Implementation of K-Means Clustering Algorithm Using Java

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Abstract - Emergence of modern techniques for scientific data collection has resulted in large scale accumulation of data pertaining to diverse fields. Conventional database querying methods are inadequate to extract useful information from huge data analysis. Cluster analysis is one of the major data analysis methods and k-means clustering algorithm Emergence of modern techniques for scientific data collection has resulted in large scale accumulation of data pertaining to diverse fields. Conventional Data base methods are inadequate to extract useful information from huge data banks. Cluster analysis is one of the major data analysis methods and the k-means clustering algorithm is widely used for many practical applications. But the original k-means algorithm is computationally expensive and the quality of the resulting clusters heavily depends on the selection of initial cancroids. Several methods have been proposed in the literature for improving the performance of the k-means clustering algorithm. The k-means algorithm is computationally expensive and requires time proportional to the product of the number of data items, number of clusters and the number of iterations. This paper proposes a method for making the algorithm more effective and efficient.

Keywords: About four key words or phrases in alphabetical order, separated by commas.

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Implementation of K-Means Clustering Algorithm Using Java

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Abstract - Emergence of modern techniques for scientific data collection has resulted in large scale accumulation of data pertaining to diverse fields. Conventional database querying methods are inadequate to extract useful information from huge data analysis. Cluster analysis is one of the major data analysis methods and k-means clustering algorithm. Emergence of modern techniques for scientific data collection has resulted in large scale accumulation of data pertaining to diverse fields. Conventional Data base methods are inadequate to extract useful information from huge data banks. Cluster analysis is one of the major data analysis methods and k-means clustering algorithm is widely used for many practical applications. But the original k-means algorithm is computationally expensive and the quality of the resulting clusters heavily depends on the selection of initial centroids. Several methods have been proposed in the literature for improving the performance of the k-means clustering algorithm. The k-means algorithm is computationally expensive and requires time proportional to the product of the number of data items, number of clusters and the number of iterations. This paper proposes a method for making the algorithm more effective and efficient.

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1. INTRODUCTION

a) Module design and organization

i. Fixed Transmission

In this module the fixed transmission is computed by retrieving each link which is limited to maximum signal power. Then the fixed routes are computed which give the maximum transmitted power per node and is limited to hardware constraint. Then the distance between the nodes is compute to calculate the end-to-end reliability. The end-to-end reliability is a decreasing function, which can be treated as the cost metric for route selection.

ii. End to End Reliability

This module focuses on the problem of optimizing transmission power levels and route selection on an end-to-end basis. This module minimizes the end-to-end power for a fixed route. The end-to-end route reliability under the optimal power allocation scheme is represented as any fixed route, different power allocation schemes result in different end-to-end reliability and power consumption. The next step is to retrieve the total bandwidth then the distance between nodes are minimized and reliability routes are computed.

iii. Outage Diversity

In the module the case of a point-to-point link, is considered and the trade-off between route outage and consumed power in a network setting. This type of analysis gives insight to how fast the end-to-end outage decreases as more power is spent on the transmission. First, we look at the case that the maximum transmitted power at each link is fixed. It is observed that the route selection does not have any effect on the form of this tradeoff. By selecting the optimal route, we minimized the end to end outage probability by minimizing.

This shows that as long as we limit our approach to a single transmitter and a single receiver per link, even under optimal power allocation and route selection, the trade-off maintains the same form as in the single link case. Phase 1 of the heuristic algorithm requires a time complexity of O(nkp) for finding the initial centroids, as the maximum time required here is for computing the distances between each data point and all other data-points in the set D. In the original k-means algorithm, before the algorithm converges, the centroids are calculated many times and the data points are assigned to their nearest centroids. Since complete redistribution of the data points takes place according to the new centroids, this takes O(nk), where n is the number of data-points, k is the number of clusters and l is the number of iterations. To obtain the initial clusters, algorithm 4 requires O(nk). Here, some data points remain in its cluster while the others move to other clusters depending on their relative distance from the new centroid and the old centroid. This requires O(nk) if a data-point stays in its cluster, and O(k) otherwise. As the algorithm converges, the number of data points moving away from their cluster decreases with each iteration. Assuming that half the data points move from their clusters, this requires O(nlk/2). Hence the total cost of this phase2 of the heuristic algorithm is O(nkl), not O(nk). Thus the overall time complexity of the heuristic algorithm becomes O(nkp).

In an Enhanced k-means approach [4] we are not calculating the distance of elements from each
initial centroids are obtained by averaging all the vectors in each data-point set. The Euclidean distance is used for determining the closeness of each data point to the cluster centroids. In the first phase, the initial centroids are determined systematically so as to produce clusters with better accuracy [12]. The second phase makes use of a variant of the clustering method discussed in [4]. It starts by forming the initial clusters based on the relative distance of each data-point from the initial centroids. These clusters are subsequently fine-tuned by using a heuristic approach, thereby improving the efficiency. The two phases of the enhanced method are described below as Algorithm 3 and Algorithm 4.

The first step in Phase 2 is to determine the distance between each data-point and the initial centroids of all the clusters. The data-points are then assigned to the clusters having the closest centroids. This results in an initial grouping of the data-points. For each data-point, the cluster to which it is assigned (ClusterId) and its distance from the centroid of the nearest cluster (Nearest_Dist) are noted. Inclusion of data-points in various clusters may lead to a change in the values of the cluster centroids. For each cluster, the centroids are recalculated by taking the mean of the values of its data-points. Up to this step, the procedure is almost similar to the original k-means algorithm except that the initial centroids are computed systematically. The next stage is an iterative process which makes use of a heuristic method to improve the efficiency. During the iteration, the data-points may get redistributed to different clusters. The method involves keeping track of the distance between each data-point and the centroid of its present nearest cluster. At the beginning of the iteration, the distance of each data-point from the new centroid of its present nearest cluster is determined. If this distance is less than or equal to the previous nearest distance, that is an indication that the data point stays in that cluster itself and there is no need to compute its distance from other centroids. This results in the saving of time required to compute the distances to k-1 cluster centroids. On the other hand, if the new centroid of the present nearest cluster is more distant from the data-point than its previous centroid, there is a chance for the data-point getting included in another nearer cluster. In that case, it is required to determine the distance of the data-point from all the cluster centroids. Identify the new nearest cluster and record the new value of the nearest distance. The loop is repeated until no more data-points cross cluster boundaries, which indicates the convergence criterion. The heuristic method described above results in significant reduction in the number of computations and thus improves the efficiency.

c) Algorithm: assigning data-points to clusters [1]
Assigning DataPoints to Centroids
Input:
D={d1,d2,…..dn}  // set of n data points di, C= {c1,c2,….ck}  // set of k centroids

Steps:
1. Compute the distance of each data point di (1<=i<=n) to all the centroids cf (1<=j<=k) as d(di, cj);
2. For each data-point di, find the closest centroid cf and assign di to cluster j.
3. Set ClusterId[i]=j;  // j: Id of the closest cluster
4. Set Nearest_Dist[i] = d(di, cj);  
5. For each cluster j (1 <= j <= k) troids:
6. Repeat
7. For each data-point di.
8. Compute its distance is less than or equal to the present nearest cluster:
9. If this distance is < or = to the present nearest distance , the data- point satays in the cluster:
   Else
10. For every centroid cj (1 <=j<= k) Compute the distance d(di, cj); Endfor;
11. Assign the data-point di to the cluster with the nearest centroid cj
12. Set Cluster ID[i];
13. Set Nearest_Dist[i] = d(di, cf) ;
14. Endfor;
15. For each cluster j ( 1 <= j <= ), recalculate the centroids:
16. Until the convergence criterin is met.

Phase 1 of2 the enhanced algorithm requires a time com- plexity of O (n) for finding the initial centroids, as the max-imum time required here is for computing the distances be- tween each data point and all other data-points in the set D. Inthe original k-means algorithm, before the algorithm converges the centroids are calculated many times and the data points are assigned to their nearest centroids. Since complete redistribution of the data points takes place ac-cording to the new centroids, this takes O (nk), where n is the number of data-points, k is the number of clusters and is the number of iterations. To obtain the initial clusters, Algorithm4 requires O(nk). Here, some data points remain in its cluster while the others move to other clusters depending on their relative distance from the new centroid and the old centroid. This requires O(1) if a data-point stays in its cluster, and O(k) otherwise. As the algorithm converges, the number of data points moving away from their cluster decreases with eachiteration. Assuming that half the data points move from their clusters, this requires O (nk/2). Hence the total cost of thisphase of the algorithm is O(nk), not O(nkl). Thus the overall time complex-ity of the enhanced algorithm (Algorithm 2) becomes O (n), since k is much less than n.

II. Conclusion
In this section we have shown how testing is performed and different test cases are designed to test the system for its performance as well as debugging process. The validation of the test cases is also shown. The k-means algorithm is widely used for clustering large sets of data. But the standard algorithm do not always guarantee good results as the accuracy of the final clusters depend on the selection of initial centroids. Moreover, the computational complexity of the standard algorithm is objectionably high owing to the need to reassign the data points a number of times, during every iteration of the loop. This Project presents an enhanced k-means algorithm which combines a systematic method for finding initial centroids and efficient way for assigning data points to clusters.

III. Implementation and Results
a) Introduction
In the module the case of a point-to-point link, is considered and the trade-off between route outage and consumed power in a network setting. This type of analysis gives insight to how fast the end-to-end outage decreases as more power is spent on the transmission. First, we look at the case that the maximum transmitted power at each link is fixed. It is observed that the route selection does not have any effect on the form of this tradeoff. By selecting the optimal route, we minimized the end to end outage probability by minimizing

IV. Implementation and Results
Algorithm 3 describes the method for finding initial centroids of the clusters [12]. Initially, compute the distances between each data point and all other data points in the set of data points. Then find out the closest pair of data points and form a set A1 consisting of these two data points, and delete them from the data point set D. Then determine the data point which is closest to the set A1, add it to A1 and delete it from D. Repeat this procedure until the number of elements in the set A1 reaches a threshold. At that point go back to the second step and form another data-point set A2. Repeat this till 'k' such sets of data points are obtained. Finally the initial centroids are obtained by averaging all the vectors in each data-point set. The Euclidean distance is used for determining the closeness of each data point to the cluster centroids. In the first phase, the initial centroids are determined systematically so as to produce clusters with better accuracy [12]. The second phase makes use of a variant of the clustering method discussed in [4]. It starts by forming the initial clusters based on the relative distance of each data-point from the initial centroids. These clusters are subsequently fine-tuned by using a heuristic approach, thereby improving the efficiency. The two phases of the
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The first step in Phase 2 is to determine the distance between each data-point and the initial centroids of all the clusters. The data-points are then assigned to the clusters having the closest centroids. This results in an initial grouping of the data-points. For each data-point, the cluster to which it is assigned (ClusterId) and its distance from the centroid of the nearest cluster (Nearest_Dist) are noted. Inclusion of data-points in various clusters may lead to a change in the values of the cluster centroids. For each cluster, the centroids are recalculated by taking the mean of the values of its data-points. Up to this step, the procedure is almost similar to the original k-means algorithm except that the initial centroids are computed systematically. The next stage is an iterative process which makes use of a heuristic method to improve the efficiency. During the iteration, the data-points may get redistributed to different clusters.

The method involves keeping track of the distance between each data-point and the centroid of its present nearest cluster. At the beginning of the iteration, the distance of each data-point from the new centroid of its present nearest cluster is determined. If this distance is less than or equal to the previous nearest distance, that is an indication that the data point stays in that cluster itself and there is no need to compute its distance from other centroids. This results in the saving of time required to compute the distances to k-1 cluster centroids. On the other hand, if the new centroid of the present nearest cluster is more distant from the data-point than its previous centroid, there is a chance for the data-point getting included in another nearer cluster. In that case, it is required to determine the distance of the data-point from all the cluster centroids. Identify the new nearest cluster and record the new value of the nearest distance. The loop is repeated until no more data-points cross cluster boundaries, which indicates the convergence criterion. The heuristic method described above results in significant reduction in the number of computations and thus improves the efficiency.

V. OUTPUT

The modified algorithm is applied to multidimensional gene expression data taken from the UCI (university of california irvine) repository[7]. The input data are the iris data[10], the breast cancer data[11], the ecoli data[9], the echo cardiogram data[12], the yeast data[13] and the height-weight data obtained from the web site of disabled-world[8]. The results are compared with that of the original k-means algorithm as well as Enhanced k-means algorithm. Tables 6.1 to 6.6 show the performance comparison of the three algorithms. Figures 6.1 to 6.6 illustrate that the modified algorithm provide better accuracy and efficiency compared to the k-means and enhanced k-means methods.
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```
K-Means Clustering Algorithm:

1. Read input data and initialize clusters.
2. Assign each element to the nearest cluster.
3. Recalculate cluster centroids.
4. Repeat steps 2 and 3 until convergence.

```

```
// Implementation of K-Means Clustering Algorithm

public class KMeansClustering {
    public static void main(String[] args) {
        // Read input data.
        int[] data = readData();

        // Initialize clusters.
        int_clusters = initializeClusters(data, k);

        // Loop until convergence.
        while (true) {
            // Assign elements to nearest cluster.
            int[] clusters = assignToClusters(data, int_clusters);

            // Recalculate cluster centroids.
            int[] centroids = recalculateCentroids(data, clusters);

            // Check for convergence.
            if (areCentroidsStable(centroids)) {
                break;
            }
        }
    }

    // Read input data function.
    private static int[] readData() {
        // Implementation.
    }

    // Initialize clusters function.
    private static int[] initializeClusters(int[] data, int k) {
        // Implementation.
    }

    // Assign elements to nearest cluster function.
    private static int[] assignToClusters(int[] data, int[] clusters) {
        // Implementation.
    }

    // Recalculate cluster centroids function.
    private static int[] recalculateCentroids(int[] data, int[] clusters) {
        // Implementation.
    }

    // Check for convergence function.
    private static boolean areCentroidsStable(int[] centroids) {
        // Implementation.
    }
}
```

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VI. Conclusion

In this section we have shown how testing is performed and different test cases are designed to test the system for its performance as well as debugging process. The validation of the test cases is also shown. The k-means algorithm is widely used for clustering large sets of data. But the standard algorithm do not always guarantee good results as the accuracy of the final clusters depend on the selection of initial centroids. Moreover, the computational complexity of the standard algorithm is objectionably high owing to the need to reassign the data points a number of times, during every iteration of the loop. This Project presents an enhanced k-means algorithm which combines a systematic method for finding initial centroids and efficient way for assigning data points to clusters.