situations where relatively high signal-to-noise and signal-to-interference ratios can be made available, for example in small-cell environments with low traffic load or for mobile terminals close to the cell site.

However, there are several critical issues related to the use of wider transmission bandwidths in Wireless networks. Spectrum is often a scarce and expensive resource, and it may be difficult to find spectrum allocations of sufficient size to allow for every wideband transmission, especially at lower-frequency bands. The use of wider transmission and reception bandwidths has an impact on the complexity of the radio equipment, both at the base station and at the mobile terminal. As an example, a wider transmission bandwidth has a direct impact on the transmitter and the receiver sampling rates, and thus on the complexity and power consumption of digital-to-analog and analog-to-digital converters as well as front-end digital signal processing. RF components are also, in general, more complicated to design and more expensive to produce, the wider the bandwidth they are to handle.

17 Modify frequency of clock that drives PLL

Implemented on Atheros cards -programmable clock can generate 5, 10, 20, 40 MHz widths because the reference clock frequency used by the PLL determines the channel width. A phase-locked loop or phase lock loop (PLL) is a control system that generates a signal that has a fixed relation to the phase of a "reference" signal. A phase-locked loop circuit responds to both the frequency and the phase of the input signals, automatically raising or lowering the frequency of a controlled oscillator until it is matched to the reference in both frequency and phase. A phase-locked loop is an example of a control system using negative feedback Typically, the reference clock enters the chip and drives a phase locked loop (PLL), which then drives the system's clock distribution (figure2.3). The clock distribution is usually balanced so that the clock arrives at every end point simultaneously. One of those end points is the PLL's feedback input. The function of the PLL is to compare the distributed clock to the incoming reference clock, and vary the phase and frequency of its output until the reference and feedback clocks are phase and frequency matched

18 Turn off certain subcarriers of OFDMA

Transmission by means of OFDM can be seen as a kind of multi-carrier transmission. The basic characteristics of OFDM transmission, which distinguish it from a straight forward multi-carrier extension of a more narrowband transmission scheme as are, the use of a relatively large number of narrowband sub carriers, OFDM transmission may imply that several hundred sub carriers are transmitted over the same radio link to the same receiver (where $f = 1/T_u$), where T_u is the per-subcarrier modulation-symbol time. The subcarrier spacing is thus equal to the per-subcarrier modulation rate $1/T_u$. The number of OFDM subcarriers can range from less than one hundred to several thousand, with the subcarrier spacing ranging from several hundred kHz down to a few kHz. That subcarrier spacing to use depends on what types of environments. The system is to operate in, including such aspects as the maximum expected radio channel frequency selectivity (maximum expected time dispersion) and the maximum expected rate of channel variations (maximum expected Doppler spread). Once the subcarrier spacing has been selected, the number of subcarriers can be decided based on the assumed overall transmission bandwidth, taking into account acceptable out-of-band emission, etc..

The number of subcarriers depends on transmission bandwidth, with in the order of 600 subcarriers in case of operation in a 10MHz spectrum allocation and correspondingly fewer/more subcarriers in case of smaller/larger overall transmission bandwidths.

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20 The Possible Problems

The transmitting frequency of the nodes in wireless LAN communications at the moment is 20 MHz. The width of a wireless communication channel is one of the most important parameters in wireless communication. It's been surprising that fixed channel widths are taken for granted in virtually all wireless networking research. Thereby each AP is assigned a fixed width of 20 MHz channel and the neighboring APs are placed on orthogonal frequencies. For the network whose traffic is uniformly distributed, there is an increase in capacity as well as a reduction in interference [25]. Therefore the following are main problems in wireless LAN communication which we need to investigate if we allow adapting channel with.

21 a) Fairness problem among users

Fixed channel width has many problems as the number of APs is few compared to the number of available channels. This causes the available spectrum not fully utilized since each AP is entitled to only one channel. On the other hand, if the number of APs is large, two or more neighboring APs are inevitably assigned the same channel, which can create interference. Also, as the traffic requirement is different from users associated in one AP, it is a big problem to satisfy each and everyone with fixed channel bandwidth; therefore they will be unfairness among users to access the channel [26].

Imagine in case where you have for example 3 access points. First access point is associated to 10 users, second one associated to 4 users and last one associated to only 2 users, as we can see well that users associated to the first AP will suffer compared to others because of limited channel width. Therefore, there will be unfairness among users. To solve fairness problem, [33] proposed an intelligent association control to reduce load imbalance and unfair bandwidth allocation among users, associated with different APs. As shown in the figure 3.1 But their mechanism has shown some drawback for some clients connected to far APs. Those users suffer low SNR which leads to their lower data rate and low throughput. In Cell Breathing a load balancing mechanism was proposed to handle client congestion in WLAN. Also power management algorithms for controlling the coverage of APs were developed to handle dynamic changes in client workloads, just as solution to overcome the drawbacks mentioned above. But their algorithms don't always achieve good solution. Because transmission power control is practically difficult to implement therefore problem of clients connected to far APs still persists. [27] [28] Proposed a technique to improve the usage of wireless spectrum by using new channel assignment methods which are Dynamic channel re-use and weighted channel assignment where channel assignment problem is modeled as graph coloring problem. As shown in the figure 3.2 This is indeed a nice idea but it has limited potential because an AP is still assigned to one channel only. After all proposed mechanism, in the fixed channel width there is no other choice as the channel is fixed to 20 MHz.

In fact the best mechanisms should assign more spectrums, where spectrum is needed. Therefore, in [20] adapting channel width is extensively studied, and proposed to be sufficient solution to provide fairness among users. By allocating more bandwidth to more loaded applications and less bandwidth to less loaded applications. That can be achieved by using OFDM transmission. The bandwidth of OFDM ($BW = N_c \cdot \Delta f$), where, N_c is number of subcarriers and Δf is carrier spacing. In our investigations $\Delta f = 15$ KHz. And the number of subcarriers to generate different channel width is given bellow. Summary on the fairness problem, in the fixed channel structure presence of multiple users in WLAN creates a competition for access to the wireless channel. To be fair, node should have equal opportunity to win the contention, and gain an equal share of the wireless channel. However, the two goals in the design of a MAC protocol, namely maximizing wireless channel utilization and fair allocation of wireless channel bandwidth, are not always compatible with each other. Base station buffer size, wireless link interference, link asymmetry or hidden terminals etc. further exacerbate the fairness issue,

24 ANALYSIS RELATIONSHIP AMONG POWER, CHANNEL WIDTH AND TRANSMISSION DISTANCE

395 sometimes even shutting off all flows through a node or excessive collisions, making the default allocation of the
396 medium by 802.11, below optimal.

397 Considering the different channel width will result in different performance even though the user can be
398 guaranteed the spectrum according to its need, by using current MAC protocol which offer equal channel access
399 opportunity, that can create fairness problem among nodes, due to different performance discussed above. But
400 here if the MAC protocol is designed to assure fairness in terms of channel capacity, adapting channel width will
401 be a solution to guarantee the fairness among users, because any user can get more resources according to its
402 need. Therefore fairness may be achieved by controlling the contention window size for each station properly or
403 assigning different priorities to different nodes.

404 22 b) New hidden terminal problem

405 By adapting channel width, different nodes hold different channel widths, which lead in showing them in different
406 transmission ranges and interference range, consequently hiding some nodes from each other. To avoid hidden
407 terminal problem for any node which it wants to transmit to AP, it will use RTS/CTS handshake before
408 transmitting any frame.

409 23 i. Concept of hidden terminal

410 In WLAN, the Station cannot transmit and sense the channel at the same time, therefore it may happen that two
411 stations transmit to the AP at the same time or another station may transmit to the AP, resulting in a collision,
412 because two stations are hidden from each other and have a different view of the channel state (busy or idle) [29].
413 . For example node B may be communicating with AP, because node A is not in the same range of B, it listens
414 and hears no traffic in that case it may think that the medium is free of transmission. Then starting to inquire
415 the channel, since B is already transmitting collision may occur, Because B is hidden from A. this problem known
416 as Hidden terminal problem. To avoid such situation we need to enable RTS/CTS on a particular station. So
417 that while a node is initiating the RTS, others are hold off from accessing the medium RTS/CTS scheme is shown
418 with a figure 3.7 When RTS frame is detected by a receiver, after SIFS time period, the receiver responds with a
419 CTS frame. All stations in the network hearing the sender or receiver set their Network Allocation vector (NAVs)
420 to that value. After DIFS time period, sender transmits its data to the receiver node. If data received correctly
421 after DIFS time period, receiver sends an Acknowledgement to the sender by data received confirmation.

422 In this situation, nodes are assured of having no collision; therefore, hidden terminal problem is avoided. [??34]
423 With variable channel width nodes will be having different capacity which makes them to be in different ranges
424 (proved by numerical analysis) that will give more chance the nodes to be hidden from each other compare to
425 the fixed channel width where the nodes range is not much different. Therefore in designing MAC protocol
426 for evaluating performance of suggested scenario, care should be taken for the use of RTS /CTS, due to higher
427 communication range of some nodes which require low throughput.

428 24 Analysis relationship among power, channel width and 429 transmission distance

430 In a typical wireless communication environment, multiple propagation paths often exist from a transmitter to
431 a receiver due to scattering by different objects. Signal copies following different paths can undergo different
432 attenuation, distortions, delays and phase shifts. At the receiver side, these different signal copies may add
433 constructively or destructively. This leads to the so-called multipath or small-scale fading. Fading manifests as
434 significant fluctuation in signal-to-noise ratio (SNR), bit error rate (BER) increase, more frequency packet loss
435 and link failure. The SNR is computed from the power of the received signal and the noise power [??35, ??6, ??7,
436 ??8] Pathloss describes the loss in power as the radio signal propagates in space. In any real channel, signals
437 attenuate as they propagate. For a radio wave transmitted by a point source in free space, the loss in power,
438 known as pathloss, is given by (3.1)

439 Where λ is the wavelength of the signal and d is the distance between the source and the receiver. The power
440 of the signal decays as the square of the distance Hence the impact of pathloss exponent parameter was evaluated
441 and found that the communication distance between sender and receiver to be different with different pathloss
442 exponent Signal coverage is influenced by a variety of factors, like radio frequency of operation and terrain. The
443 core of the signal coverage calculations for any environment is path-loss model which relates to loss of signal
444 strength to distance between terminals. Using path loss models, radio engineers calculate the coverage area of
445 wireless base stations and access points as well as maximum distance between two terminals.

446 Let P_t , be transmitted power, after distance d in meters, the signal strength will be proportional to P_r where α
447 where α is a path loss gradient, which is equal to two in free space ($\alpha = 2$) Therefore relationship between the
448 transmitted power P_t and received power P_r in free space is given by (3. For bandwidth greater than 10 KHz,
449 for any two channel width B_2 and B_1 , the required dynamic range ratio in db is $10 \log (B_2/B_1)$ (3.5)

25 c) Numerical analysis Plan and purpose

We intend to investigate by numerical analysis using MatLab tool the performance of WLAN given on the figure 3.7. According to the study carried out in paper [20], we can increase transmission range by reducing channel width or in other words node A has higher transmission range compared to Node B, and node B has higher transmission range as compared to node C. Therefore, those different nodes hold different bandwidth which leads to fairness problem and hidden terminal problem due to interference and transmission range. Here different policies and different protocols should be adapted.

By investigating the performance of figure 3.7, with fixed power, we can see that all stations are in the communication range of access point (AP) and due to the different channel width all nodes may not be in the same carrier sense range. Therefore, the traffic only exists on 2 directions: from AP to stations and from stations to AP. According to the node's locations, AP always can sense the traffic from stations and the traffic from AP to stations will be sensed by all the stations. Hence all Analysis will focus on traffic from stations to the AP. Because all nodes are in the transmission range of AP therefore no problem of hidden terminal or interference to the traffic from AP to stations.

26 d) Impact of channel width on distance

We investigate and analyze the topology given in the figure 3.7 which is infrastructure base service set for each node transmits with different channel width in the fixed power transmission, that is for example node "A", with 10MHz, node "B" with 20MHz, and node "C" with 40MHz, and the distance is measured from the each node to the access point. The investigation is intended to see that whether the distance is function of channel width, but the following consideration is taken in place to make sure that the collision is avoided.

Using path loss models, we can calculate the coverage area of wireless base stations and access points as well as maximum distance between two terminals. The dynamic range depends on the bandwidth and the centre frequency on our investigation all adapted channel width have the same centre frequency (2.412GHz) Where:

? A is maximum range in db attenuation,

? Ps is power sent ? Pr is power received.

? ? is path-loss exponent and d the distance from AP to node.

? d: is a distance in meter In this case Ps is fixed to 1mW, therefore from the results given on table 5.2, signal strength Vs Distance is plotted as in the figure 4.2 Hence, the channel width has big impact to the distance, when channel width reduces the distance transmission increases.

27 Impact of Modulation on transmission distance

To provide higher data rates within a given transmission bandwidth, we use higher order modulation that allowing for more bits of information to communicate per modulation symbol. Therefore we are investigating different symbol interval of OFDM modulation [39].

Nominal bandwidth of transmitted signal (B) = $M / N \cdot f_s$ (4.5)

Where:

M: Modulation symbols from some modulation alphabet like QPSK, QAM etc.

N: bits size. = 2^n and f_s is a sampling frequency.

From (1) during transmission with OFDM modulation scheme, normal bandwidth of the transmitted signal is proportional to modulation symbols per second (M).

If M is Higher, the bandwidth increased hence the transmission distance reduced.

Above figures show that the modulation used by the radio while transmitting has also a big impact on distance. We can investigate the impact of modulation with different cases of communication by applying different modulations. The data used to investigate the impact of modulation were taken on reference. [10] On figure ???.5, we can see well that lower modulation provide more range compare to others. Therefore if you need to reach at higher distance by transmitting with low channel width (example 10 MHz for our proposed model) it is better to transmit with lower modulation (modulation 6). To maximize the performance of our topology OFDM modulation 6 is preferred.

28 III.

29 Conclusion

This study focused on the performance of WLAN of different nodes from which transmit the information with different channel width. We assumed that AP can adaptively change its channel width according to the user requirements. We discussed two major problems which arise to reduce the performance of WLAN: which are fairness and new hidden terminal problem. The following Observations were made from the Analysis obtained by MatLab simulating tool:

Adapting channel width offers rich possibilities for improving system performance.

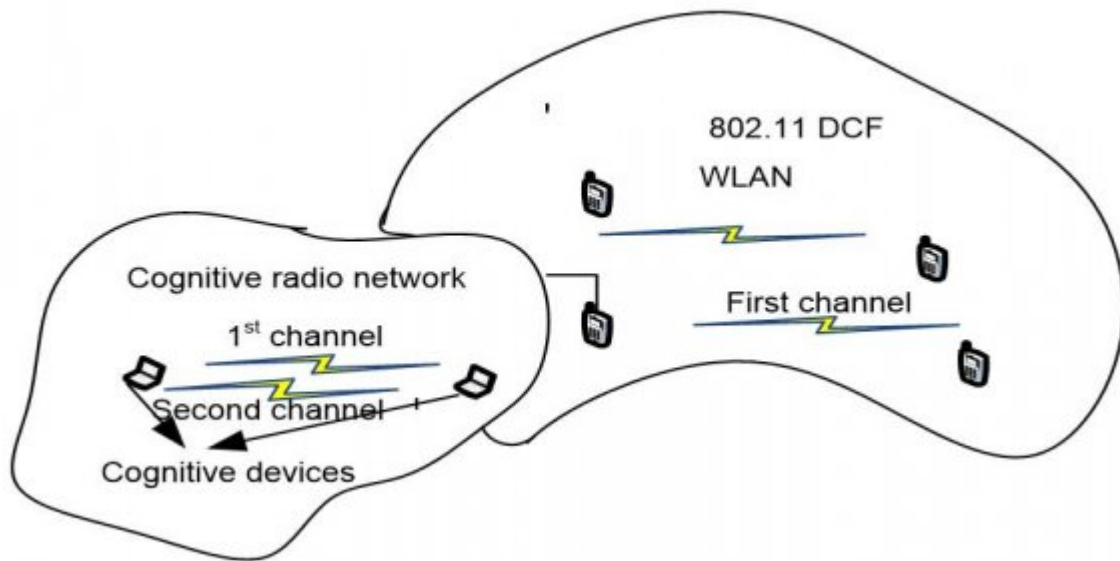
Because, it increases the range of communication, providing the users with the required spectrum, which offers a natural way to both improve flow fairness and balance the load across the nodes. In our investigation we found that by transmitting with channel width of 5 MHz, we can still access the channel and communicate with an

30 INCREASE IN CHANNEL WIDTH INCREASES THE THROUGHPUT FOR INVESTIGATED SCENARIO

508 AP with required signal strength, i.e. a kind of improvement in fairness among users, because every user can be
509 allocated the spectrum according to his requirement, which is practically impossible with naturally fixed channel
510 width of 20 MHz, because maximum distance it can offer is not more than 100m (figure ??3) and access for the
511 nodes at higher distances suffers.

512 30 Increase in channel width increases the throughput for 513 investigated scenario

514 The whole throughput found is approximately 20 MHz, which is near to 25MHz found by others, which
515 consequently improves the fairness. Because modulation used in the transmission has an impact on distance, it
516 is found that low modulation can be used to maximize transmission distance in case of low throughput. For new
517 hidden terminal problem we purposed to use RTS/ CTS incorporated in MAC protocol, which we put on future
work to improve it according to the scenario proposed. ^{1 2}



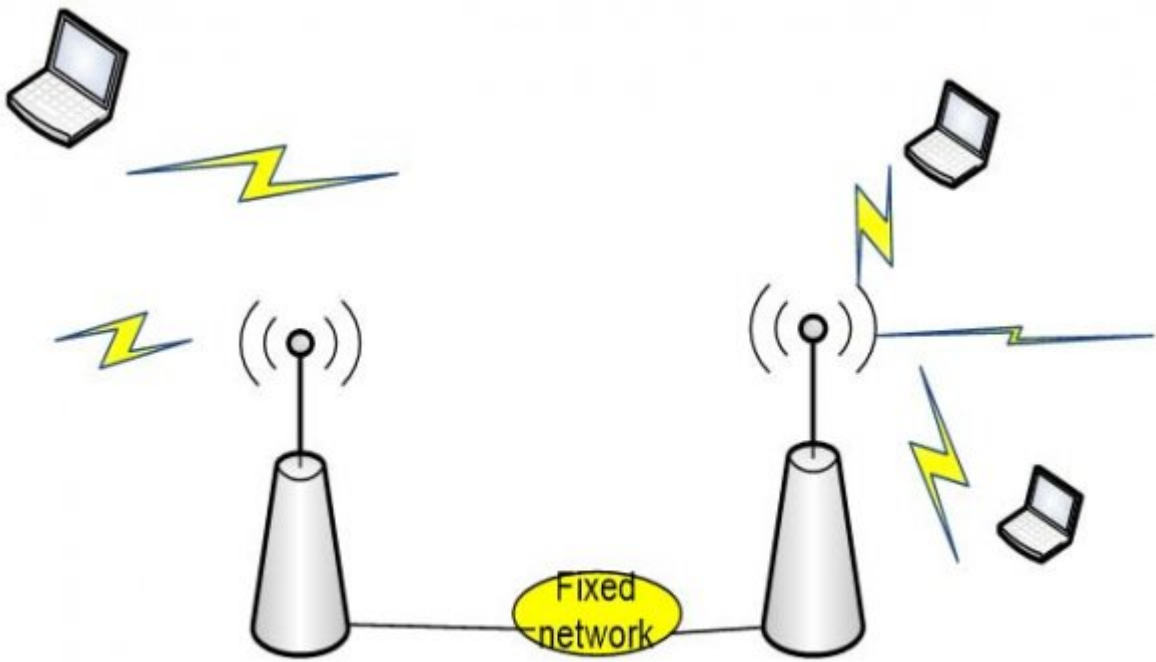
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Figure 1: Figure 1 . 1 :

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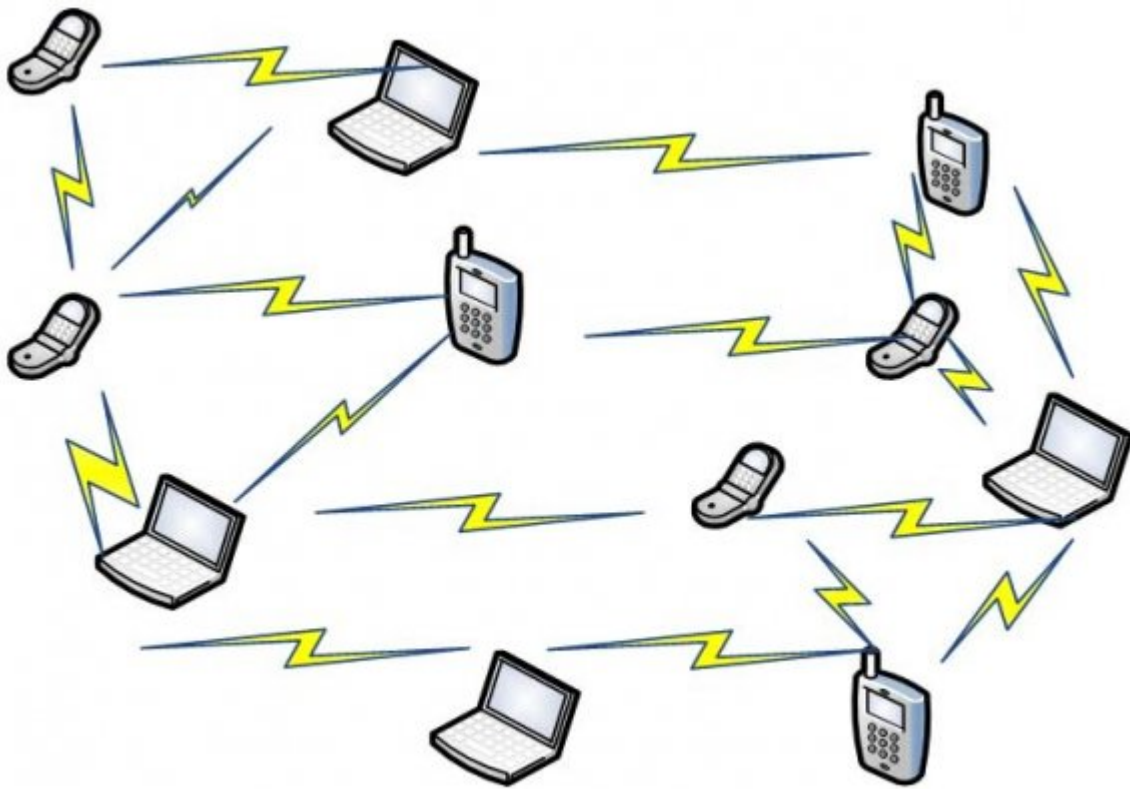
¹© 2021 Global Journals Performance Investigation of Wireless LAN with Variable Channel Width

²Year 2021 () E © 2021 Global Journals Performance Investigation of Wireless LAN with Variable Channel Width



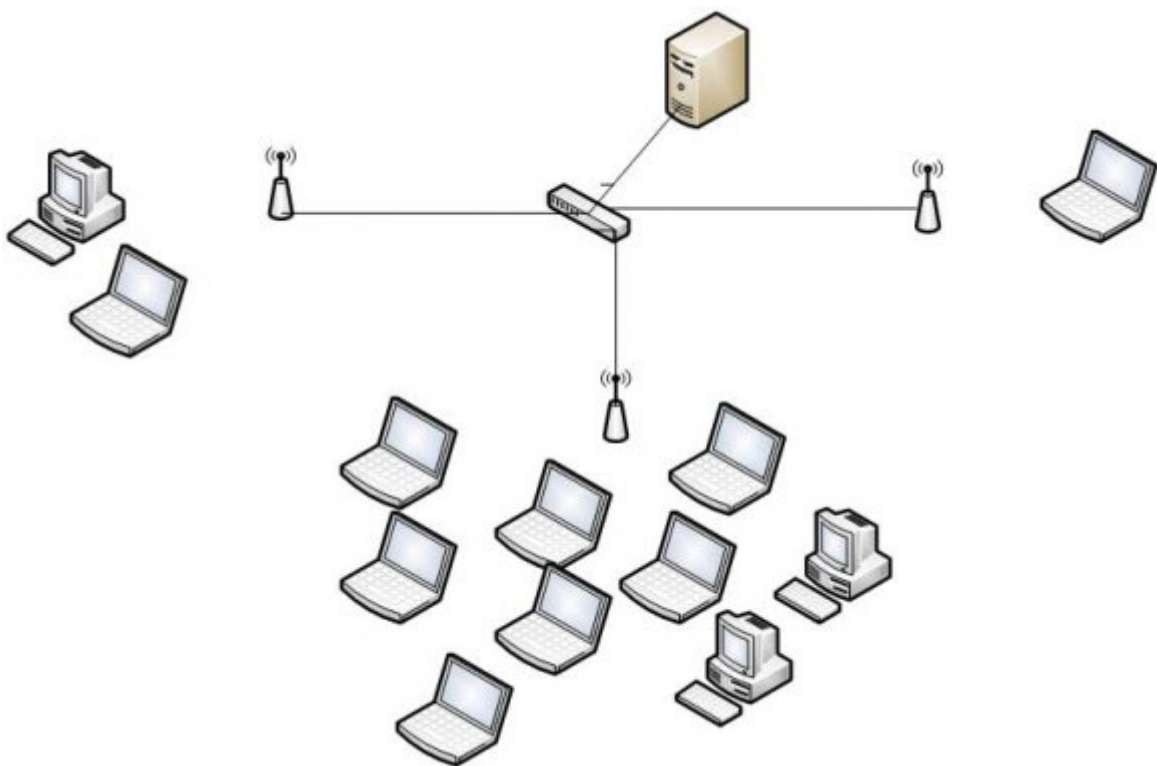
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Figure 2: Figure 1 . 2 :



14

Figure 3: Figure 1 . 4 :



21

Figure 4: Figure 2 . 1 :

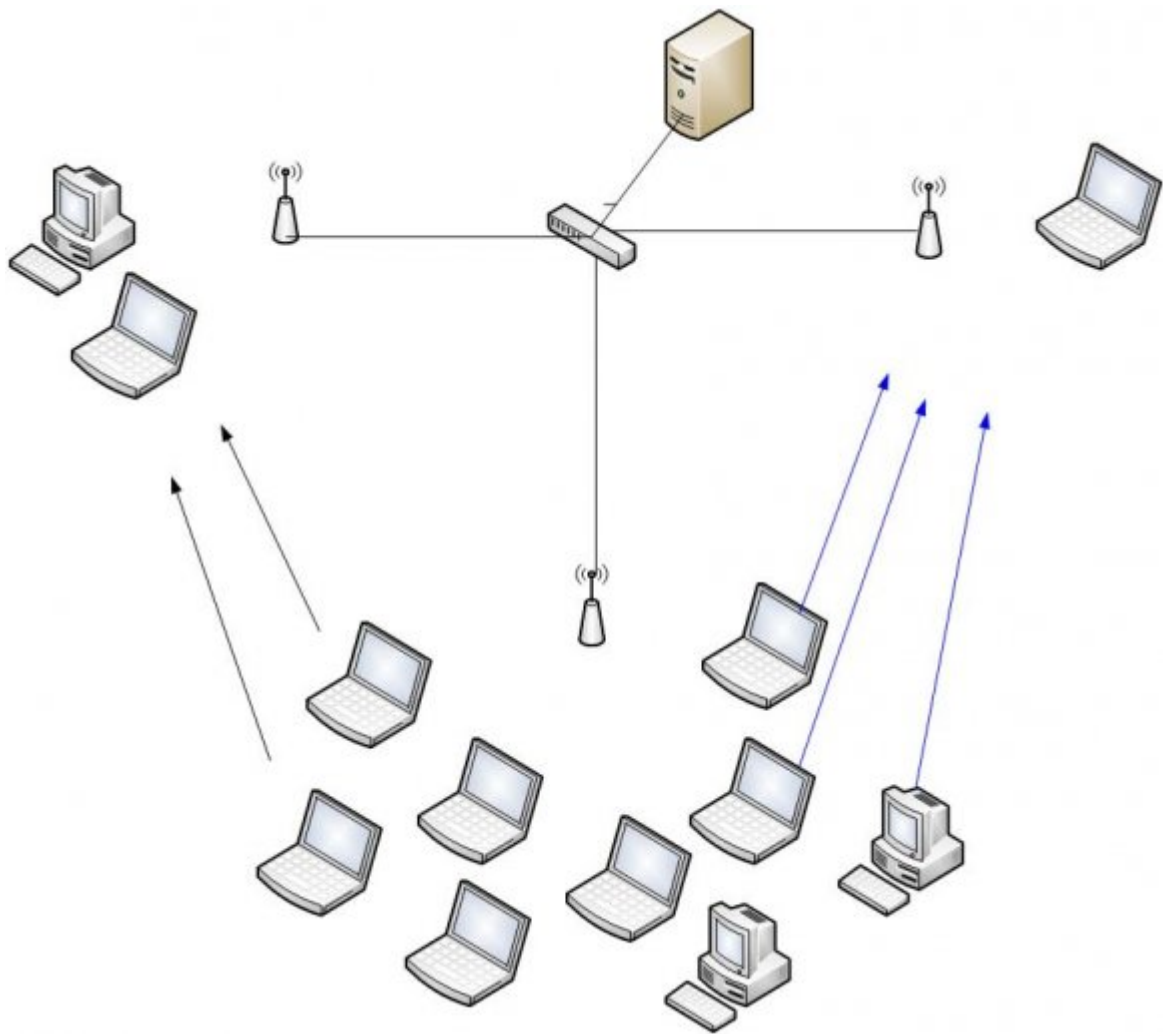
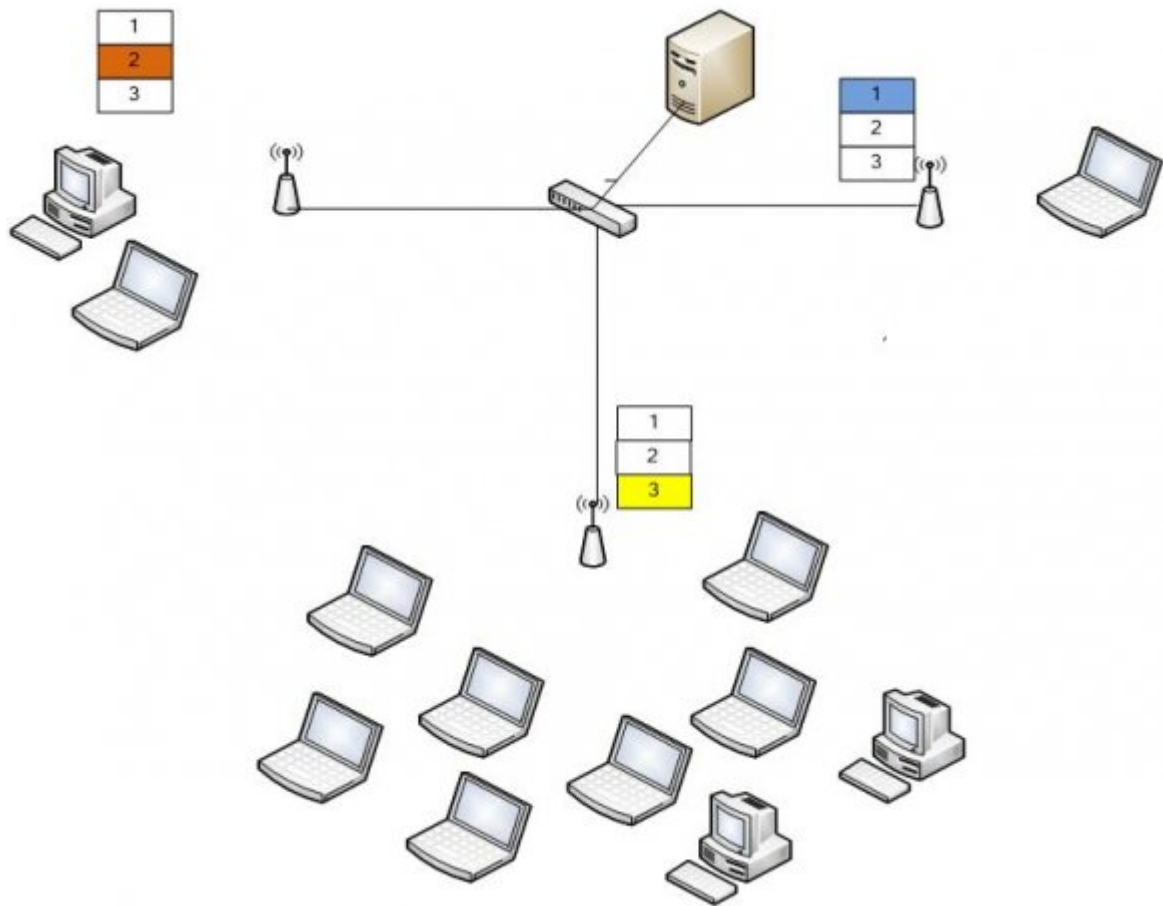


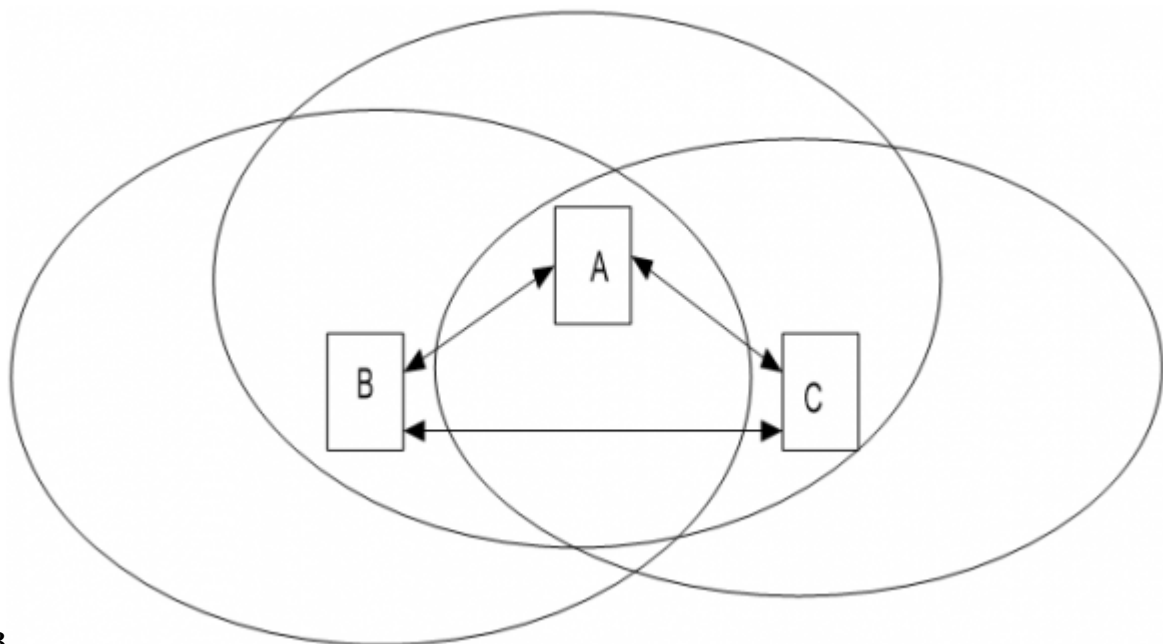
Figure 5:

30 INCREASE IN CHANNEL WIDTH INCREASES THE THROUGHPUT FOR INVESTIGATED SCENARIO



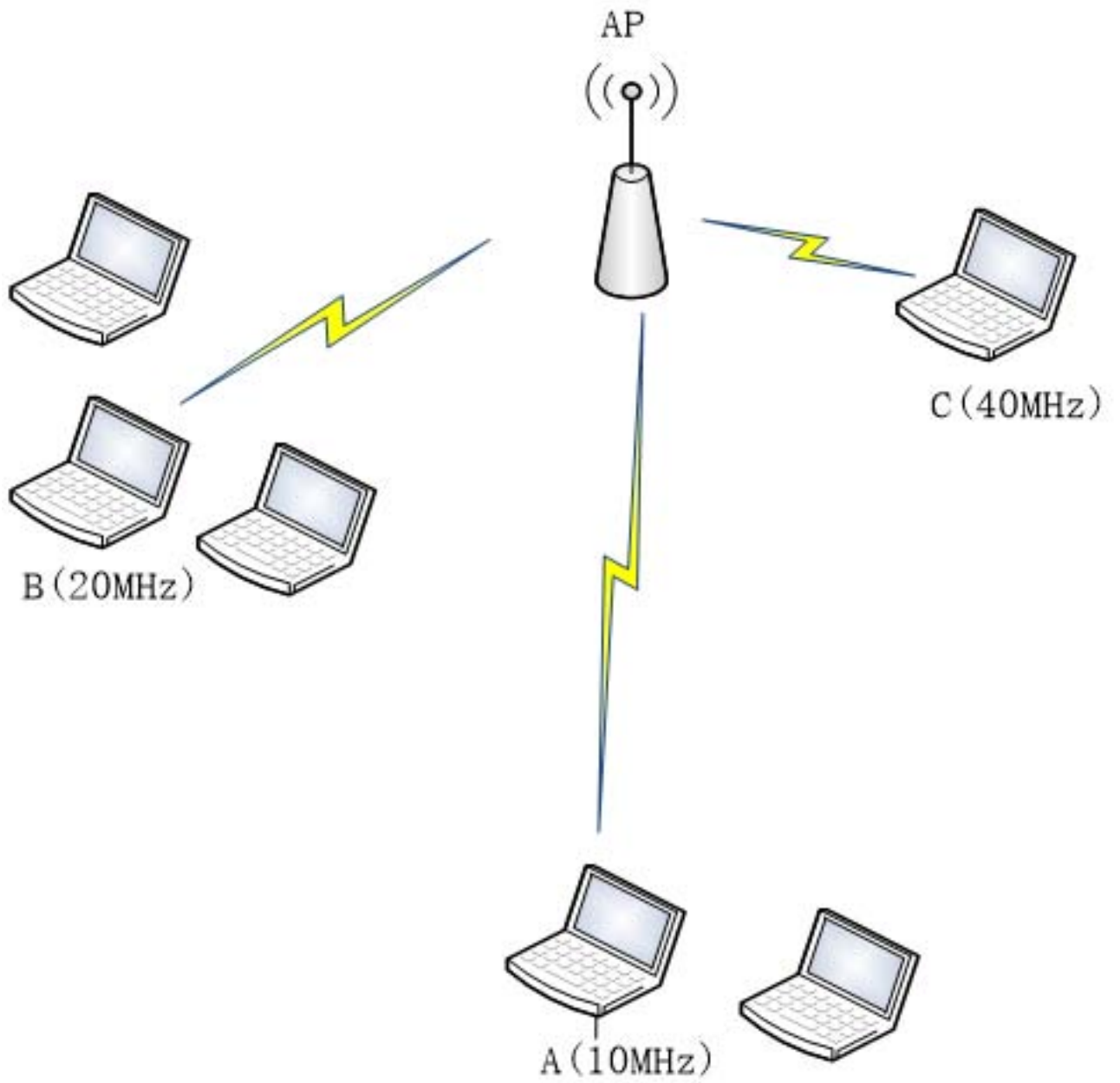
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Figure 6: Figure 2 . 3 :



23

Figure 7: Figure 2 . 3 :



24

Figure 8: Figure 2 . 4 :

30 INCREASE IN CHANNEL WIDTH INCREASES THE THROUGHPUT FOR INVESTIGATED SCENARIO

31

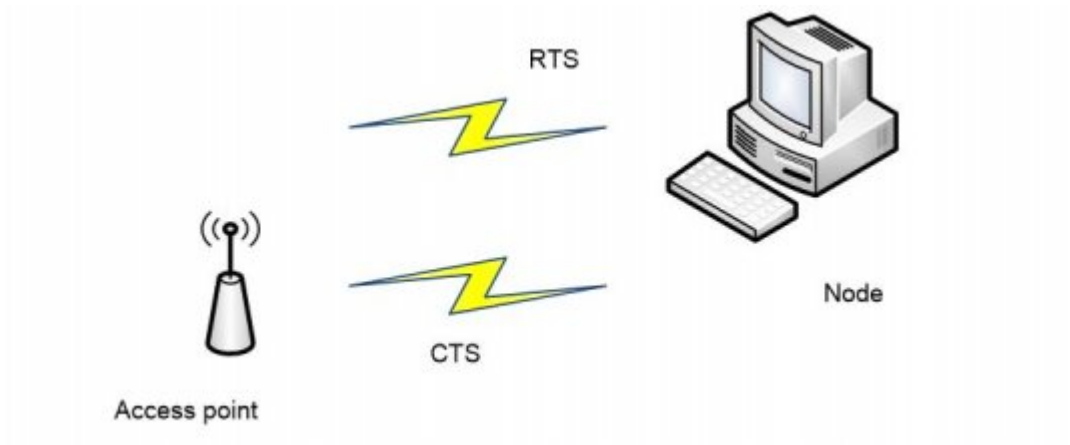


Figure 9: Figure 3 . 1 :

32

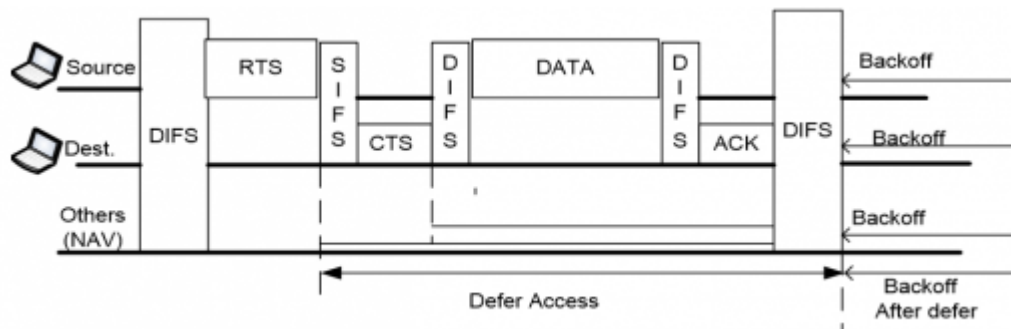


Figure 10: Figure 3 . 2 :

3334 $-\alpha$

Figure 12: Figure 3 . 3 :Figure 3 . 4 :

$$\frac{Pr}{Pt} = GtGr\left(\frac{\lambda}{4\pi d}\right)^2$$

35636

Figure 13: Figure 3 . 5 : 6 Figure 3 . 6 :

$$\frac{\text{Pr}}{GrGt\left(\frac{\lambda}{4\pi d}\right)^2}$$

2

Figure 14: 2)

$$37 \equiv$$

Figure 15: Figure 3 . 7 :

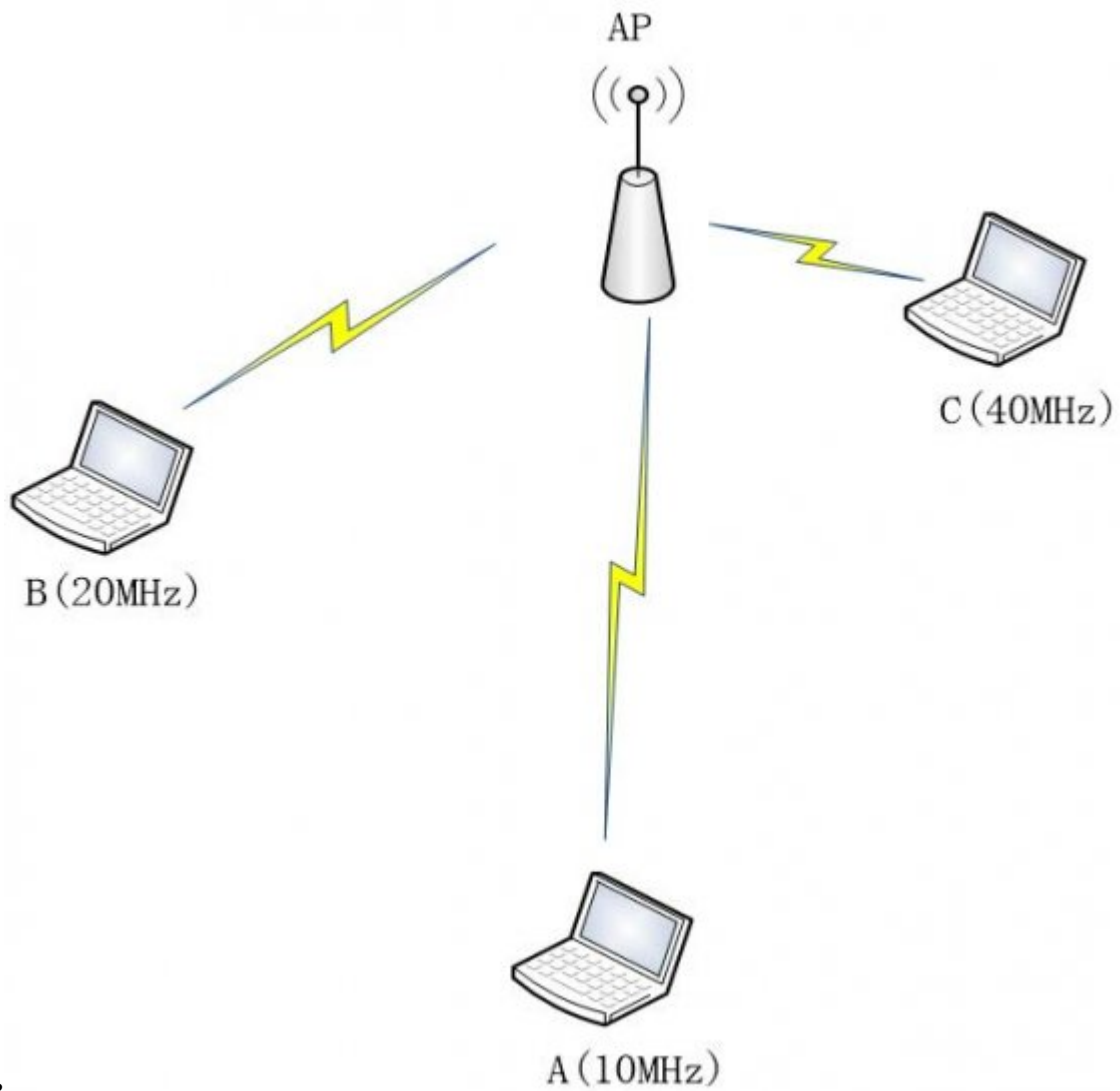
2

Figure 16:

$$(d)^n = \frac{Pt}{\text{Pr}} GtGr\left(\frac{\lambda}{4\pi}\right)^\alpha$$

42

Figure 17: Figure 4 . 2 :



43

Figure 18: Figure 4 . 3 :

$$L = \left(\frac{4\pi d}{\lambda}\right)^2$$

43

Figure 19: Figure 4 . 3 ,

$$(d)^n = \frac{P_t}{P_r} G_t G_r \left(\frac{\lambda}{4\pi}\right)^\alpha$$

44

Figure 20: Figure 4 . 4 :

$$10 \log_{10} \left(\frac{B2}{B1} \right)$$

45

Figure 21: Figure 4 . 5 :

3

1: Number of OFDM subcarriers for different channel width

Number of subcarriers

Channel width (MHz)

600	1200	2400
10	20	40

Figure 22: Table 3 .

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FOR INVESTIGATED SCENARIO**

1 Data Analysis

For this experiment power transmission is fixed to 1mW and $\gamma = 4$ and peak level in db attenuation for 20 MHz channel width is given to 80 db as required in practice.

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