Artificial Intelligence formulated this projection for compatibility purposes from the original article published at Global Journals. However, this technology is currently in beta. *Therefore, kindly ignore odd layouts, missed formulae, text, tables, or figures.*

1 2	Content-Based Image Retrieval using SURF and Colour Moments
3	Dr. K.Velmurugan ¹
4	¹ SNR Sons College, Coimbatore, Tamil Nadu
5	Received: 28 March 2011 Accepted: 21 April 2011 Published: 4 May 2011
6	

7 Abstract

Content-Based Image Retrieval (CBIR) is a challenging task which retrieves the similar 8 images from the large database. Most of the CBIR system uses the low-level features such as 9 colour, texture and shape to extract the features from the images. In Recent years the Interest 10 points are used to extract the most similar images with different view point and different 11 transformations. In this paper the SURF is combined with the colour feature to improve the 12 retrieval accuracy. SURF is fast and robust interest points detector/descriptor which is used 13 in many computer vision applications. To improve the performance of the system the SURF is 14 combined with Colour Moments since SURF works only on gray scale images. The KD-tree 15 with the Best Bin First (BBF) search algorithm is to index and match the similarity etween 16 the features of the images. Finally, Voting Scheme algorithm is used to rank and retrieve the 17 matched images from the database. 18

19

20 Index terms— Content-Based Image Retrieval (CBIR), SURF, Colour Moments, KD tree.

²¹ 1 INTRODUCTION

ontent-based image retrieval (CBIR) is a system, in which retrieves visual-similar images from large image database based on automatically-derived image features, which has been a very active research area recently. In most of the existing CBIR systems [1], the image content is represented by their low-level features such as colour, texture and shape [2] [3]. The drawback of low-level features is losing much detail information of the images, in case of looking for images that contain the same object or same scene with different viewpoints. In recent years, the interest point detectors and descriptors [4] are employed in many CBIR systems to overcome the above drawback.

SURF (Speed Up Robust Feature) is one of the most and popular interest point detector and descriptor which has been published by Bay et al. [5]. It is widely used in most of the computer vision applications. The SURF has been proven to achieve high repeatability and distinctiveness.

It uses a Hessian matrix-based measure for the detection of interest points and a distribution of Haar wavelet responses within the interest point neighborhood as descriptor. An image is analyzed at several scales, so interest points can be extracted About ? -Associate Professor, Dept. of Computer Applicatios, S N R . Sons College, Coimbatore, Tamil Nadu, India -641 006. (email:velskvm@gmail.com) About -Reader, PG and Research Dept. of Computer Applications, D G Vaishnav College, Chennai, Tamil Nadu, India-600 106. (email: santhosh2007@sify.com) from both global and local image details. In addition to that, the dominant orientation

of each of the interest points is determined to support rotation-invariant matching. SURF is one of the best interest point detectors and descriptors currently available.

40 2 The Proposed System

⁴¹ The proposed CBIR system is shown in Figure 1. The feature vectors are extracted from the images in the ⁴² database and described by multidimensional feature vectors, which form a feature database. To retrieve images, the feature vectors are extracted from the given query image. The similarities between the feature vectors of the query image and the feature vectors of the database images are then calculated. And the retrieval is performed

with the aid of an indexing scheme and matching strategy, which provide an efficient way to search the image

46 database. In this work, SURF algorithm is used to extract the features and the first order and second order colour

47 moments is calculated for the SURF key points to provide the maximum distinctiveness for the key points. The

48 KD-tree with the Best Bin First (BBF) [6] algorithm is used to index and match the similarity of the features

49 of the images. In section II, the feature extraction algorithm is proposed; indexing and matching is discussed

⁵⁰ in section III; the experiments based on COIL-100 object database are discussed in section IV; the paper is ⁵¹ concluded in section V. responses within the interest point neighborhood. The performance of SURF increased

⁵² by using an intermediate image representation known as the Integral Image. The integral image is computed

rapidly from an input image and is used to speed up the calculation of any upright rectangular area. The major

54 computational steps of SURF algorithm is as follows:

55 Step 1 : Fast Interest Point Detection.

The SURF feature detector is based on the Hessian matrix. The determinant of the Hessian matrix is used to determine the location and scale of the descriptor. The Hessian matrix is defined as H(x, ?) for a given point ?? = (??, ??) in an image as follows:??(??, ??) = ? ?? ???? (??, ??)?? ???? (??, ??)?? ???? (??, ??)?? ???? (??, ??) ? (1)

where L xx (x,?) is the convolution of the Gaussian second order derivative?? 2

61 ???? 2 g(??) with the image I in point

⁶² x and similarly for L xy (x,?) and L yy (x,?). The SURF approximates second order derivatives of the Gaussian ⁶³ with box filters. Image convolutions with these box filters can be computed rapidly by using integral images. ⁶⁴ The determinant of the Hessian matrix is written as:Det (H approx) = D xx D yy -(0.9D xy) 2(2)

In order to localize interest points in the image and over scales, a non maximum suppression in a 3×3 $\times 3$ neighborhood is applied. Finally, the found maxima of the determinant of the Hessian matrix are then interpolated in scale and image space.

Step 2 : Interest Point Descriptor The SURF descriptor is extracted from an image in two steps : the first step is assigning an orientation based on the information of a circular region around the detected interest points. The orientation is computed using Haar-wavelet responses in both x and y direction. Once the Haar-wavelet responses are computed and they are weighted with a Gaussian with ? = 2.5s centered at the interest points. In a next step the dominant orientation is estimated by summing the horizontal and vertical wavelet responses within a rotating wedge which covering an angle of ?/3 in the wavelet response space. The resulting maximum is then chosen to describe the orientation of the interest point descriptor.

In a second step, the region is split up regularly into smaller square sub-regions and a few simple features at 75 regularly spaced sample points are computed for each sub-region. The horizontal and vertical wavelet responses 76 are summed up over each sub-region to form a first set of entries to the feature vector. The responses of the 77 Haar-wavelets are weighted with a Gaussian centered at the interest point in order to increase robustness to 78 geometric deformations and the wavelet responses in horizontal d x and vertical Directions d y are summed up 79 over each sub-region. Furthermore, the absolute values ?!?d y ?!? and ?!?d y ?!?are summed in order to obtain 80 information about the polarity of the image intensity changes. Therefore each sub-region has a four-dimensional 81 82

where ???? denotes the horizontal wavelet response and ???? the vertical response. The resulting descriptor vector for all 4 by 4 sub-regions is of length 64. Surf works only on gray scale images to extract the colour features around the region of each interest points the Colour Moments [7] are used. Colour moments are calculated for a 5x5 region around the SURF interest point for the RGB channel. Since most of the information is concentrated on the low order moments, only the first moment (mean) and the second moments (variance) will be used as the colour features. The value of the i-th colour channel at the j-th image pixel is p ij. The index entries related to

this colour channel are calculated by: E i = 1 ?? ? ?? ?? ?? ?? =1 (4) ?? ?? = ? 1 ?? ? (?? ?? =1 ?? ???? ? 90 ?? ??) 2 ? 1 2 (5)

where N is the number of pixels in the image patch. The first order and second order colour information are concatenated to obtain the descriptor vector length as 70.

93 **3 III.**

94 4 INDEXING AND MATCHING

95 In our CBIR system the KD-tree [8] algorithm is used to match the features of the query image with those of 96 the database images. The KD-tree with the BEST bin First(BBF) search algorithm is used for indexing and 97 matching the SURF features. The KD-tree is a kind of binary tree in which each node chooses a dimension from 98 the space of the features being classified: all features with values less or equal to the node in that particular dimension will be put in the left sub-tree; the other nodes will be put in the right sub-tree and thus recursively. 99 The BBF algorithm uses a priority search order to traverse the KD-tree so that bins in feature space are searched 100 in the order of their closest distance from the query. The k-approximate and reasonable nearest matches can 101 be returned with low cost by cutting off further search after a specific number of the nearest bins have been 102 explored. The Voting scheme algorithm is used to rank and retrieved the matched images. 103

104 5 EXPERIMENT AND RESULTS

The image retrieval system based on SURF with colour feature tested on COIL-100 object database[9]. COIL-105 100 is a popular image database for benchmark which contains 72 views for 100 objects acquired by rotating the 106 object under study about the vertical axis. In figure ??, shows sample views for the each of the objects in the 107 database. Our database consists of total 1080 images of size 128x128. There are 15 different categories consisting 108 of 72 images in each category. To test this system, a single query image is selected from each category. The 109 SURF feature and colour moments are extracted for all images in the database. The feature database consist 110 the features of the database images. The size of the feature vector is 70(64-d SURF + 3 X 2 First order and)111 second order colour moments of RGB channel). The fast and multidimensional KD-tree data structure is used 112 to compare the features of the query image with the data base images. To check the performance of proposed 113 technique the precision and recall is used. The standard definitions of these two measures are given by following 114 equations. V. 115

116 6 CONCLUSION

117 The explosive growth of image data leads to the need of research and development of Image Retrieval. Content-

based image retrieval is currently a very important area of research in the area of multimedia databases. Plenty of research works had been undertaken in the past decade to design efficient image retrieval techniques from the

of research works had been undertaken in the past decade to design efficient image retrieval techniques from the image or multimedia databases. More précised retrieval techniques are needed to access the large image archives

being generated, for finding relatively similar images. In this work the SURF is combined with colour Moments

to improve the retrieval accuracy of the system which improves 23% of Average Precision. The proposed method

gets 88% of Average Precision, for 15 categories of 1080 images which outperforms than SURF alone which gives only 65.47% of Average Precision.

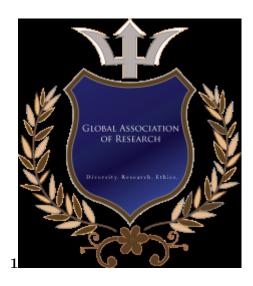


Figure 1: Fig. 1.

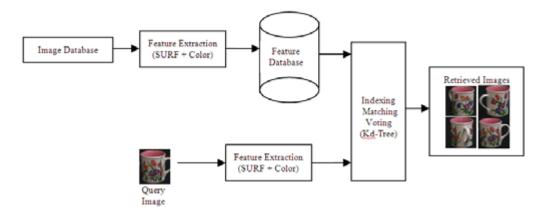


Figure 2:

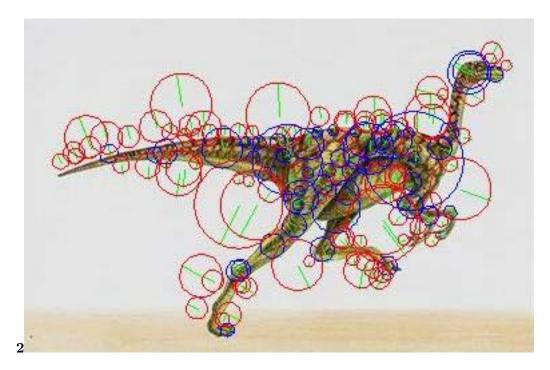


Figure 3: Fig. 2 .

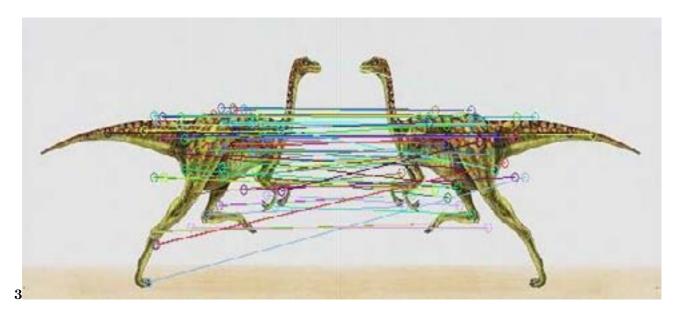


Figure 4: Fig. 3.

a	b	c	d	e
Rotato	g	h	i	j
- 🌨 k	1	m	n	0

Figure 5:



Figure 6: Fig. 4 .Fig. 5 .

Figure 7: Table 1 .

1

1

Figure 8: Table 1 .

 $\mathbf{2}$

Figure 9: Table 2 .

6 CONCLUSION

 $^{^1\}mathrm{MayContent-Based}$ Image Retrieval using SURF and Colour Moments ©2011 Global Journals Inc. (US) $^2\mathrm{MayContent-Based}$ Image Retrieval using SURF and Colour Moments ©2011 Global Journals Inc. (US) $^3\mathrm{MayContent-Based}$ Image Retrieval using SURF and Colour Moments

- [Mikolajczyk and Schmid ()] 'A Performance Evaluation of Local Descriptors'. K Mikolajczyk , C Schmid . IEEE
 Transactions on Pattern Analysis and Machine Intelligence 2005. 27 (10) p. .
- [Smeulders et al. ()] 'Content-based image retrieval at the end of the early years'. W M Smeulders , M Worring
 , S Santini , A Gupta , R Jain . *IEEE Trans. Pattern Analysis and Machine Intelligence* 2000. 22 (12) p. .
- [Veltkamp and Tanase ()] Content-based image retrieval systems: A survey, R C Veltkamp , M Tanase . UU-CS 2000-34. 2000. Department of Computing Science, Utrecht University (Tech.Rep.)
- [Datta et al. ()] 'Image retrieval: Ideas, influences, and trends of the new age'. R Datta , D Joshi , J Li , J Z
 Wang . ACM Comput. Surv 2008. 40 (2) p. .
- 132 [Beis and Lowe (1997)] 'Shape Indexing Using approximate Nearest-neighbor Search in High-Dimensional Space'.
- 133 J S Beis , D Lowe . Proceedings of the 1997 Conference on Computer vision and Pattern Recogni-
- *tion(CVPR'97)*, (the 1997 Conference on Computer vision and Pattern Recognition(CVPR'97)) June,1997.
 p. 1000.
- [Bay et al. ()] 'SURF: Speeded Up Robust Features'. Herbert Bay , Andreas Ess , Tinne Tuytelaars , Luc Van
 Gool . Computer Vision and Image Understanding (CVIU), 2008. 110 p. .