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Angle Modulated Signals

Cybercrime Activities

Character Education Development

Highlights

Students' in Tertiary Institutions

Discovering Thoughts, Inventing Future

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CONTENTS OF THE ISSUE

- i. Copyright Notice
 - ii. Editorial Board Members
 - iii. Chief Author and Dean
 - iv. Contents of the Issue
-
1. The Extent of Involvement in Cybercrime Activities among Students' in Tertiary Institutions in Enugu State of Nigeria. *1-5*
 2. A Novel Classifier for Digital Angle Modulated Signals. *7-17*
 3. Influence of Information and Communication Technology on Digital Divide. *19-24*
 4. Character Education Development Model-based E-Learning and Multiple in Telegency in Childhood in Central Java. *25-34*
-
- v. Fellows and Auxiliary Memberships
 - vi. Process of Submission of Research Paper
 - vii. Preferred Author Guidelines
 - viii. Index



The Extent of Involvement in Cybercrime Activities among Students' in Tertiary Institutions in Enugu State of Nigeria

By Odo, Chinasa R & Odo, A. I.

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Abstract- The researcher investigated the extent of involvement in Cybercrime activities among students' in tertiary institutions in Enugu state of Nigeria using cross sectional survey design. Questionnaires were used for data collection. A sample of 175 students was drawn from a population of 18,340 final year students in higher institutions in Enugu State using cluster sampling procedure. The instrument contains 12 items with 4 point scale of Most-times, Sometimes, Seldom and Never. The findings showed that students of higher institutions in Enugu state are involved in cybercrime. It also showed that students' involvement in cybercrime is dependent on gender and Institution type. The implication of the finding for knowledge and development is that the present level of students' involvement in cybercrime has a negative effect on the value of education and by extension, has lead to the setback in economic development of the State. It was recommended that government should empower the law enforcement agencies to checkmate and deal with perpetrators of cybercrime.

Keywords: *cybercrime, phishing, stalking, tertiary-institution.*

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The Extent of Involvement in Cybercrime Activities among Students' in Tertiary Institutions in Enugu State of Nigeria

Odo, Chinasa R^α & Odo, A. I.^σ

Abstract- The researcher investigated the extent of involvement in Cybercrime activities among students' in tertiary institutions in Enugu state of Nigeria using cross sectional survey design. Questionnaires were used for data collection. A sample of 175 students was drawn from a population of 18,340 final year students in higher institutions in Enugu State using cluster sampling procedure. The instrument contains 12 items with 4 point scale of Most-times, Sometimes, Seldom and Never. The findings showed that students of higher institutions in Enugu state are involved in cybercrime. It also showed that students' involvement in cybercrime is dependent on gender and Institution type. The implication of the finding for knowledge and development is that the present level of students' involvement in cybercrime has a negative effect on the value of education and by extension, has lead to the setback in economic development of the State. It was recommended that government should empower the law enforcement agencies to checkmate and deal with perpetrators of cybercrime.

Keywords: cybercrime, phishing, stalking, tertiary-institution.

I. INTRODUCTION

The technological advancement in cyber space has made computer an integral component in national development. Criminal activities within the cyberspace are now on a global scale. Olaide and Adewole (2004) noted that most of the criminal activities in Nigeria are carried out by the youth. Therefore, it has become imperative to assess the extent of students' involvement in this type of criminal activity. However, if the youths are given the required academic training, the knowledge received will be channeled towards the development of the country. As noted by the National policy on education (2005), that no nation can rise above the quality of its education system.

Tertiary education in Nigeria comprises of undergraduate, and post graduate, and vocational training. Usually, an individual needs to be admitted into a college, polytechnic or university to receive tertiary education. It is the most specialized form of education where an individual takes a particular course of study. On completion of the course, the individual receives an

academic degree, diploma or certificate that will help such an individual to be a better human being. The apparent gap between what is acquired in school and the reality of the workspace has been largely attributed to poor learning condition. No wonder education in Nigeria is for those who cannot afford functional education overseas. The breakdown in the quality of education, has led youths to unusual behaviours and the reason why students engage themselves in Cybercrimes.

Cybercrime refers to any form of crime committed by any individual through the use of a computer and network (Mattew, 2010). Debarati and Jaishankar (2011) define cybercrimes as offences that are committed against individuals or groups of individuals with a criminal motive to intentionally harm the reputation of the victim or cause physical or mental harm to the victim directly or indirectly, using modern telecommunication networks such as Internet (Chat rooms, emails, notice boards and groups), and mobile phones (SMS/MMS). Computer related harassment as defined in the U.S. computer statutes is a situation where an individual use a computer or computer network to communicate indecent language, or make any suggestion or proposal of that nature, or threaten any illegal or immoral act. Several techniques used by cyber criminals have been identified – phishing, stalking, etc.

Markus and Steven (2007) defined phishing as a form of social engineering in which an attacker, also known as a phisher, attempts to fraudulently retrieve legitimate users' confidential or sensitive credentials by mimicking electronic communications from a trustworthy or public organization in an automated fashion. Also, Wikipedia (2014) noted that phishing is the attempt to acquire sensitive information such as usernames, passwords, and credit card details (and sometimes, indirectly, money) by masquerading as a trustworthy entity in an electronic communication. Communications purporting to be from popular social web sites, auction sites, banks, online payment processors or IT administrators are commonly used to lure unsuspecting public. Phishing is typically carried out by email spoofing or instant messaging, and it often directs users to enter details at a fake website whose look and feel are almost

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identical to the legitimate one. Another form of cybercrime is stalking.

Stalking occurs when one person repeatedly intrudes on another to such an extent that the recipient fears for his or her safety (Mullen, Pathé & Purcell 2009). This involves any form of harassment or threatening of an individual, whether physically or through the use of electronics (unsolicited phone calls, SMS/MMS). Virtually any unwanted contact between two persons that directly or indirectly communicate a threat or place the victim in fear can be considered stalking. Some stalkers develop an obsession for another person with whom they have no personal relationship. When the victim does not respond as the stalker hopes, the stalker may attempt to force the victim to comply by use of threats and intimidation. When threats and intimidation fail, some stalkers turn to violence. Purcell, Pathé & Mullen (2004) explained that stalking occurs if multiple unwanted intrusions persist for a period of two weeks or more.

Since higher institutions are of different types, it is important to know if the type of institution determines students involvement in cybercrime since each institution possesses a unique or peculiar cooperate culture. In Enugu state, there are three major higher institutions (Colleges of education, Polytechnics and Universities). These institutions have different systems of administration and policies. It is also vital to know if gender could be responsible for students' involvement in cybercrime activities. Gender is a biological make up which differentiates individual's responsibility and functions.

a) *Statement of the Problem*

The Nigerian education system has experienced decades of strike actions at all levels. It is difficult to find an individual that had completed an educational programme without experiencing long strike action. The struggle by the academics to attract the attention of the government to the problems of poor infrastructure, lack or inadequate remuneration for staff has resulted to incessant strikes. One of the direct consequences of poor infrastructure is the inability of the institutions to house their students within the campus. Students now leave outside the school campus unsupervised thereby exposing them to different type of ugly behaviors and peering with bad gangs.

b) *Purpose of the Study*

The main purpose of this study is to determine the extent of involvement in cybercrime activities among students of tertiary institutions in Enugu state. Specifically, the study tends to determine:

1. The extent at which students involve in stalking.
2. The extent at which students involve in phishing
3. The influence of gender on students' involvement in cybercrime.

4. The influence of institution type on students' engagement in cybercrime.

c) *Research Questions*

The following research questions guided the study

1. To what extent are students involved in stalking?
2. To what extent are students involved in phishing?
3. What is influence of gender on students' involvement in cybercrime?
4. What is the influence of institution type on students' involvement in cybercrime?

d) *Research Hypotheses*

The following hypotheses were formulated

HO1: Institution type has no significant influence on student involvement in cybercrime.

HO2: There is no significant difference between male and female students of higher institutions on their involvement in cybercrime activities.

e) *Significance of the Study*

This study would be of immense benefit to the education system in Enugu state. This comprises of the Ministry of education, the management of tertiary institutions, students and the general public.

The ministry of education, through the findings of this research, would be able to formulate policies and programmes to ensure functional and effective education.

Management of institutions would also find this research interesting because it would enable them design academic activities that would engage students until they finish their academic programmes.

Students would find this work interesting because it would help them understand the consequences of engaging in cybercrime.

The society at large would be more aware of danger of youth involvement in cybercrimes and make adequate effort to impart good moral to their children.

II. METHODS

The study adopted cross sectional survey design with a population size of 18,340 students cutting across final year students of colleges of education, polytechnic and universities in Enugu state (i.e. those admitted in the year 2012, 2011, 2011 respectively). The cluster sampling procedure was adopted to draw a sample of 175 students. Each of the five institutions in Enugu state, University of Nigeria, Nsukka (UNN), Enugu State University of Science and Technology (ESUT), Institute of Management and Technology (IMT), Federal College of Education (Eha-Amufu) and Enugu State College of Education Technical (ESCET) that make up the area of study was regarded as a cluster. Eboh (2009) indicated that cluster sampling is suitable for use where the focus of interest is the occurrence of individual events within a particular carefully specified locality. Sampling was done by drawing 35 students

from each cluster using the simple random sampling technique of balloting.

The instrument for data collection was a 12-item questionnaire made up of two sections, A & B. Section A elicited information on the demographic variables of the students while, section B contained 10 item statements with a 4 opinion responses of Most times (MT) Sometimes (ST) Seldom (SD) and Never (NE). Also, section B contained statements that addressed two dimensions of cybercrime (stalking and phishing). Content and face validity of the instrument were established through the judgment of three experts. Reliability of the instrument was done using Split-half method. Twenty copies of the instrument were

administered on twenty students in higher institutions in Anambra state. The correlation coefficient of the two sets of scores yielded 0.87 using Cronbach Alpha statistic.

Data analysis was done using mean and standard deviation. The four response options of MT, ST, S and N were weighted 4, 3, 2 and 1 respectively, and coded into the Special Package for Social Sciences (SPSS). A criterion mean of 2.50 was established. Mean responses of 2.50 and above were regarded as high extent while mean responses below 2.50 were regarded as low extent. The t-test and one way ANOVA statistic were employed in verifying the null hypotheses, at 0.05 level of significance.

III. RESULTS

Table 1 : Mean Ratings of the Responses on the Extent at which Students are Involved in Cybercrime Activities N = 175

SN	Items	Mean	SD	Interpretation
3	Use social networking sites and technology to track people	3.17	0.85	High extent
4	Constantly placing unwanted calls to people	3.22	0.86	High extent
5	Send unwanted text messages and email to people	3.37	0.80	High extent
6	Use social networking sites to blackmail people	3.50	0.63	High extent
7	Upload female picture without their consent	2.03	0.94	Low extent
8	Hack into people's personal and sensitive information in internet	3.53	0.56	High extent
9	Use cell phone to bridge into people's privacy	3.14	0.84	High extent
10	Spread computer virus via internet	1.34	0.48	Low extent
11	Use internet to dupe people	3.51	0.69	High extent
12	Use internet to do illegal business	3.39	0.80	High extent
Grand mean		3.02	0.74	High extent

TABLE one contains the result of the responses on the extent at which students engage in cybercrime activities in higher institutions. The table indicated that students in higher institution do not spread computer virus via the internet or upload female picture without their consent. However, the table shows a high rate of students' involvement in cybercrime with grand mean of 3.02.

Table 2 : Mean Ratings on the Responses on the extent at which students are involved in cybercrime activities based on gender N = 175

SN	Items	Male = 103			Female = 72		
		Mean	SD	Interpretation	Mean	SD	Interpretation
3	Use social networking sites and technology to track people	3.73	0.45	High extent	2.38	0.62	Low extent
4	Constantly placing unwanted calls to people	3.78	0.42	High extent	2.43	0.69	Low extent
5	Send unwanted text messages and email to people	3.92	0.27	High extent	2.57	0.60	High extent
6	Use social networking sites to blackmail people	3.95	0.22	High extent	2.86	0.45	High extent
7	Upload female picture without their consent	2.68	0.65	High extent	1.10	0.30	Low extent
8	Hack into people's personal and sensitive information in internet	3.93	0.25	High extent	2.96	0.31	High extent
9	Use cell phone to bridge into people's privacy	3.73	0.45	High extent	2.31	0.46	Low extent
10	Spread computer virus via internet	1.58	0.50	Low extent	1.00	0.00	Low extent
11	Use internet to dupe people	4.00	0.00	High extent	2.82	0.59	High extent
12	Use internet to do illegal business	3.94	0.24	High extent	2.61	0.66	High extent
Grand mean		3.52	0.34	High extent	2.30	0.47	Low extent

In the overall TABLE two, the responds shows that male students engage more in cybercrime activities than female with the grand mean of 3.52 for male and 2.30 for female. However, both male and female students do not spread computer virus via internet.



Table 3 : Mean Ratings on the Responses on the Extent at which Students are Involved in Cybercrime Activities based on Institution type N = 175

Items	College of Education = 70			Polytechnics = 35			Universities = 70		
	Mean	SD	Interpretation	Mean	SD	Interpretation	Mean	SD	Interpretation
3	2.36	0.62	Low extent	3.14	0.36	High extent	4.00	0.00	High extent
4	2.41	0.69	Low extent	3.29	0.46	High extent	4.00	0.00	High extent
5	2.54	0.58	High extent	3.74	0.44	High extent	4.00	0.00	High extent
6	2.83	0.42	High extent	3.86	0.36	High extent	4.00	0.00	High extent
7	1.07	0.26	Low extent	2.00	0.00	Low extent	3.00	0.54	High extent
8	2.93	0.26	High extent	3.80	0.41	High extent	4.00	0.00	High extent
9	2.29	0.46	Low extent	3.14	0.36	High extent	4.00	0.00	High extent
10	1.00	0.00	Low extent	1.00	0.00	Low extent	1.86	0.35	Low extent
11	2.79	0.56	High extent	4.00	0.00	High extent	4.00	0.00	High extent
12	2.57	0.63	High extent	3.83	0.38	High extent	4.00	0.00	High extent
Grand mean	2.28	0.45	Low extent	3.18	0.28	High extent	3.69	0.09	High extent

In the overall TABLE three, the responds shows that students in the university and polytechnic engage more in cybercrime activities than those in college of education with the mean rating of 3.69 for university, 3.18 for polytechnic and 2.28 for college of education. Meanwhile, item 10 shows low extent for college of education, polytechnic and university.

Table 4 : Summary of the T-Test Analysis Verifying the Difference Between Male and Female students on their Mean Response on the Extent of their Involvement in Cybercrime activities in Higher Institutions in Enugu State

Gender	N	Mean	SD	Df	t-cal	t-crit	P	Decision
Male	103	3.52	0.34	173	18.60	1.96	.05	Reject
Female	72	2.30	0.47					

TABLE 4 the mean ratings of male and female students have been compared using the t-test statistics. The data show that t-cal (18.60) > t-critical table value (1.96), therefore the Ho1 is rejected. Gender has influence on students' involvement in cybercrime activities at .05 level of significance. Male students' involvement in cybercrime activities is more than that of female.

Table 5 : Summary of the ANOVA Statistic Verifying the Difference on Mean Responses of Students Regarding their involvement in Cybercrime activities According to their Institution type

Source	Df	Sum of squares	Mean square	f-cal	f-tab	P	Decision
Between Group	2	76.56	38.28	303.27	3.18	.05	Reject
Within Group	172	23.27	0.13				

In TABLE 5, one way ANOVA was applied in analyzing Ho2. The data as contained in Table 5 show that f-cal (303.27) > f-tab (3.18) at .05 level of significance, therefore, therefore Ho2 is rejected. The students' involvement in cybercrime activities is dependent on institution type.

IV. SUMMARY OF FINDINGS

1. Students of high institutions in Enugu state are involved in cybercrime activities.
2. Students' involvement in cybercrime activities is dependent on gender. Male students engage more in cybercrime than female students.
3. Also, institution type determines the extent of cyber criminalities engage in by students.

V. DISCUSSION

The study generated information on cybercrime involvement among students' in tertiary institutions in Enugu state. The finding pertaining to research questions 1 and 2 revealed that students engage

themselves in cybercrime activities. This finding is not unexpected considering the several breaks within an academic programme occasioned by union strikes. The finding is in line with Odumesi (2014) who observed that cyber criminal activities are common among youths.

The finding pertaining to hypothesis one (Ho1) revealed that student involvement in cybercrime is dependent on gender. Male students engage more in cybercrime than female students. This finding is not unexpected since women are mostly victims, and consistent with the findings of the Association for Progressive Communication (2014), which observed that women are the primary victims of cybercrime, while men are the primary harassers. Encyclopedia (2002) also noted that men have greater involvement in committing crime than women.

The finding pertaining to hypothesis two (Ho2) revealed that students' involvement in cybercrime is dependent on the institution type. This may be attributed to the fact that each institution has its own culture and runs a different kind of academic programme. The finding is in agreement with that of Okeshola and Abimbola (2013) who observed that various forms of cyber criminal activities are being perpetrated in Nigeria tertiary institutions, and this is denting and drilling holes in the economy of the nation.

VI. IMPLICATIONS OF THE STUDY ON EDUCATION AND ECONOMY

The situation in most tertiary institutions in Enugu is alarming and cybercrime is just another dimension to it. The youths are the leaders of tomorrow and should be given proper education to be able to channel the energy towards more profitable ventures. Unfortunately, as the study revealed, the system charged with this responsibility has not delivered the goods. More people live in fear of harassment from different sources. This has very serious negative implications on the education of the youth and the economy in genera.

VII. RECOMMENDATIONS

Government should set up a mechanism to track and investigate the menace of cyber criminals within and outside the institutions. After all, majority of undergraduates live within the larger society and it is more difficult to monitor the development of these students. There should be a more proactive approach towards the provision of comfortable accommodation for all the students to guarantee effective training.

Workshops should be organized for the students from time to time on the trends of cyber criminals. By so doing, such crimes could easily be noticed and reported before they escalate to a larger proportion. The academic programme should be such that students are seriously engaged throughout. This can only be achieved through effective collaboration between the management and the labour unions.

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A Novel Classifier for Digital Angle Modulated Signals

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Abstract- The identification of the modulation type of an arbitrary noisy signal is necessary in various applications including signal confirmation, interference identification, spectrum management, electronic support systems in warfare, electronic counter-counter measures etc. In this paper a novel classification scheme based on the variance of instantaneous frequency is proposed to discriminate between noisy M-ary Phase Shift Keyed (MPSK) and M-ary Frequency Shift Keyed (MFSK) signals. In the proposed method, the received signal is passed through a pair of band pass filters and the ratio of variances of instantaneous frequency of the filter outputs is used as a decision statistic. Analytic expressions are developed for the decision statistic. These expressions show that a high degree of discrimination is possible between PSK and FSK signals even at a carrier-to-noise ratio (CNR) of 0 dB. Simulation studies have been carried out and the theoretical predictions are validated.

Keywords: MPSK, MFSK, modulation classification, variance ratio, instantaneous frequency, digital angle modulation.

GJCST-H Classification: H.5.5, C.2.1



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A Novel Classifier for Digital Angle Modulated Signals

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Abstract- The identification of the modulation type of an arbitrary noisy signal is necessary in various applications including signal confirmation, interference identification, spectrum management, electronic support systems in warfare, electronic counter-counter measures etc. In this paper a novel classification scheme based on the variance of instantaneous frequency is proposed to discriminate between noisy M-ary Phase Shift Keyed (MPSK) and M-ary Frequency Shift Keyed (MFSK) signals. In the proposed method, the received signal is passed through a pair of band pass filters and the ratio of variances of instantaneous frequency of the filter outputs is used as a decision statistic. Analytic expressions are developed for the decision statistic. These expressions show that a high degree of discrimination is possible between PSK and FSK signals even at a carrier-to-noise ratio (CNR) of 0 dB. Simulation studies have been carried out and the theoretical predictions are validated.

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I. INTRODUCTION

The ability to identify the modulation type of an arbitrary noisy signal is desirable for different reasons like signal confirmation, spectrum management [1], electronic support measures (ESM), electronic counter measures (ECM) in warfare [2], selection of appropriate demodulator in intelligent modems and military threat analysis [3]. In defense applications, the analysis of hostile transmissions is important both for extracting secret messages from communication signals and for implementing counter measures. In spectrum monitoring application, unauthorized transmissions are continuously intercepted and analyzed in a given area and frequency band, to detect the unauthorized ones or deviations in the authorized transmissions and finally deciding on the corrective steps. In either of the above cases and in similar applications, the characteristics of the intercepted signals must be determined and before that the modulation type is to be estimated.

A simple communication signal classifier comprises a bank of demodulators, each designed for only one type of modulation of the received signal [4]. An operator examining the demodulators' outputs could identify the type of modulation of the received signal.

The obvious disadvantages of manual mode can be alleviated by the machine-based modulation classification techniques. More over such automatic classification techniques are to be invariably used in real time systems in modern warfare, surveillance and in situations where the signals are available only for short durations. Liedtke [5] and Jondral [6] used pattern recognition techniques for Classification of modulated signals which require large amounts of data to train the classifier. Dominguez et.al. [7] and Hagiwara et.al. [8] used histograms of instantaneous envelope and modulation indices respectively for classification purpose. However, none of these have the necessary analytical support. Further, the required carrier-to noise ratio (CNR) for correct classification is greater than 15 dB. In a recent paper [9], an autoregressive (AR) model applied on the instantaneous frequency has been proposed for the classification of PSK and FSK signals. However, this technique requires a CNR of 15dB or more, and is also limited to binary PSK and binary FSK (i.e. M=2) only. In another recent paper [10], higher order cumulants and moments (up to eighth order) were proposed as features in combination with a support vector machine (SVM) classifier to classify MPSK signals for M=2, 4, 8 along with quadrature amplitude modulated (QAM) signals at as low as CNR of 3 dB. The genetic algorithm (GA) was used here for the optimal design of the classifier. However, the FSK signals were not considered and the computation complexity is very high. In [11] modulation classification based on wavelet and fractional fourier transform was proposed but the technique is limited to 2PSK and 2FSK only.

In this paper, a simple but powerful technique for distinguishing between the digital angle modulated signals, that is between MPSK and MFSK signals is proposed. The method is based on the variance ratio of instantaneous frequency of the received signal passed through a pair of concentric band pass filters. The center frequencies of the filters are automatically determined from the short time fourier transform (STFT) analysis. The analytical expressions for the variance of instantaneous frequency of both MPSK and MFSK signals are derived. The expression for the variance ratio of filter outputs is also analytically obtained and is used as the decision statistic. Extensive simulations to validate the proposed method are carried out and the results are in close agreement with the theoretical predictions.

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The paper is organized as follows. In section II, derivation of analytical expressions of variances is presented. In section III, the expression for the proposed decision statistic is derived. The algorithm for the proposed novel classifier is presented in section IV. In section V, details of simulations and the results are presented. Finally concluding remarks and scope of future work are presented in Section VI.

II. INSTANTANEOUS FREQUENCY OF MFSK AND MPSK SIGNALS

In this section, analytical expressions for instantaneous frequency of a noisy sine wave derived by Rice [12] are adapted to obtain expressions for the statistics of instantaneous frequency of PSK and FSK signals.

Consider a noisy sine wave given by

$$s(t) = A \cos 2\pi f_c t + n(t) \quad (1)$$

where $n(t)$ is a zero mean band pass white noise with one sided power spectral density η . The instantaneous phase $\phi_i(t)$, the instantaneous angular frequency $\omega_i(t)$ and the instantaneous linear frequency $f_i(t)$ of $s(t)$ is given by

$$\begin{aligned} \phi_i(t) &= \tan^{-1} \frac{\hat{s}(t)}{s(t)}; \quad \omega_i(t) = \frac{d\phi_i(t)}{dt}; \\ f_i(t) &= \frac{1}{2\pi} \frac{d\phi_i(t)}{dt} \end{aligned} \quad (2)$$

where $\hat{s}(t)$ is the Hilbert transform of the signal $s(t)$. Rice [12] showed that the probability density function of angular frequency $\omega_i(t)$ is given by

$$\begin{aligned} p(\omega_i) &= \frac{1}{2} \sqrt{\frac{\sigma_n}{\sigma_n'}} (1+z^2)^{-\frac{3}{2}} e^{-\gamma+\frac{\gamma}{2}} \\ & \left[(1+y)I_0\left(\frac{y}{2}\right) + yI_1\left(\frac{y}{2}\right) \right] \end{aligned} \quad (3)$$

where

$$z^2 = \frac{\sigma_n}{\sigma_n'} \omega_i^2; \quad \gamma = \frac{A^2}{2\eta B} \quad \text{and} \quad y = \frac{\gamma}{1+z^2} \quad (4)$$

and I_0 and I_1 are Bessel functions of first the kind, B is the bandwidth of an ideal band pass filter, σ_n^2 and $\sigma_n'^2$ the variances of the noise and its time derivative respectively and finally γ is the carrier-to-noise ratio (CNR). At high and moderate CNRs, this density approaches gaussian function with a mean of $2\pi f_c$ and variance given by

$$\sigma_{\omega_i}^2 = \frac{\pi^2 \eta B^2}{3A^2} \quad (5)$$

which can be obtained in terms of CNR as

$$\sigma_{\omega_i}^2 = \frac{\pi^2 B^2}{6\gamma} \quad (6)$$

It is easy to see that the mean and variance of instantaneous linear frequency can be respectively written as

$$\mu_{f_i} = f_c \quad (7)$$

$$\sigma_{f_i}^2 = \frac{B^2}{24\gamma} \quad (8)$$

In MFSK systems, the frequency of the carrier is allowed to take one of M possible values, the transmitted waveform corresponding to any one of the M symbols is given by

$$\begin{aligned} s_k(t) &= A \cos(2\pi f_k t) = A \cos\{2\pi(f_c + i f_d)t\} \\ i &= \pm 1, \pm 2, \dots, \pm(M-1) \end{aligned} \quad (9)$$

The instantaneous frequency is constant within a given symbol but its value changes from symbol to symbol. But, in general, the instantaneous phase is continuous across the symbols as in case of continuous phase frequency shift keying (CPFSK). Within a given symbol the FSK signal is same as the single tone signal with a carrier frequency corresponding to that symbol. If the signal is contaminated by additive gaussian noise, the instantaneous frequency of the carrier within this symbol interval has gaussian density with variance given by eq.(8). Thus the probability density function of the instantaneous frequency of an MFSK signal becomes multimodal as given by

$$p_{xMFSK}(f_i) = \frac{1}{M} \sum_{k=1}^M N(\mu_k(M), \sigma_k(M)) \quad (10)$$

where

$$\mu_k(M) = f_c + (2k-1-M) \frac{f_d}{2} \quad \text{and} \quad \sigma_k^2 = \frac{B^2}{24\gamma} \quad (11)$$

One may note that the noisy MFSK signal can be treated as a signal formed by interleaving the random vectors $S_k(t) \quad i = 1, 2, \dots, M-1$ of individual symbols. Expressions for the mean and variance of such a random vector are derived from the mean and variance of the component random vectors in Appendix A. From the results of the Appendix A, we get

$$\mu_{f_i(M)} = f_c \quad (12)$$

$$\begin{aligned} \sigma_{f_i}^2(M) &= \frac{1}{M} \sum_{k=1}^M \sigma_k^2(M) + \frac{1}{M} \sum_{k=1}^M \mu_k^2(M) \\ & - \frac{1}{M^2} \sum_{k=1}^M \sum_{l=1}^M \mu_k(M) \mu_l(M) \end{aligned} \quad (13)$$

For a given f_d and γ eq.(13) is a monotonic increasing function of M , the number of frequency states.

In M-ary PSK systems, the phase of carrier is allowed to take one of M possible values. However, the instantaneous frequency of this waveform is constant except at the phase transitions where it is theoretically infinite. If the signal is discrete in time, the instantaneous frequency at the phase transitions can not take infinite value but it does attain a very large value. In the presence of additive gaussian noise the instantaneous linear frequency assumes gaussian density with a mean and variance given by eq.(7) and eq.(8) respectively. Note that substituting $M=1$ (for a sine wave signal) in eq.(12) and eq.(13), and using eq.(11) we get the eq.(8).

In the section to follow, we derive a decision statistic based on variance of instantaneous frequency MPSK and MFSK signals.

III. DISCRIMINATION BETWEEN MPSK AND MFSK SIGNALS

Consider the eq. (12) which gives the variance of instantaneous frequency $\sigma_{f_i}^2(M)$ of a noisy MFSK signal. From this equation, we note that the variance is a function of the CNR (γ), frequency deviation f_d and the number of frequency states M . As explained earlier, the variance $\sigma_{f_i}^2(M)$ is a monotonic function of M and hence $\sigma_{f_i}^2(M1) < \sigma_{f_i}^2(M)$ for $M > 1$.

From the eq.(6), we note that the variance of instantaneous frequency of MPSK signals is a function of CNR (γ). To illustrate the nature of dependence of variances of f_i for both MPSK and MFSK, a plot of $\sigma_{f_i}^2(M)$ as a function of γ for a bit rate $r_b=250$ bps and a frequency deviation $f_d=500$ Hz and is shown in Fig 1a. From this plot we note that the variances $\sigma_{f_i}^2(M)$ are quite different for MPSK and MFSK signals and it is possible to discriminate these two types of modulations. However, since these variances change as a function of CNR and in a real world scenario we have no apriori knowledge of the available CNR, it is preferable that the decision statistic be independent of CNR. In what follows a technique to eliminate this dependence is presented.

Consider a pair of concentric band pass filters having bandwidths B_1 and B_2 ($B_2 = K B_1$; K being a real number greater than unity). Let the received signal be passed through these filters. The variance of instantaneous frequency of a MPSK signal at the output of these filters can be obtained from eq.(8) as

$$(\sigma_{f_i}^2)_1^{PSK} = \frac{B_1^2}{24\gamma_1}; \quad (\sigma_{f_i}^2)_2^{PSK} = \frac{B_2^2}{6\gamma_2} \quad (14)$$

where γ_1 and γ_2 are the CNRs at the output of the filters of bandwidths B_1 and B_2 respectively. We note that $\gamma_1 = \gamma_2/K$, if $B_2 = KB_1$. Thus the variance expressions reduce to

$$(\sigma_{f_i}^2)^{PSK} = \frac{B_1^2}{24\gamma_1}; \quad (\sigma_{f_i}^2)_2^{PSK} = \frac{K^3 B_1^2}{24\gamma_1} \quad (15)$$

The above equation suggests that by forming a ratio of variances, we get a parameter that becomes independent of γ for MPSK signal, which is given by

$$R_{PSK} = \frac{(\sigma_{f_i}^2)^{PSK}}{(\sigma_{f_i}^2)^{PSK}} = K^3 \quad (16)$$

An additional advantage is that the ratio can be set by choosing an appropriate value of K .

Now, let us consider the ratio of variances for the case of MFSK signals. Using eq.(13) for the $\sigma_{f_i}^2(M)$ of FSK at two different bandwidths and after some algebraic manipulation, we obtain the ratio as

$$R_{FSK} = \frac{K^3 + \beta}{\beta + 1} \quad (17)$$

where

$$\beta = \frac{2 f_d^2 (M^2 - 1)\gamma_1}{B_1^2} \quad (18)$$

which obviously has a dependence on CNR(γ) and the frequency deviation f_d . The bandwidth B_1 must be selected in such a way that signal components of the received signal are not lost or highly attenuated and at the same time keeping the noise entering the filter as low as possible. One of the ways for choosing appropriate B_1 is to identify the significant portion of the spectrum by any one of the spectral estimation methods and choose B_1 so as to pass the significant portions. From the power spectra of MFSK signals [13] it is easy to arrive at the required bandwidth of the filter B_1 as

$$B_1 = (M + 2)f_d \quad (19)$$

Substituting eq.(19) in eq.(18) we get

$$R_{FSK} = \frac{2(M^2 - 1)\gamma_1}{(M + 2)^2} \quad (20)$$

Thus, for appropriately chosen filter bandwidth, R_{FSK} is independent of f_d . To illustrate the behavior of R_{FSK} , both R_{FSK} and R_{PSK} are plotted as a function of γ and M , for $K=1.5$ and $f_d=500$ Hz in Fig 1b. From these plots we note that one can set a threshold of T_H (here it is 3)

on the decision static to discriminate between MPSK and MFSK signals up to a CNR as low as 0dB.

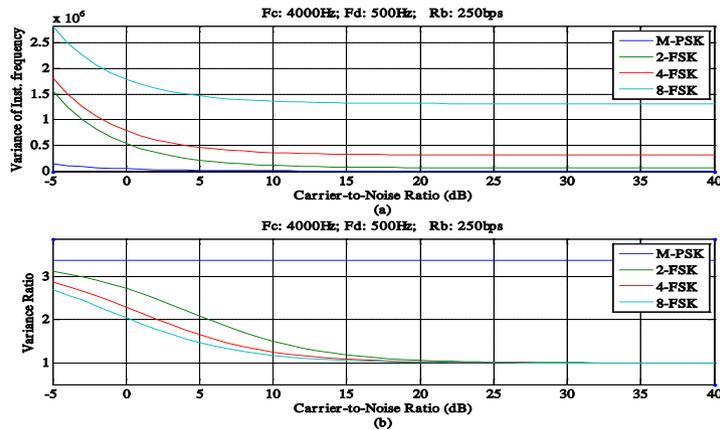


Figure 1: Theoretical Curves for (a). Variance of Instantaneous Frequency (MPSK & MFSK) (b). Variance Ratio of Instantaneous Frequency (MPSK & MFSK). Possible threshold could be 3 for classifying the MPSK and MFSK signals.

IV. PROPOSED NOVEL CLASSIFIER

Though the analytical expressions for the variance Ratio R are very promising for classification of digital angle modulated signals, some practical issues hamper the effectiveness of the classifier at the low CNRs. As mentioned earlier, the instantaneous frequency of MPSK signal will have spikes at phase transitions. The variance expressions derived earlier do not take this in to account. Thus, while implementing the proposed method, these spikes have to be suppressed. For the elimination of spikes in the instantaneous frequency, an impulse elimination filter which does not effect the flat portion of the instantaneous frequency is to be used. One of the simplest methods used for such purposes is the median filter. A median filter [14] of a size N_w samples can suppress all the spikes having width of less than or equal to N_w .

Thus the proposed algorithm for discriminating MPSK and MFSK modulated signals can be stated as follows.

Step1: Compute the averaged short time fourier transform (STFT) of the given noisy modulated signal $s(t)$.

Step 2 : Using threshold and peak detection algorithm identify the spectral band of signal activity.

Step3 : Estimate the approximate centroid and bandwidth of the above identified signal band. Call them as \hat{f}_c and \hat{B}_1

Step 4 : Design a band pass filter centered at \hat{f}_c and having a bandwidth \hat{B}_1 .

Step 5 : Design a second band pass filter centered at \hat{f}_c and having a bandwidth \hat{B}_2 .

Step 6 : Pass the noisy modulated signal $s(t)$ through the two band pass filters separately. Let the output signals be $y_1(t)$ and $y_2(t)$ respectively.

Step 7 : Compute the analytical envelopes of the outputs of both the band pass filters.

Step8 : Compute the instantaneous frequencies of both analytical envelopes.

Step9 : Remove the spikes in the instantaneous frequencies using a median filter of size N_w .

Step 10 : Estimate the variances $(\hat{\sigma}_{f_i}^2)_1$ and $(\hat{\sigma}_{f_i}^2)_2$ of the median filtered instantaneous frequencies.

Step11 : Compute the variance ratio $(\hat{\sigma}_{f_i}^2)_2 / (\hat{\sigma}_{f_i}^2)_1$.

Step12 : Classify the signal as MPSK signal, if the variance ratio is greater than a threshold T_H , else classify it as MFSK signal.

V. SIMULATION AND RESULTS

To ascertain the theoretical predictions of the earlier sections, extensive computer simulations for discriminating between MPSK and MFSK signals were carried out. In these simulations, a random symbol sequence of length 128 with equal probability is taken as the message data. First $M \times 128$ random bits are generated and then each set of M bits is converted into a symbol, thus making a total of 128 symbols. Thus for $M=2$, each bit is taken a symbol, while for $M=3$, each set of 3 bits makes a symbol. A bit rate (r_b) of 250 bps, a carrier frequency (f_c) of 4000Hz are used for generating MPSK or MFSK signals. A frequency deviation (f_d) of 500Hz is used in case of the MFSK signal. A sampling frequency (f_s) of 22 KHz is used in all simulations.

The MPSK signals were generated using

$$s(t) = A \cos(\omega_c t + \varphi_0 + \varphi_k) \quad (21)$$

where $\varphi_k = \frac{2\pi i}{M}$; $i = 0, 1, \dots, M - 1$ and the continuous phase MFSK signals were obtained from

$$s(t) = A \cos\left(2\pi\left(f_c + (2k - 1 - M)\frac{f_d}{2}\right)t + \varphi_0\right) \quad (22)$$

The initial phase φ_0 is set to be zero for simplicity. A zero mean white gaussian noise (WGN) of variance (σ_w^2) were added to form the noisy versions of these signals. The variance σ_w^2 of the noise is chosen so as to give the required Carrier-to-Noise Ratio (γ). Simulations are carried out for γ of 30dB, 20dB, 10dB, 5dB, 3dB and 0dB.

The proposed novel classifying algorithm is applied on the noisy signals. First the signal activity band of the noisy signal is identified by the STFT analysis done by a customized matlab function *mySTFTanalysis()*. The band width of the signal is maximum for 8FSK signal and is found to be 2250Hz approximately which is nine times the bit rate, for the frequency deviation of 500Hz. For PSK signal bandwidth is almost constant and is around 500Hz, which is close to the theoretical value of $2r_b$. The estimated spectral centroid \hat{f}_c is around 4000Hz, close to theoretical value of f_c . The spectral centroid estimation is done by an algorithm described in [16]. The bandwidth including the first side lobe is found to be equal to the symbol rate i.e. 250Hz, 125Hz and 166Hz corresponding to $M=2,3$ and 4 respectively.

The noisy signal is filtered using a pair of concentric band pass filters centered on \hat{f}_c and having bandwidths B_1 . These filters are implemented as 6-th order type I chebyshev filters with a pass band ripple (δ) of 40dB or maximally flat butterworth filters. The ratio of bandwidths K is set at 1.5.

An analytical envelope $s(t) + j\hat{s}(t)$ computed for the output of each band pass filter. The hilbert transform $\hat{s}(t)$ is obtained by using a customized matlab function *myHilbert()*. Then, instantaneous frequency is estimated using the eq.(2) and median filtered to eliminate the spikes at the phase transitions that occur at the symbol boundaries. The size of the median filter is set as 5 samples. The variances of the median filtered instantaneous frequencies $(\hat{\sigma}_{f_i}^2)_1$ and $(\hat{\sigma}_{f_i}^2)_2$ were computed as the unbiased sample variances. From these the estimate of the variance ratio \hat{R} is obtained.

The noisy PSK and FSK signals are simulated as several realizations of random message bits and an additive gaussian noise. Here 128 random realizations of each modulated signals are carried out. Thus for $M=2,3,4$ (3 cases), for $CNR=30dB, 20dB, 10dB, 5dB, 3dB$ and $0dB$ (6 cases), for PSK and FSK modulations (2 cases) and for 128 realizations (128 cases), a total of $3 \times 6 \times 2 \times 128 = 4608$ noisy modulated signals are generated.

In what follows, the results of the simulations are presented in detail from Fig.2 through Fig 11. Fig.2 and Fig.3 give the averaged short time fourier transform (STFT) of noisy MPSK and MFSK signals respectively. From these spectrum plots, the band of signal activity

can be determined in each case. Here, the band containing the main lobe and one side lobe on either side of main lobe is considered as the bandwidth of the MPSK/MFSK signals. Thus from Fig 2a, the bandwidth of 2PSK is found to be 1000Hz. This value is determined automatically by peak detection and threshold process applied on the spectrum. Similarly it is found to be 500Hz and 330Hz for 4PSK and 8PSK signals respectively from Fig 2b and 2c. Similar the bandwidths 3000Hz and 5000Hz for $M=2,4$ and 8 respectively for MFSK signals are estimated to be 2000Hz, Fig 3. These values are set to B_1 of the first band pass filter and signal is processed. At the output of the filter the analytical envelope and the instantaneous frequency is found in each case. The instantaneous frequency is passed through a median filter of size 15. Figs 4, 5 and 6 give the instantaneous frequency at the band pass filter output, its histogram, instantaneous frequency at the median filter output and its histogram for 2PSK, 4PSK and 8PSK signals respectively. It may be observed that the zero values frequently appearing in the instantaneous frequency are actually the artifacts. The spike at the 0 in the histogram of the instantaneous frequency corresponds to these artifacts. In computations and in plotting, these artifacts are avoided by replacing them with NaN. Matlab does not show these points in the instantaneous frequency plots and hence the gaps in the plots. The instantaneous frequency and corresponding histograms for MFSK signals are shown in Figs 7, 8 and 9 for $M=2,4$ and 8 respectively. Please note that in these figures each frequency state appears as a Gaussian shaped hump in the composite histogram. The variance or spread of these Gaussian shaped humps reduces after median filtering clearly bringing out the M frequency states in the histogram even at low CNRs.

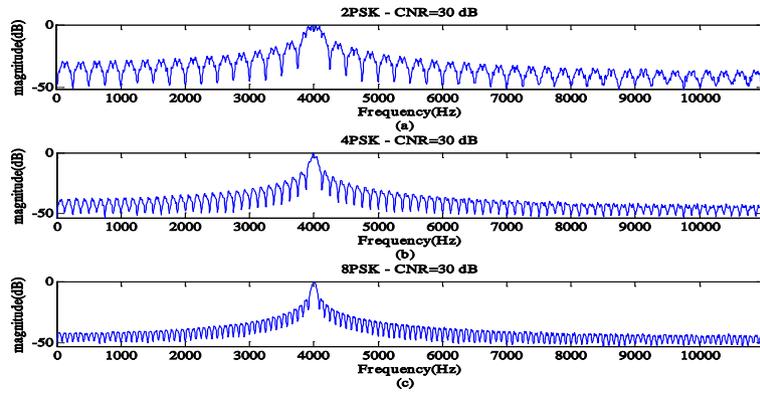


Figure 2 : The averaged short time fourier transform (STFT) of noisy (a).2PSK signal (b). 4PSK signal (c). 8PSK signal (CNR=30dB)

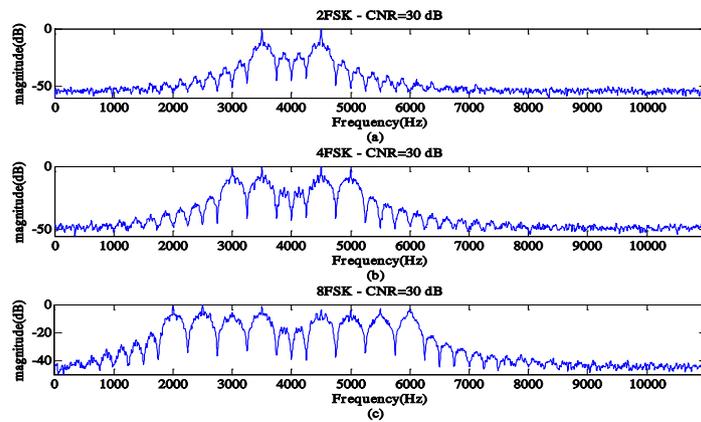


Figure 3 : The averaged short time fourier transform (STFT) of noisy (a). 2 FSK signal (b). 4FSK signal (c). 8FSK signal (CNR=30dB)

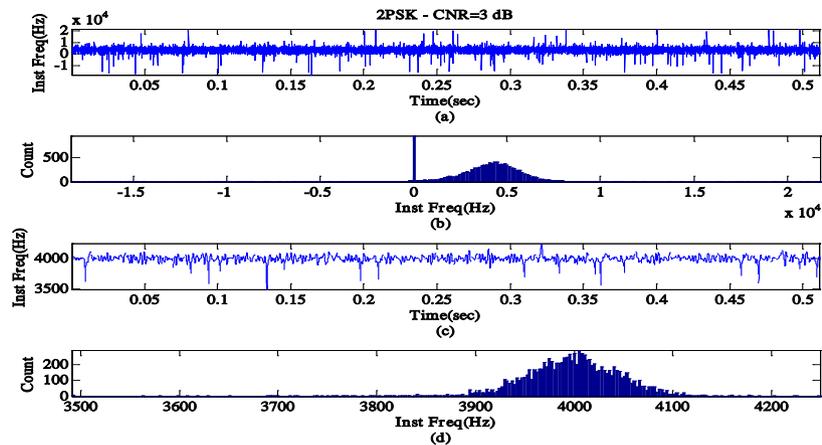


Figure 4 : (a). The Instantaneous Frequency of noisy 2PSK signal $s(t)$ (b). Histogram of Instantaneous Frequency (c). The Instantaneous Frequency of First Band Pass Filter ($B_1=1000$ Hz) Output after median filtering (d). Histogram of median filtered Instantaneous Frequency (CNR=3dB)

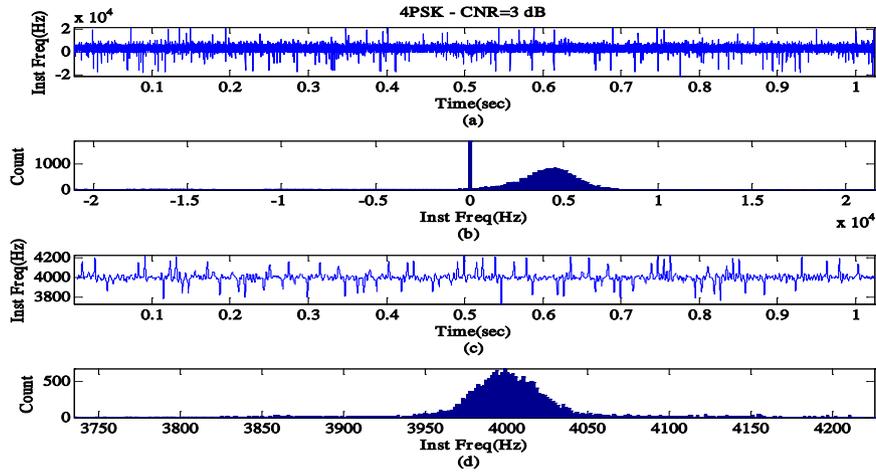


Fig. 4.5. (a). The Instantaneous Frequency of noisy 4PSK signal $s(t)$ (b). Histogram of Instantaneous Frequency (c). The Instantaneous Frequency of First Band Pass Filter ($B_1=500\text{Hz}$) Output after median filtering (d). Histogram of median filtered Instantaneous Frequency (CNR=3dB)

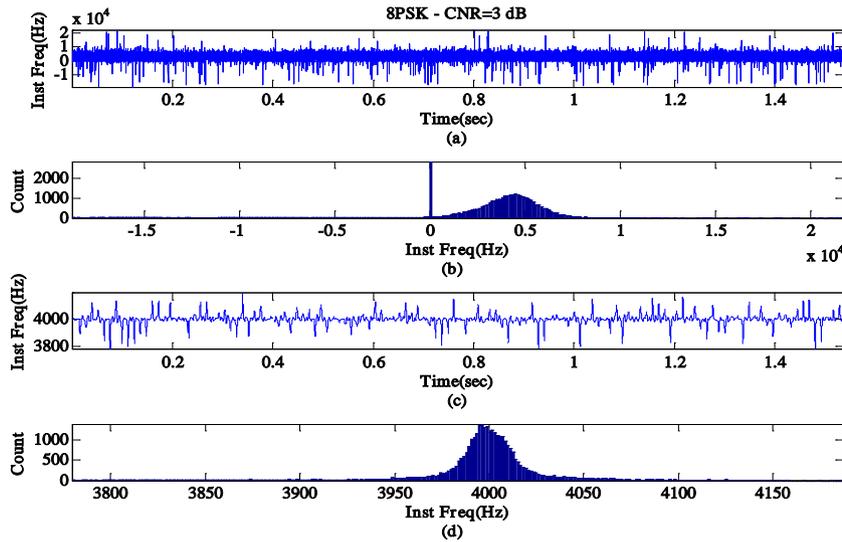


Figure 6 : (a). The Instantaneous Frequency of noisy 8PSK signal $s(t)$ (b). Histogram of Instantaneous Frequency (c). The Instantaneous Frequency of First Band Pass Filter ($B_1=330\text{Hz}$) Output after median filtering (d). Histogram of median filtered Instantaneous Frequency (CNR=3dB)

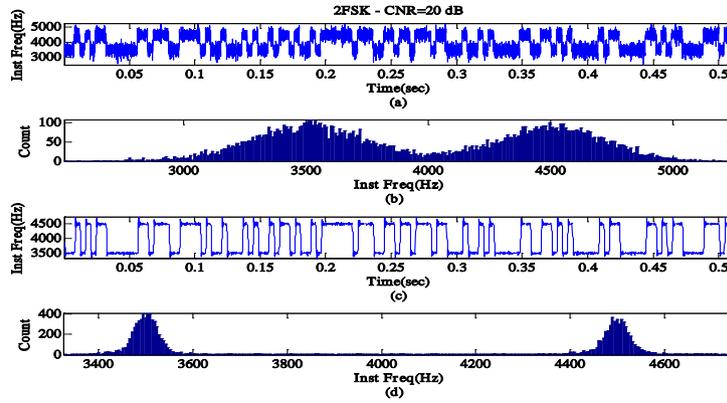


Figure 7 : (a). The Instantaneous Frequency of noisy 2FSK signal $s(t)$ (b). Histogram of Instantaneous Frequency (c). The Instantaneous Frequency of First Band Pass Filter Output after median filtering (d). Histogram of median filtered Instantaneous Frequency (CNR=20 dB)

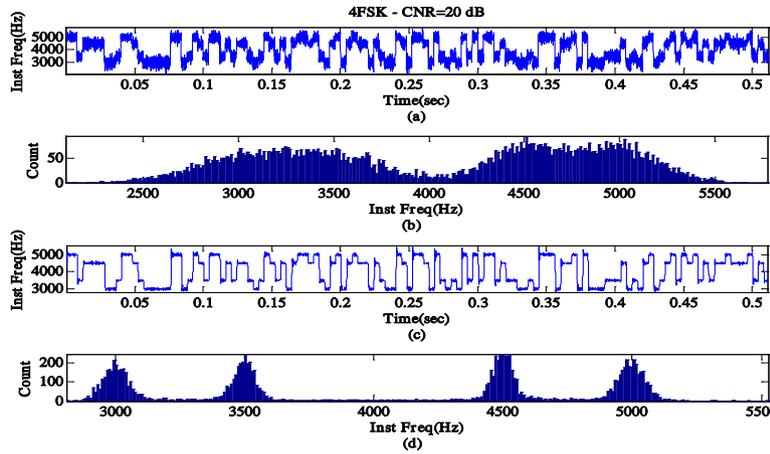


Figure 8 : (a). The Instantaneous Frequency of noisy 4FSK signal $s(t)$ (b). Histogram of Instantaneous Frequency (c). The Instantaneous Frequency of First Band Pass Filter Output after median filtering (d). Histogram of median filtered Instantaneous Frequency (CNR=20dB)

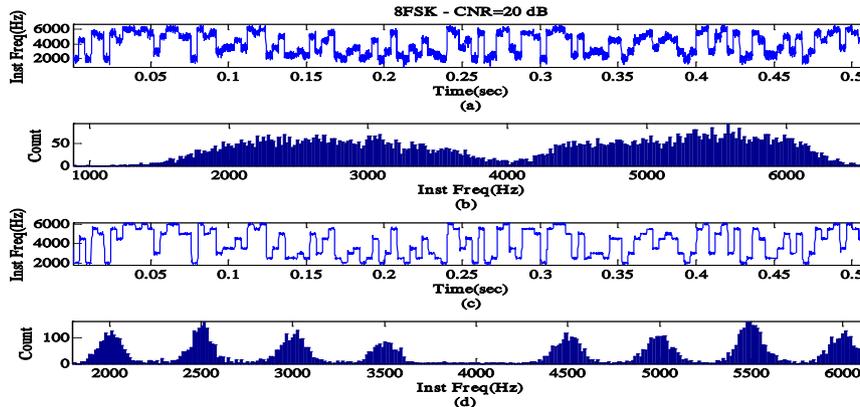


Figure 9 : (a). The Instantaneous Frequency of noisy 8FSK signal $s(t)$ (b). Histogram of Instantaneous Frequency (c). The Instantaneous Frequency of First Band Pass Filter Output after median filtering (d). Histogram of median filtered Instantaneous Frequency (CNR=20dB)

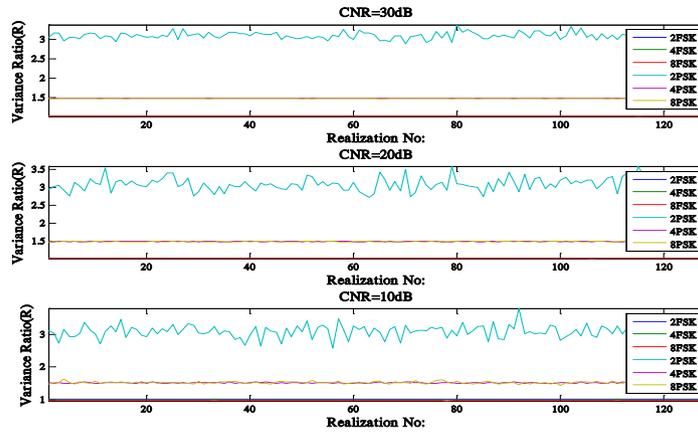


Figure 10 : (a). Variance ratio (R) of Instantaneous Frequencies at the output of two filters for different CNRs- top plot for 30dB, middle plot for 20dB and bottom plot for 10dB

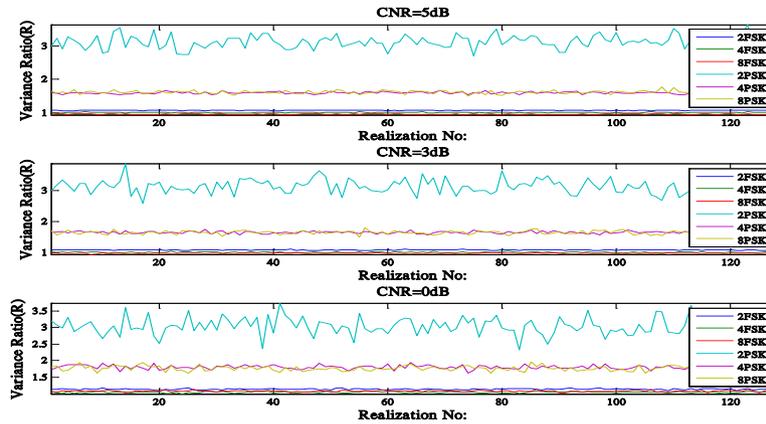


Figure 11 : Variance ratio (R) of Instantaneous Frequencies at the output of two filters for different CNRs- top plot for 5dB, middle plot for 3dB and bottom plot for 0dB

Finally the variance ratios for different cases of PSK and FSK signals are presented in Figs 10 and 11 respectively. In each figure the variance ratio vector is plotted for 128 random realizations of the noisy signal. In Fig 10, the variance ratio for 2PSK signal (cyan curve) wanders around 3 which is very close to the theoretically derived value $K^3=1.5^3 = 3.375$. For 4PSK and 8PSK signals his value is 1.5 in stead of 3. The value of 3 can be obtained in these cases too by properly selecting the bandwidth B_7 . However, this is not going to be a limitation for our FSK/PSK signal classification problem, since a threshold T_H of 1.4 would serve the purpose even at 0dB. With this threshold value Monte Carlo simulations were carried out for these signals and the misclassification error is found to be minimal as shown in table 1. The impressive performance of the proposed technique even at such a low CNR is attributed to the implicit CNR improvement offered by the band pass filters.

Table 1: Misclassification Error (%)

CNR/ Modulation	30dB	20dB	5dB	3dB	0dB
2/4/8PSK	0	0	0	0	2
2/4/8FSK	0	0	0	0	0

The discrepancies in the variances and the variance ratios observed between the theoretical value R and estimated value \hat{R} in all cases, which are attributed to the following:

1. The expression for the variance of the instantaneous frequency assumes an ideal band pass filter whose response is different from that of the 6-th order chebyshev or butterworth filters used in the simulations. (No notable difference is observed in the results by changing the filter type: chebyshev or butterworth. This is expected because we are finding the variance ratios and the trend in variance is the same in both numerator and denominator.)

- The effect of spikes in the instantaneous frequency that occur at the symbol boundaries are not considered in the theoretical derivations.
- The analytical derivations does not include the effect of median filter used in the simulations to eliminate the spikes in the instantaneous frequency.

One more important point is that the values of f_b , f_c and f_d used in the simulations are on lower side and closer to the values found in some ITU V series data modems [15]. These values are considered only for reducing the computational requirements. This, however, is not a limitation of the theory and the proposed algorithm developed in earlier sections.

VI. CONCLUSIONS AND FUTURE WORK

In this paper a novel classification scheme based on the variance of instantaneous frequency to discriminate between noisy M-ary Phase Shift keyed (MPSK) and M-ary Frequency shift keyed (MFSK) signals is proposed. In the proposed method, the received signal is passed through the pair of band pass filters and the ratio of variances of instantaneous frequency of the filter outputs is used as decision statistic. Analytical expressions are developed for the decision statistic. These expressions show that the discrimination between PSK and FSK is possible even at a carrier-to-noise ratio (CNR) of 0dB. The satisfactory performance of the proposed technique even at such a low CNR is attributed to the implicit CNR improvement at the output of the band pass filters. Simulation results validate the theoretical predictions made and the analytical expressions derived. The effect of changing the filter bandwidths and the median filter size on the decision static and the classification within PSK or FSK group (M=2 or 4 or 8) can be considered as the extension of this work.

VII. APPENDIX A

Consider a set of independent random vectors $\{X_i; i= 1,2, \dots, M\}$ with respective means $\{\mu_i\}$ and standard deviations $\{\sigma_i\}$. Let Y be a random vector formed from $\{X_i\}$ such that

$$Y = [X_1, X_2, \dots, X_M] \tag{A.1}$$

The mean of Y is

$$\begin{aligned} \mu_y &= E\{Y\} = \frac{1}{M} [E\{X_1\} + E\{X_2\} + \dots + E\{X_M\}] \\ &= \frac{1}{M} [\mu_1 + \mu_2 + \dots + \mu_M] = \frac{1}{M} \sum_{i=1}^M \mu_i \end{aligned} \tag{A.2}$$

The Variance of Y is

$$\begin{aligned} \sigma_y^2 &= E\{(Y - \mu_y)^2\} \\ &= E\{[(X_1 - \mu_y)^2 + (X_2 - \mu_y)^2 \dots + (X_M - \mu_y)^2]\} \end{aligned}$$

Expressing in terms of expectations of individual elements of the vector and substituting for μ_y , we obtain

$$\sigma_y^2 = \frac{1}{M} \sum_{i=1}^M E\left\{\left(X_i - \frac{1}{M} \sum_{i=1}^M \mu_i\right)^2\right\} \tag{A.3}$$

Let us add and subtract μ_i to the term in the bracket to get

$$\sigma_y^2 = \frac{1}{M} \sum_{i=1}^M E\left\{\left((X_i - \mu_i) + \mu_i - \frac{1}{M} \sum_{i=1}^M \mu_i\right)^2\right\} \tag{A.4}$$

By expanding the square term and using the properties of the Expectation operator, we obtain the variance expression as

$$\sigma_y^2 = \frac{1}{M} \sum_{i=1}^M \sigma_i^2 + \frac{1}{M} \sum_{i=1}^M \mu_i^2 - \frac{1}{M} \sum_{i=1}^M \sum_{j=1}^M \mu_i \mu_j \tag{A.5}$$

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Influence of Information and Communication Technology on Digital Divide

By Ugonna Onochie Aralu

Introduction- Information and Communication Technology (ICT) is a wide term that refers to all computer-based advanced technologies for managing and communicating information. ICT is an umbrella term that includes any communication device or application including radio, television, cellular phones, computer and network hardware and software, and satellite systems, as well as the various services and applications associated with them, such as videoconferencing and distance learning. ICT is often considered to be a general purpose technology, much like steam and electricity in earlier eras that has broad economic impact through multiple applications. ICT is broader than Information Technology (IT) which is defined as “the study, design, development, implementation, support or management of computer-based information systems, particularly software applications and computer hardware” (Information Technology Association of America, 2008).

GJCST-H Classification: C.2.1, C.2.0



Strictly as per the compliance and regulations of:



Influence of Information and Communication Technology on Digital Divide

Ugonna Onochie Aralu

I. INTRODUCTION

Information and Communication Technology (ICT) is a wide term that refers to all computer-based advanced technologies for managing and communicating information. ICT is an umbrella term that includes any communication device or application including radio, television, cellular phones, computer and network hardware and software, and satellite systems, as well as the various services and applications associated with them, such as videoconferencing and distance learning. ICT is often considered to be a general purpose technology, much like steam and electricity in earlier eras that has broad economic impact through multiple applications. ICT is broader than Information Technology (IT) which is defined as "the study, design, development, implementation, support or management of computer-based information systems, particularly software applications and computer hardware" (Information Technology Association of America, 2008).

Information and Communication Technologies (ICTs) have changed the way information is stored, disseminated and processed. Information is central in areas of social, economic and political activities. Even though the Internet has brought about freedom, productivity and communication, its uneven distribution and access has led to what refers to as a Digital Divide. The term "digital divide" refers to the gap between individuals, households, businesses and geographic areas at different socio-economic levels with regard both to their opportunities to access information and communication technologies (ICTs) and to their use of the Internet for a wide variety of activities. The world has slipped from the Industrial Age into the Information Age. This emerging Information Society puts a premium on intelligence; value added knowledge, and the application of knowledge to all processes, products and services. This replaces raw sheer physical strength as an economic asset in today's economy. Information and communication knowledge have therefore become critical components of a successful and prosperous society.

The influence of information technology on social practices is to make information more accessible. The developments in information technologies have influenced the continuity of social attitudes, customs or

institutions. Social attitudes have changed with the effect that citizens of a society now expect the various elements of that society to be better informed than before. The exclusion leads to a fundamental cleavage to already existing inequality and social exclusion in the society. They also expect to be able to access more information about a specific product, service or organization so that they can make informed decisions with regard to their interactions with that entity. The word institutions can incorporate a wide variety of organizations such as governments, commercial businesses, news and media organizations and educational organizations. Information technology (IT) has the ability to lower coordination cost without increasing the associated transactions risk, leading to more outsourcing and less vertically integrated firms. Lower relationship-specificity of IT investments and a better monitoring capability imply that firms can more safely invest in information technology for inter firm coordination than in traditional investments for explicit coordination such as co-located facilities or specialized human resources; firms are therefore more likely to coordinate with suppliers without requiring ownership to reduce their risk. This enables them to benefit from production economies of large specialized suppliers. Moreover, rapid reduction in the cost of IT and reduction in the transactions risk of explicit coordination makes possible substantially more use of explicit coordination with suppliers. The resulting transaction economies of scale, learning curve effects, and other factors favor a move toward long-term relationships with a smaller set of suppliers. The development in information technology has helped governments to improve on services to their citizens. Advances in Database technology for example have enabled the governments of various countries to collate and monitor statistical information that they can use to combat fraud, manage the economy in a better way. The advances in information technology have heavily influenced commercial businesses in several ways.

II. SOCIETAL IMPACTS OF INFORMATION AND COMMUNICATION TECHNOLOGY

a) *Access to information*

The greatest effect of ICT on individuals is the huge increase in access to information and services that has accompanied the growth of the Internet. Computers

and communication technologies allow individuals to communicate with one another in ways complementary to traditional face-to-face, telephonic, and written modes. They enable collaborative work involving distributed communities of actors who seldom, if ever, meet physically. These technologies utilize communication infrastructures that are both global and always up, thus enabling asynchronous as well as synchronous interactions among individuals, groups, and organizations. Some of the positive aspects of this increased access are better, and often cheaper, communications, such as VoIP phone and Instant Messaging. Technological advancement creates dependent platforms on which communication strives. It has brought new opportunities for leisure and entertainment. The facility enables conducive environment to make contacts and form relationships with people around the world. With the development of computer industry and internet networks, the global communication has reached an unprecedented height. It increases the ability to obtain goods and services from a wider range of suppliers. Information technologies have influenced the continuity of social attitudes, customs or institutions. Social attitudes have changed with the effect that citizens of a society now expect the various elements of that society to be better informed than previously. They also expect to be able to access more information about a specific product, service or organization so that they can make informed decisions with regard to their interactions with that entity.

i. *Commercial Perspective*

Advances such as computer aided design; relational database technologies, spreadsheets and word processing software all provide a commercial benefit to the business, as automation of manufacturing processes and as different businesses compete with each other, the commercial advantage one can have over another may depend primarily on its use of information technologies. The Transformations of the 21st Century have brought about immense organizational changes. The economic environment caused by globalization and technology have forced organizations around the world to make significant transformations in order to competitively survive, adapt and achieve success. Knowledge, information and ideas are now replacing traditional key resources of business like capital, personnel and facilities. Organizations are now restructuring and thereby creating global networks. There are new job opportunities being able to extract information as to what the customer needs, e.g. flexible and mobile working, virtual offices and jobs in the communications industry. This extraction of information is facilitated and indeed made possible by the technology used to store, manipulate and retrieve information with sophisticated hardware and software mechanisms which maximizes its commercial

advantage. The use of information technology to monitor a business's performance also enables businesses highlight areas where they are not making the most use of their resources. The use of information technologies increases the businesses income through advertising in the various available forums. Due to the nature of news and media organizations, the information technologies have particular relevance to them.

ii. *Religious perspective*

This has mainly been to the effect of making information about them more accessible. The rapid adoption of the Internet gave rise to a significant body of scholarly research focused on understanding religious practice online. The most aspect of information technologies has influenced the continuity of social attitudes, customs or institutions. For example different religious groups have adopted email for community coordination, projector screen during church services or seminar presentation and websites to read religious materials.

iii. *Educational perspective*

Information and communication technology presents the promise of providing better education to more people more efficiently than can be accomplished without technology. With these developments immense scopes have come to the surface to impart learning in a much more efficient and interactive way. Multimedia technology and internet networks have revolutionized the whole philosophy of learning and distance learning and provided us with the opportunity for close interaction between teachers and learners with improved standard of learning materials compared to what only existed with the printed media. Reflecting in the yester years of ancient learning method where learners line up in single file formations with paper and pencil in their hands; a teacher at the blackboard writing; with learners furiously copying all the that is written and said, memorizing them in anticipation for an examination at the end term. The advent in science and technology has altered learners approach to their studies with an improved access to education, e.g., distance learning with interactive multi-media and on-line tutorials with virtual reality. ICT can be used to help people overcome disabilities e.g. screen magnification or screen reading software enabling partially sighted or blind people to work with ordinary text rather than Braille. ICT in education provides productive teaching and learning in order to increase people's creative and intellectual resources especially in today's information society. Through the simultaneous use of audio, text, multicolor images, graphics, motion, ICT gives ample and exceptional opportunities to the students to develop capacities for high quality learning and to increase their ability to innovate. The nature of education should prepare students to become future workers in a fast changing job market. Access to Internet and the World

Wide Web would enable students to take advantage of the information superhighways. Constant learning and skills acquisition is a necessity to be relevant in a technological dynamic society. Individuals must be equipped with knowledge that will help them transform ideas into serious business ventures. The developments that have occurred in information technology have also had other influences on educational establishments. Educational organizations have a goal to distribute information from a source to the student. The processes by which educational establishments distribute information have become increasingly diverse and the effectiveness of the process has also improved.

iv. *Health perspective*

The influence of ICT on health has contributed immensely to an improved health treatment and diagnosis. Health can be described as the physical and psychological well being of a living thing. The advent of ICT in health care sector has encouraged sustainable development in dispensation, drug administration and dissemination of important health information to the society. It has increased the potency of health information gathering, processing and proffer better solutions in elimination of problems. Healthcare Information System: This is a software solution for appointment scheduling, patient data management, work schedule management and some other administrative tasks related to healthcare.

The digital computer information networking has changed the global economic technological concept with boundless time and space. This phenomenon is called as digital economy or networked economy. The internet integration in developing countries has increased, since it's prevalent among educated individuals, connected to global networks. The development in the Communications field, have bridged the knowledge gaps between the information-rich and the information-poor society that have widen over time. This development has excluded certain parts of the world that have not embraced digital technology from enjoying the dividends of information technology. The changing economic, social and political situations have a direct impact on the individual society members and different business sectors, where organizations have to effectively use and trade in information in order to survive. With the proliferation of the Internet, a medium deemed efficient by many, as a tool enables different parts of the world to interact, carry out business and live side by side in the virtual space. It is proved to be a reality, mainly for the developed world that has access to information technology for decades and therefore mastered the skills for processing, storing and retrieval of information.

III. SOCIETAL IMPORTANCE OF DIGITAL DIVIDE

The access to information and communication technologies is the gateway to a sustainable existence in any socio-economic development. The backbone of a nation's socio-economic activities is information driven. The advent and application of digital technologies in social institutions such as banks, businesses, governments, libraries and schools have changed the way the youths relate and interact with social institutions. Timely dissemination of information globally has facilitated an increased level of commercial business activities with small firms being able to register their presence electronically and compete effectively with other businesses across the world. The development of electronic platform has made commerce convenient for individual buyers to carry out transactions electronically. Our technological dynamic society has revealed the scientific advancement in health care, trade, education, and transportation. Digitalization of our society has changed our understanding of economic and social development. The tectonic economics and social change have been characterized by the terms known as "knowledge economy" and "learning society", respectively. This implies the notion that knowledge and learning is core of economic productivity and social development of a nation.

The communication technology infrastructure provides virtual platform through which organization share digital signals, and costs respectively. In a digital networked environment, business organization conforms to an internet based technology, which is an effective and efficient tool in relating with customers and suppliers. The Internet allows scalability in terms of local and global networks. It also allows interoperability, interactivity and flexibility management in branding and customized business networks. This digital interconnection enables businesses to strive globally in conformity with organizational practice. An interactive and networked relationship exists between producers, customers and service providers in cost reduction, increased quality and efficiency. Electronic commerce takes the centre stage in core financial market place which creates greater interdependence in global markets. The dynamism of technology enables an organization to frequently learn the latest trend as to cope with the challenging technological environment. The Profits and products of an organization are based on effective and continual learning of modern technological skills. The acquisition of technological knowledge enables organizations to deal with dynamics of digital word.

The Integration of information communication and technology globally has caused a convergence of economic and social forces, fostering interest and commitments, values and tastes, challenges and

opportunities involving social institutions of the economy. Knowledge and expertise is the base of an organizational culture and traditions. The use of digital technologies increases employees' abilities to produce quality products and services. A dynamic society requires an up-date of products and services satisfy customers need. Information communication technologies are the nervous system of a given society, transmitting and distributing sensory and control information, and interconnecting myriad interdependent units solving complex societal problems of redundancy.

IV. CONCLUSIONS

The provision of information technology does not translate into attainment of development. In order to work towards development, skills in processing information are a necessity. Developments such as the Internet and satellite television have created new medium and audiences through which and to which these organizations can disseminate their information. The distribution of information is not the only concern of educational establishments. For example one of the aims of Universities is to create information. This creation is done by research. Information technologies have enabled researchers to access a wider source of information than previously available through such technologies as the Internet. The Internet and other related technologies such as electronic mail also enable collaborative projects to be undertaken between geographically distant groups. People are only key players in the information society if they are well educated, which enables them to acquire the intellect and character to survive in a new and globalized economy.

The availability of internet infrastructure enables publishers or any individual to get and publish information accessible anywhere across the globe. Given the information gap that exists in the world today, issues concerning the information imbalance need to be seriously and genuinely addressed in order to fight poverty and to achieve development. These technologies consists Electronic Mass Media such as Cable Television, pay Television Services, Interactive Television, Wireless Cable Systems, Streaming Media, Radio broadcasting , Direct Broadcast Satellite, Computers and Consumer Electronic such as Multimedia computers Video Games, The Internet and the World Wide Web, Office Technologies, Internet Commerce, Virtual and Augmented Reality, Home video and Digital Audio and Technology and Satellite technologies. The use of these technologies creates interdependence in continuous assessment of business performances to identify grey areas indicating that resources are underutilized. The creation of vital infrastructure ensures increase in businesses income

through adverts in various available fora emerging on information platform.

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Character Education Development Model-based E-Learning and Multiple in Telegency in Childhood in Central Java

By Rafika Bayu Kusumandari Istyarini

Semarang State University

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Character education will be more meaningful if carried out since early childhood. At the early age of 0-6 years, the brain develops very rapidly up to 80 percent. At that age the brain to receive and absorb various kinds of information, does not look good and the bad. That is the period in which physical, mental and spiritual child will begin to form. On the implementation of character education for early childhood adapted to the characteristics of each school and the emphasis of each institution penyelenggarakan early childhood education. Moreover, childhood is a time of play will be more fun if the learning utilizing e-learning and simultaneously develop multiple intelligences (multiple intelegency). This study intends to develop character education model based on e-learning and multiple intelligences in early childhood based in Central Java. As the above description, the problem in this research are: development of character education model based on e-learning and multiple intelligences in early childhood based in Central Java. Referring to the research to be conducted, a "Research and Development", meaning that a research program followed up with a development program for the repair or improvement (Arikunto, 1996: 9). To produce a prototype management of character education in early childhood based on e-learning and multiple intelegency in Central Java, taken systematic steps in the form of the process of action, reflection, evaluation and innovation by applying qualitative research methods, descriptive, development, experimentation, and evaluation.

Research result

I. INTRODUCTION

a) Background

Character development which is an effort to mandate embodiment of Pancasila and the 1945 Constitution was motivated by the reality of a growing

national problem today, such as disorientation and not dihayatinya Pancasila values; limitations of integrated policy tools in realizing the values of Pancasila; shifting the value of ethics in the life of the nation; waning awareness of the cultural values of the nation; the threat of national disintegration; and the weakening of national independence (Parent Book Character Development of National Policy 2010-2025). To support the realization of the ideals of character development, as mandated in the Pancasila and the 1945 Constitution as well as addressing the problems of nationality today, the Government makes character development as one of the priority programs of national development where character education is placed as a foundation for realizing the vision of national development, namely "people realize noble, moral, ethical, cultural, and based on the philosophy of Pancasila."

Character education will be more meaningful if carried out since early childhood. At the early age of 0-6 years, the brain develops very rapidly up to 80 percent. At that age the brain to receive and absorb various kinds of information, does not look good and the bad. That is the period in which physical, mental and spiritual child will begin to form. Therefore, many are calling this period as the golden days of the child (golden age). This is also due early childhood education is the foundation for the formation of character. On the implementation of character education for early childhood adapted to the characteristics of each school and the emphasis of each institution penyelenggarakan early childhood education. Moreover, childhood is a time of play will be more fun if the learning utilizing e-learning and simultaneously develop multiple intelligences (multiple intelegency).

This study intends to develop character education model based on e-learning and multiple intelligences in early childhood based in Central Java.

i. Issues to be examined

As the above description, the problem in this research are: development of character education model based on e-learning and multiple intelligences in early childhood based in Central Java.

ii. Special Purpose

In keeping with the focus of research, in particular the objectives to be achieved through this

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research is to find once described the development of character education model based on e-learning and multiple intelligences in early childhood based in Central Java.

II. RESEARCH METHODS

The research method is equipped with a flow chart that illustrates what research has been done and achieved before appropriate roadmap college research. It would be better if the presentation can be associated with the achievements of researchers that can be used as a reference to resume the research activities will be proposed and will be done during the study period. Methods must explain fully clear stages of research, outcomes, measurable achievement indicators at each stage.

Referring to the objectives to be achieved, this research program was designed with a "Research and Development", meaning that a research program followed up with a development program for the repair or improvement (Arikunto, 1996: 9). To produce a prototype management of character education in early childhood based on e-learning and multiple intelegency in Central Java, taken systematic steps in the form of the process of action, reflection, evaluation and innovation by applying qualitative research methods, descriptive, development, experimentation, and evaluation. This study aims to gain in-depth picture of the model of character education in early childhood based on e-learning and multiple intelegency in Central Java. Reason uses a qualitative method because it uses the knowledge of researchers, there are no results of the assessment and empirical research specifically about the model character education in early childhood based on e-learning and multiple intelegency in Central Java. Therefore, as was common in scientific research steps taken by the researcher is doing exploratory (exploration) of the object being studied. In that connection the qualitative method is one method of research that offers design exploratory research aiming. Unlike the design of experimental research for example on the design of qualitative research investigators did not starts from a certain frame of mind, but let the natural setting of research / as they are and seeks to understand the phenomenon that is by putting yourself in the object being studied (empathy). Another reason is because the use of qualitative methods with qualitative methods ideas, concerns, attitudes and values of a number of people who are being studied can be easily understood (Zelker, 1989 in Utomo 1997: 71).

Data were collected from experienced background (natural setting) as the data source directly. Purposing the data can only be done if the depth obtained on facts obtained. This study is expected to build an inductive theory of abstractions of data collected about character education models in early

childhood based on e-learning and multiple intelegency in Central Java is based on the findings of significance in the background experienced. Early childhood education is the object of research is the educational institutions of early childhood education e-learning-based characters and multiple intelegency that exist in Central Java. The principle of qualitative research emphasized that any findings (provisional) based on the data, so finding it increasingly *tersahihkan* before crowned as theory (Alwasilah, 2003: 102). Qualitative research design focuses on certain phenomena which do not have the generalizability and comparability, but has internal validity and contextual understanding. What to do researchers to achieve the objectives of the research on the outline four, namely (1) to build familiarity with the respondent, (2) sampling, (3) data collection, and (4) data analysis. This research is not simply linked to the knowledge that can be reworded (proportional knowledge), but also about knowledge that can not be reworded (tacit knowledge), which is almost impossible to obtain through rationality approach (Lincoln and Guba in Alwasilah, 2003: 103). Cases studied is a model of character education in early childhood based on e-learning and multiple intelegency in institutions of early childhood education that has a distinctive background. Although the design of this study will be gradual, but the events (event) special observations were made simultaneously.

Based on the conceptual findings from the school, then performed the comparative analysis and conceptual development, to receive an abstract of the characteristics of the model of character education in early childhood based on e-learning and multiple intelegency in Central Java. In line with the design of qualitative research, this study sought to understand the meaning of events and interactions of people in certain situations. To be able to understand the meaning of events and interactions of people, used the theoretical orientation or theoretical perspective with a phenomenological approach (phenomenological approach). This approach is determined by observing the phenomena observed subjects conceptual world through the actions and thoughts in order to understand the meaning compiled by the subject in everyday events.

This research program will be gradually carried out with the following activities:

- a. To study literature in an interdisciplinary and critical analysis of the results of previous studies that are relevant to the theme of the research.
- b. Designing and carrying out preliminary studies to produce a complete description of the development model of character education in early childhood based on e-learning and multiple intelegency in Central Java.

- c. Based on the development of the existing character education and a number of relevant theory, prepared (developed) a prototype model of character education in early childhood based on e-learning and multiple intelegency in Central Java.
- d. Conducting seminars workshops with relevant experts and praktisis on prototype models of character education in early childhood based on e-learning and multiple intelegency in Central Java. The target of this workshop seminar is drafting "book character education models in early childhood based on e-learning and multiple intelegency", who socialized in the institutions of early childhood education as a reference for the implementation of character education based on e-learning and multiple intelegency.
- e. To disseminate the educational model of character development in early childhood based on e-learning and multiple intelegency in Central Java.
- f. Conducting trials to determine the effectiveness of character education models in early childhood based on e-learning and multiple intelegency developed in the implementation of character education.
- g. Revising the development model of character education in early childhood based on e-learning and multiple intelegency in Central Java based on the test results as the final result of the research program conducted.

This peneltiaan are multi-year, which was designed in three stages of activity. In the first year, conducted a study to map the needs of the development of models and devices through a learning needs analysis / needs assessment to formulate design models. The second year, made the application, evaluation, and determination of the final model. Third year, made the implementation of the final model in the development of character education models in early childhood based on e-learning and multiple intelegency in Central Java.

Source of data in this study consisted of:

1. The primary source is the activity of the model development process of character education in early childhood based on e-learning and multiple intelegency in Central Java (which include: curriculum, syllabus, lesson plans, teaching materials, instructional media, instructional evaluation tool), educator or instructor and learners.
2. A secondary source is the organizer of the character education program in early childhood education institutions were regarded as supportive of the primary data sources, literature, photographs of activities, and other documents from the institution that life skills education providers are expected to provide information about the issues being investigated.

Data collection techniques in this study are:

1. The non-participant observation conducted in a focused and thorough observation sheet instruments are structured using a scale to obtain data relating to the learning process and learning tools that have been used in the character education program. Recording the results of observations followed by the recording of learning through a photo camera. In-depth interviews (in-depth interviewing) with open interview guide instrument made to capture data from key informants with a flexible structure so that the information obtained has sufficient depth. Interviews were conducted to educators, learners and providers of early childhood education programs.
2. Questionnaire with instruments to complete the enclosed questionnaire data can not be obtained through in-depth interviews of key informants.
3. The documentary studies, performed on documents relating to perma-salahan research, including a review of the literature sources.

Validity of the data in this study pursued by: (a) test of the credibility that includes triangulation, perseverance observation, discussion with colleagues; (B) transferability test by presenting data that is easy to understand, detailed reports; (C) test of dependability by conducting an audit of the whole process of research; (D) confirmability test, the results of the research process.

III. RESULTS AND DISCUSSION

a) *Research Result*

Based on research proposals that have been submitted by the research team, this research took four (4) areas within the province of Central Java as a research sample. The third area is Banyumas, Semarang City, Tegal and Holy District. Here below we present briefly our results is based on data collection activities in all four areas. We use a Focus Group Discussion (FGD), observations, and questionnaires to collect data from the field. In the first stage of the study, there are two activities that are carried out preliminary studies and field studies on the implementation of character education based on e-learning and multiple intelligences.

Before discussing in more detail the data obtained in the field by the data collection team, some of the data and information collected through searches of information by the data collection team before heading to the field is relatively strengthened by the data and information when it plunged into the field.

For schools that we make sample in each district / city taken two pieces of schools where one public school and one private school. For our public schools take the Pembina State kindergarten pilot schools for each district / city. As for the private school

we took a school that has a diverse kualitas. This was done to provide an overview of the implementation of multiple intelligence-based character education and e-learning.

In the event of preliminary studies conducted field needs analysis in this study include: the subject of research, data related to the condition of learners, and conditions associated with the learning process of students in kindergarten. Subject of this research that Pembina State TK Semarang, Semarang Labschool kindergarten, kindergarten Pembina State Holy, Holy Batik kindergarten, kindergarten Pembina State Tegal, Tegal Aisyiah kindergarten, kindergarten and kindergarten State Trustees Pertiwi Cindaga Purwokerto, Banyumas. Data about the condition of the students throughout the school that is the subject of research as well as everything that is needed in the learning process is described in a preliminary study (exploratory study). Conditions associated with the learning process of students were analyzed by means of understanding the learners and study the problems that occur in the learning process, then define its needs. Researchers develop Multimedia Interactive Learning for cultivation of character education in accordance with the conditions of each subject of study. This is because each of the research subjects have characteristics that differ from one another even though the characters are developed equally, but for different implementation.

1. Implementation of Character Education Based E-Learning and Multiple Intelegency in Each School

Character education model based on e-learning and multiple intelegency in Central Java revealed aspects of the scope of objectives, materials, costs, schedule of teaching, learning tools, implementation, evaluation systems, and facilities.

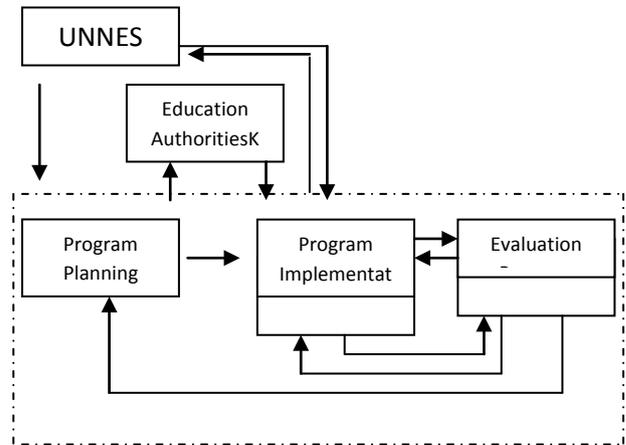
This component of the research results are presented in the following table.

Table 5.1: Program Planning Programme

No	Component	Percentage
1	Purpose	95 %
2	Content	65 %
3	Cost	88%
4	Schedule of Learning	100 %
5	Learning tools	90 %
6	Implementation of activities	85 %
7	Evaluation system	65 %
8	Facilities	76 %
9	The ability of teachers in implementing the learning	100%
10	The ability of teachers in preparing media	69%

Based on the table above, show that respondents in this study stated purpose 92%, materials 65%, the cost of 88%, 100% learning schedule, learning

devices 90%, 85% implementation, evaluation systems 65%, and 76% facility. Based on empirical studies on character education model based on e-learning and multiple intelegency, the design of the initial model is structured as follows.



Feedback

Figure 4.1: Hypothetical Model-based Character Education-e-learning and multiple intelegency

Character education model based on e-learning and multiple intelegency was developed to adjust to the characteristics and Khasan to each school. To improve the model to be applied, then the activities of FGD (Focus Group Discussion) by inviting practitioners AUD, Kajur ECD Unnes and Multimedia Expert Learning (From BPM). FGD activities held on July 26, 2015 at 09:00 held at the Pembina State TK Semarang. This event was attended by five people namely Ms. Sulyem (Principal TK Pembina State Semarang, AUD education practitioners, and trainers AUD national level), Ms. Arum (AUD practitioners and kindergarten teacher Pembina State), Mr. Agustiarso (multi media expert pembelajaran from BPM) and Research Team.

FGD conducted to find a character-based education model based on e-learning and multiple intelegency appropriate so that it will achieve the goals that have been set optimally. This model is also to facilitate the implementation of character education based on e-learning and multiple intelegency for young children.

From the result obtained discussion of character education model based on e-learning and multiple intelegency as follows:

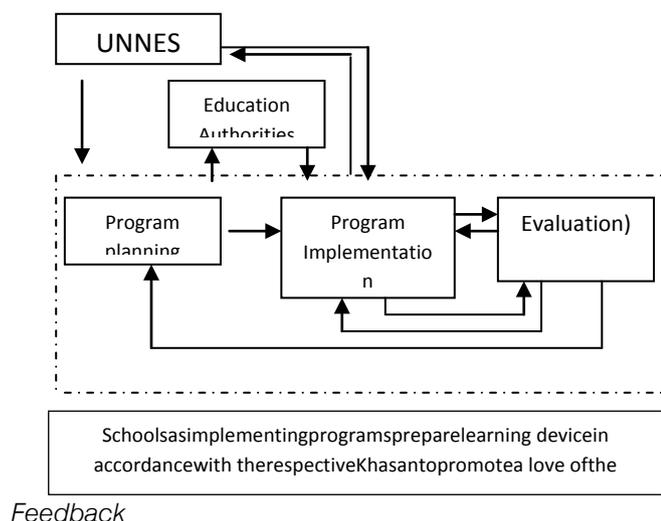


Figure 4.2 : Model-Based Character Education e-learning and multiple intelligence

From the above model, the implementation of character education based on e-learning and multiple intelligence in each institution to forward to Khasan each school. Additionally, the implementation is also customize the capabilities of each school. Learning tools will be made to the implementation and evaluation of more focused so that the expected results are satisfactory.

Here are presented the results of a needs analysis and preliminary study in each school

a) *Pembina State Kindergarten of Semarang*

As a kindergarten pilot project at the provincial level, kindergarten Pembina State Semarang trying to become a pioneer in the formation of character. Moreover, character education given to children at an early age they will be a strong foundation in the formation of character. For characters that are developed are trying to develop 18 values derived from religion, Pancasila, culture and national education goals. However, more emphasis on the spirit of nationalism, religious, discipline and patriotism. For values of other characters follow the most important thing to do is habituation. In the implementation of character education, every Monday is always held the flag ceremony, it is intended that the children understand the spirit of nationalism through respect for the state symbols and the national anthem Indonesia Raya. Religious values instilled by their religious education in accordance with the religion and beliefs held by learners. In addition, every day children are encouraged to save and charity by putting money into the alms boxes placed in front of the teacher's office. The amount of savings and charity are not determined to train the sincerity of learners. This is done to embed children's understanding of the importance of sharing and caring with each other. The value of discipline instilled by

coming to school on time, in uniform in accordance with applicable regulations, carrying supplies and keeping the environment clean. While the value of patriotism instilled by providing teaching national anthems, local clothes, folk songs, and culture that exist in Indonesia.

Implementation of character-based learning e-learning and multiple intelligence held every Wednesday for Thursday's class A and class B. This is because of the limited CD Learning about the limited character education and LCD projectors owned. While the material usually take from CD Character Education Learning Center shipment of IGTKI and buy the appropriate CD. Sometimes teachers also download the material on the internet. The new school currently has 4 pieces of LCD projectors and 6 laptops. All teachers are required to have a laptop, especially who have received teacher certification allowance (currently 100% kindergarten teacher Semarang State Trustees have received teacher certification allowance) so that all teachers are able to implement e-learning-based learning. The ability of the teacher is obtained from following a course and training. There are even some teachers who participated in the built BPM for interactive learning media. The skills they have, and then transmitted to colleagues at the school so that all teachers have sufficient ability in implementing e-learning based education. For the procurement of infrastructure and media education, the school always conduct needs analysis beginning of each new school year so that the purchase of infrastructure adapted to the needs. In the multiple intelligences (multiple intelligence) which focused on linguistic-verbal intelligence, kinesthetic intelligence, interpersonal intelligence, intrapersonal intelligence and naturalist intelligence. Although for development adapted to the intelligence (talent) of each child.

b) *Lab School Kindergarten Unnes Semarang City*

TK Lab School to develop a program on the grounds that children learn best way is through play. It is based on the results of studies showing that the play gives them a chance to learn that encourage social relationships, language development, understanding numbers, letter recognition, thinking skills, along with other core subject areas. While the children play they also learn about life skills and values such as teamwork, creativity and tolerance with others. Implementation of character-based learning e-learning and multiple intelligence held every Thursday so-called Creative Thursday. Each child will work with the parents as a sustainable project with program / learning theme. For the best creations will be given a trophy so the parents will be more enthusiastic to join the program as a form of wonderful cooperation between children and parents. The focus in terms of the characters in the character education planting love of the homeland and the nation through learning programs in the classroom.

It also added knowledge about gender as well as the formation of good habits at school. Technology development through multimedia learning class in the classroom. In the e-learning-based learning and multiple intelegency, applied since 2011, once a week children are introduced to learning by using multimedia. Teachers here also absolute need to be able to use educational games in any form. It also developed the book "I Am a Child Terrific" which contains the order of good behavior according to the customs and norms of Indonesia and age. With this book as a discipline embedded expected characteristic of Indonesian children. In addition, multiple intelligences (multiple intelegency) developed more emphasis on kinesthetic intelligence, interpersonal intelligence, intrapersonal intelligence and naturalist intelligence. There are some activities undertaken to support the development of multiple intelegency namely (1) extra feeding conducted two times each month on Wednesday week 2 and 4. The purpose is to introduce healthy food to students, to develop aspects of student progress and to train students' independence, especially in terms of procedures for eating. (2) outdoor activities held every Saturday held the first week in the pool Hotel Patrajasa at 8:00 to 10:00 pm. Activities include swimming, sand play and whirlpool. Each child is required accompanied by a parent or caregiver. E-learning material, obtained by the procurement of instructional CD and download on the internet. Incidentally Unnes also many students who do research at the Lab School kindergarten thesis theme associated with MPI. As for the provision of facilities and infrastructure, all supplied by the State University of Semarang with road apply for the provision of facilities and infrastructure required and also of the contribution of parents. This is done so that the facilities and infrastructures needs can be met in order to facilitate the learning process.

c) *Pembina State Kindergarten of Purwokerto*

As a pilot school in Banyumas, character education becomes the focus of learning in kindergarten Pembina State Purwokerto. Implemented character education in kindergarten Purwokerto Pembina State does not implement all (18 value) directly, but more emphasis on patriotism, discipline and religious. Character education is very important to be implemented in early childhood with the aim to develop attitudes and behavior. For the other value will follow customized with habituation to the main children with discipline. Implementation is guided by the applicable national curriculum. The goal is self-reliance and social responsibility of the child. For the implementation of character education is integrated in the daily learning. Implementation of character education based on e-learning and multiple intelegency been implemented because it is more acceptable to the students and easy to understand. For media used partly bought and partly

made by teachers although the extent of the form of power point (not Multimedia Interactive Learning). The ability of teachers to implement character education learning-based e-learning and multiple intelegency with training and coaching on hold teachers. While in the procurement of facilities and infrastructure, the school did not count on help from the government, but more emphasis on self-help themselves. Teachers already skilled in making learning media, although not able to create a more modern. But it is good enough for the implementation of active learning, interactive and fun so that students do not feel tired and better able to understand the material presented by the teacher. All teachers have prepared a complete learning device.

Until now, the implications and impact of the implementation of character education based on e-learning and multiple intelegency already noticeable. Like, courtesy of students as evidenced by the good behavior as already noticeable. Like, courtesy of students as evidenced by the good behavior like kissing the hand of a teacher when met, spoken word children too polite. In addition, if there are children who do not behave well, will remind his friends by saying the advice of teachers and media impressions delivered in classroom learning. This is a reflection of the successful implementation of character education. No obstacles in the implementation, because the infrastructure is already complete enough that in each class is already available LCD television, VCD player, fan, APE to all areas, and laptops. Although this laptop is a laptop belonging to a teacher, because all the teachers already have a laptop. Principals carry out supervision once every 3 months. Results of supervision will be used as the basis for drafting improvement program and its implementation in the coming semesters.

d) *Pertiwi Kindergarten, Cindaga, Banyumas*

Implementation of character education in kindergarten Pertiwi Cindaga conducted on Wednesday, with an emphasis emphasis on ethics education and patriotism. Education characters become a major focus of learning for a given character education as early as possible will be the foundation of character formation of students so that they become character generation and berakhlakul karimah. Learning characters starting from the discipline, learning start with a prayer and before class children have to line up one by one to make it more orderly.

Character education based on e-learning and multiple intelegency been implemented because it is the demands of today we all have to follow the development of science and technology, besides this method is suitable for early childhood learning because it can be more interactive. Implementation using existing laptops and LCD, this time TK Pertiwi new Cindaga have 1 piece 1 piece laptop and LCD. For the material, learning CD used procurement by buying. This is because the

teachers no one has the ability to make MPI (Multimedia Interactive Learning). For the implementation of character education based on e-learning and multiple turns intelegency implemented considering the limited facilities and infrastructure owned. Multiple intelligences (multiple intelegency) developed more emphasis on kinesthetic intelligence, interpersonal intelligence, and intrapersonal intelligence.

Before the implementation of the learning takes place, teachers prepare RKH and media required in accordance with the theme of which will be taught on that day. Barriers that often arises is the limited-owned media. Because it is not possible if the same media reused to teach, would be boring. Supervision is done by the principal every 3 months to monitor the implementation of learning.

e) *Pembina State Kindergarten of Tegal*

Character education becomes the focus of kindergarten education in the State of Trustees of Tegal. It is given that the character became one of the main points in a child's success in the future. To that end, Pembina State TK Tegal implement a program called S3 (day Thousand Only) in which each child was given a tin savings made from former tennis balls. They shall save a thousand coins each day that will be collected to the school at the end of the month. Savings of the child will be collected by schools and manifested in the form of charity lunch for the needy who were around the school. ALMS is done every Friday where the school bought lunch pack and a glass of mineral water, children who will distribute directly to the needy such as pedicab drivers, homeless, scavengers and construction workers they encountered. This activity has been going on for 4 years and already showing results in which many children who then have a high social awareness. Even though there are some children who have gone up to the primary school, still following the S3 program in kindergarten Pembina State Tegal. It is very proud of the school because it means school programs to shape the character of the students already showing results. So the S3 program will be continued as a hallmark of character building program in kindergarten Tegal Pembina State. Because the results of this program is considered good, then Mrs. Principal who also once chairman IGTK Tegal, trying to transmit the program to other schools in Tegal. However, for the implementation depending on each school, want to implement or not.

While the implementation of e-learning-based learning and multiple intelegency, for each class held turns. Although in each classroom is equipped with complete facilities and infrastructure such as laptop, LCD, TV, VCD, fans, etc. This is because power is still small, feared if all classes turn on the laptop and LCD, then the electricity will "njegleg". Learning material emphasizes the character of patriotism while multiple intelligences developed in emphasis kinesthetic

intelligence, interpersonal intelligence, intrapersonal intelligence and naturalist intelligence. For learning materials, is still limited to downloading on the internet. While the ability to operate a learning-based e-learning, all teachers are able to implement. Principals obliges all teachers to set aside money teacher certification, used to buy a laptop and to operate a computer course. School head teachers always emphasize the understanding that funds teacher certification is not just to enrich themselves, but it should be emphasized to be used to improve the competence of teachers.

For the provision of school infrastructures, the school did not wait for help from the government, but trying to mobilize and independently so that the infrastructure is in kindergarten Pembina State could be equipped.

f) *Aisyiah Kindergarten of Tegal*

Karakter education is very important for young children so that they will have good behavior. Character education in early childhood focus on planting the good behavior of children and thus the character education will be imprinted on the child until she was an adult. Schools implement character education through habituation is done every day, talked and talked and when he was playing and their implementation based on the national curriculum and the curriculum foundation. The purpose of the implementation of character education is to train children to behave decently, manners, respect for parents, friends and noble character. For the application to be integrated with learning activities. TK Aisyiah 1 Tegal already implementing character education based on e-learning and multiple intelegency. This is done so that the learning more fun so that students will easily absorb the materials provided for the learning more interesting. As for the provision of facilities and infrastructure, the supply of government aid schools and parents. In practice principals supervision by direct observation with attention to the teacher when giving lessons.

Teachers in implementing character education based on e-learning and multiple intelegency have the skills to do so. The ability of the internet and laptop operationalize obtained through two ways, namely by way of self-taught and through training. Teaching material obtained through procurement assistance from the government and parents. For the preparation of its implementation, teachers set the theme of the search for material on the Internet and then setting up the tool and the material. The result is quite good because students can understand the material given by the teacher and apply them in daily life. In addition, another implication is the child's emotional development is good. Children are more aware of the good and pious deeds, they behave more polite, etc. While the obstacles encountered was the limited facilities and infrastructure, so that the

implementation is only done once a week every Friday for Saturday's class A and class B.

g) *Pembina State Kindergarten of Kudus*

Patrons of Pembina State Kindergarten of Kudus teachers demanded more professional, where equipment and infrastructure 70% is the result of the work of teachers themselves. Thus, teachers will be more competent. Each teacher makes Prota, RKM and RKH and they will choose the method that is appropriate to the material. For character-based learning e-learning and multiple intelegency, of 18 characters can not all be implemented in accordance with the child's ability as discipline, honesty, and religion. Character education implemented by habituation in everyday life. When learning takes place, teachers have a record of child evaluation, the evaluation will be included in the daily assessment, then monthly assessment and come to the assessment that half entered the summary assessment which will enter the narrative. For a complete infrastructure where for each classroom is equipped with an LCD, TV, VCD player.

Effect of very large character education where the teacher as early as possible will know the potential of students which is distributed in the race. Even recently, one of the students won 1 competition dancing (as a kinesthetic intelligence) provincial level. This is the implication of the successful implementation of character education based on e-learning and multiple intelegency. In addition to storytelling ability (intelligence language) and geguritan (musical intelligence), from students to follow the race at the provincial level. In fact, not only the students who are able to compete at the provincial level, thus gurupun. Bu Diah is the creator dolanan child is capable won at the national level. Of course this is a proof that the Holy Pembina State TK already successfully implement character education based on e-learning and multiple intelegency. Character patriotism already implied by loving culture of the area, Pembina State kindergarten students won one for the race play while singing using the Java language level Central Java.

For procurement advice and infrastructure of government assistance and independently own. Learning material taken from the VCD help from the government and from the purchase itself in the shop and download on the internet. The ability of the teacher in the learning multimedia operationalize obtained by training and courses at their own expense. All teachers already have their own laptop, and even most teachers use the HP smartphone.

There are no significant obstacles faced by the teachers and the schools in implementing character education based on e-learning and multiple intelegency. Supervision is done by the principal two times in the first semester. Results of supervision are used for repairs and basic planning of the implementation of learning in the next semester.

i. *Batik Kindergarten, Kudus*

As one private kindergarten, Batik Kindergarten, Kudus, trying to become early childhood education institutions that promote character education. This is because that character education is very important and very basic. The school always tries to build closeness with students by conducting a home visit so that any problems can be addressed students. Character education implemented by the method of learning by doing. Where teachers become role models for students for example, teachers ask students to use a neat clothing, the teachers wear clothing that is neat as an example for students. Incidentally surrounding communities TK is lower middle income people, the school tried to dive into the character of the community. This will allow the school to implement an appropriate learning method for students.

Learning-based character education e-learning and multiple intelegency implemented by utilizing owned media, although still limited. In addition, sometimes the teacher download the material on the internet. But sometimes, the media in the download does not conform with the wishes of the teacher, then the teacher will modify the off-line media such as media owned concrete objects, media geometry, etc. Thus, students will more easily understand the material presented by the teacher. For multiple intelligences (multiple intelegency) developed more emphasis on kinesthetic intelligence, interpersonal intelligence, intrapersonal intelligence and naturalist intelligence. This is so that students can develop their potential. If children understand but do not understand, of course it is useless. Every day is only open 2 area for children to go deeper in the material provided by the teacher.

IV. DISCUSSION

The character of a nation is an important aspect that affects the socio-economic development. High quality character of the community will surely grow a strong desire to improve the quality of the nation. The key to successful success of a country is determined by the extent to which the public has the character that is conducive to advancing the so-called "social capital" (social capital). So, is not determined by the amount of natural resources or the large number of residents and spacious geografisnya. In the book Fukuyama stressed the competition that exists today is not the competition between ideology system. However, competition between countries that have a high social capital. Countries that have a high social capital is high society a sense of togetherness, mutual trust (vertical or horizontal), and low levels of conflict in the country. Social capital can be realized if each individual can uphold togetherness, loyalty, honesty, hard work and obligations.

Quality characters need to be established and nurtured from an early age. Early childhood is a critical period for the establishment of a person's character, moral cultivation through character education as early as possible to children is the key to building the nation. According to experts the study of children in the development of the human brain (neuroscience) where at an early age in children are not given the education, upbringing, good stimulation will affect the structure of brain development, this happens because the brain development occurs very rapidly under the age of 7 years where 90 percent of the brain is formed at this age.

Character development is best if started at an early age. A phrase that is widely believed to declare "if we fail to be good at an early age, in adulthood we would be troubled person or a bad person".

Character is derived from the Greek word meaning *charassein* carve forming a pattern means to have good character is not automatically belong to every human being so he was born but requires a long process through parenting and education. The child will grow into a character can be realized if children grow within the character, the nature of the holy child born can be developed optimally, it requires the participation of all the families, schools and all components in society example religious institutions, sports associations, the business community and others. Therefore the character education in schools, especially kindergarten and elementary school also needs to be done of course in accordance with the stage of development of the child's age.

Learning is defined as a deliberate effort by educators to support student learning activities. In general, the learning issues in early childhood include:

- a) Learning, playing, singing. In this case study prepared by developing the essence of play
- b) Learning life skills. Social skills are skills possessed were a man to dare to face the problems of life and natural life with no feeling depressed, then proactively and creatively search for and find a solution to the solution (MONE, 2002).
- c) Learning from concrete objects. At an early age children in the sensory motor stage to pre-operational and children learn best from real objects
- d) Integrated Learning. Learning unfounded subjects but integrated with themes based on specific (thematic). Basic themes selected from the everyday events experienced by, for example: water, sand, animals, sky, rain etc. Basic theme can be developed into a sub-theme, the theme is developed into a fountain water, river water, drinking water, sea water, rain water.

With regard to learning in kindergarten, a model of a model teaching program pembejaraan the contents of various programs and learning activities that use a variety of methods. In a literature review found there are

2 major models in the learning program for children of early age, namely:

a) *Learning Model Cooperative (Cooperative Learning)*

This model is intended that educators can become facilitators in the learning activities and can help students become independent learners (Halpern, 2005). Besides believed to increase student achievement, this model is also an alternative to the traditional model of teaching load filled with various instructions of the educator (Siegel, 2005). During use cooperative learning model, children are actively involved with other children and learning materials. The successful implementation of this model is the activity or program should be planned, organized, and structured with tasks related to the goals of learning (Halpern, 005). *As for some form of this model are*

- 1) Discussion in pairs to exchange mind.
- 2) Gather information that is a lot in a short time by dividing groups of students.
- 3) Playing the role (role playing), children play social skills.
- 4) Playing with the search for traces (maze or maps).

b) *Social cognitive learning model (Cognitive-social learning model)*

The purpose of this model is to improve the social skills of children through social cognitive learning effective strategies to provide opportunities for children to practice social behavior in various social contexts. At each learning session, there are three social skills was introduced (using annotations, the child's opinion, and non-verbal expressions displayed when social skills appear). This learning model is divided 5 continuous sessions with different situations presented. The first session, in situations when the child wants to play with other children. Second session, how they can convey an idea or activity that is desired. Third session, children dibelajarkan how attitudes and positive way among friends. The fourth session, children dibelajarkan how he can share toys with other children. As well as the fifth session dibelajarkan children how they can solve the problem of natural various conflict situations. The purpose of the first session is to help the child to take the initiative in forming positive social interaction with peers. While other sessions is to keep the child can maintain positive social relationships with peers. As described in the findings of the research, the implementation of character education based on e-learning and multiple intelegency in all schools that the research samples combining the two models above. Where the use of cooperative learning model, children are actively involved with other children and learning materials. The successful implementation of this model is the activity or program should be planned, organized, and structured with tasks related to the objectives of learning and improving social skills of children through

social cognitive learning strategies effectively by providing the opportunity for children to practice social behavior in wide variety of social contexts.

c) *The development of character education in early childhood based on e-learning and multiple intelegency in Central Java*

1) Procedures and measures the development of character education in schools. To realize the character education in all school activities, do the following steps: a) Select and determine the values are prioritized to be developed based on the results of the analysis of the context by considering the availability of facilities and conditions. b) The head of the school to disseminate to all schools so that all citizens of the school community have a shared commitment to realize the formation of character through the values prioritized. c) To disseminate to parents of students and school committee to support the implementation of character education and synchronize the implementation of character education at school and at home or in the local communities.

2) Planning and Implementation Culture-Based Character Education Program Java

a) *Planning Phase*

At the beginning of activities throughout kindergarten, using a curriculum that serves as a reference for activities performed. This curriculum is a curriculum prepared by the Centre. In this curriculum already contains a range of values that should be developed, namely in the field of development through the establishment of habituation behavior. The value of the priority is hygiene, religious, independence, care for the environment, tolerance. The selected values outlined in the Vision, Mission, and Goals school.

b) *Implementation Phase*

For the implementation of character education based on e-learning and multiple intelegency, first made learning plan to pack the good and the quality of learning, where teachers make RKH (Daily Activity Plan). There are 10 centers of learning were developed, namely: (a) preparation center number, (b) preparation center number, (c) solid nature centers, (d) liquefied natural centers, (e) centers IMTAQ, (f) the center of the beam, (g) centers play a role, (h) center for English, (i) the center of the arts, and (j) the center of the body.

Implementation of character-based learning e-learning and multiple intelegency in the same kindergarten with learning on weekdays, only its implementation tailored to the availability of facilities and infrastructure of each school.

c) *Evaluation Stage*

For the evaluation of the activities carried out regularly by the principal. Teachers only observe the

student's mastery of the material-based character education e-learning and multiple intelegency.

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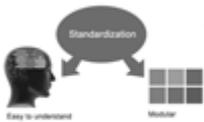




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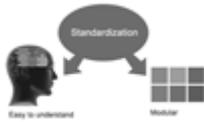
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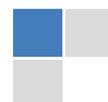
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Metric SI units are supposed to generally be used excluding where they conflict with current practice or are confusing. For illustration, 1.4 l rather than $1.4 \times 10^{-3} \text{ m}^3$, or 4 mm somewhat than $4 \times 10^{-3} \text{ m}$. Chemical formula and solutions must identify the form used, e.g. anhydrous or hydrated, and the concentration must be in clearly defined units. Common species names should be followed by underlines at the first mention. For following use the generic name should be constricted to a single letter, if it is clear.

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- One should avoid outdated words.

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Acknowledgements: Please make these as concise as possible.

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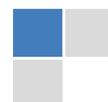


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18. Pick a good study spot: To do your research studies always try to pick a spot, which is quiet. Every spot is not for studies. Spot that suits you choose it and proceed further.

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20. Use good quality grammar: Always use a good quality grammar and use words that will throw positive impact on evaluator. Use of good quality grammar does not mean to use tough words, that for each word the evaluator has to go through dictionary. Do not start sentence with a conjunction. Do not fragment sentences. Eliminate one-word sentences. Ignore passive voice. Do not ever use a big word when a diminutive one would suffice. Verbs have to be in agreement with their subjects. Prepositions are not expressions to finish sentences with. It is incorrect to ever divide an infinitive. Avoid clichés like the disease. Also, always shun irritating alliteration. Use language that is simple and straight forward. put together a neat summary.

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22. Never start in last minute: Always start at right time and give enough time to research work. Leaving everything to the last minute will degrade your paper and spoil your work.

23. Multitasking in research is not good: Doing several things at the same time proves bad habit in case of research activity. Research is an area, where everything has a particular time slot. Divide your research work in parts and do particular part in particular time slot.

24. Never copy others' work: Never copy others' work and give it your name because if evaluator has seen it anywhere you will be in trouble.

25. Take proper rest and food: No matter how many hours you spend for your research activity, if you are not taking care of your health then all your efforts will be in vain. For a quality research, study is must, and this can be done by taking proper rest and food.

26. Go for seminars: Attend seminars if the topic is relevant to your research area. Utilize all your resources.



27. Refresh your mind after intervals: Try to give rest to your mind by listening to soft music or by sleeping in intervals. This will also improve your memory.

28. Make colleagues: Always try to make colleagues. No matter how sharper or intelligent you are, if you make colleagues you can have several ideas, which will be helpful for your research.

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30. Think and then print: When you will go to print your paper, notice that tables are not be split, headings are not detached from their descriptions, and page sequence is maintained.

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33. Report concluded results: Use concluded results. From raw data, filter the results and then conclude your studies based on measurements and observations taken. Significant figures and appropriate number of decimal places should be used. Parenthetical remarks are prohibitive. Proofread carefully at final stage. In the end give outline to your arguments. Spot out perspectives of further study of this subject. Justify your conclusion by at the bottom of them with sufficient justifications and examples.

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Mistakes to evade

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In every sections of your document

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- Present your points in sound order
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- To the point depiction of the research
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- Significant conclusions or questions that track from the research(es)

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- Center on shortening results - bound background information to a verdict or two, if completely necessary
- What you account in an conceptual must be regular with what you reported in the manuscript
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- Shield the model - why did you employ this particular system or method? What is its compensation? You strength remark on its appropriateness from a abstract point of vision as well as point out sensible reasons for using it.
- Present a justification. Status your particular theory (es) or aim(s), and describe the logic that led you to choose them.
- Very for a short time explain the tentative propose and how it skilled the declared objectives.

Approach:

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- Sort out your thoughts; manufacture one key point with every section. If you make the four points listed above, you will need a least of four paragraphs.



- Present surroundings information only as desirable in order hold up a situation. The reviewer does not desire to read the whole thing you know about a topic.
- Shape the theory/purpose specifically - do not take a broad view.
- As always, give awareness to spelling, simplicity and correctness of sentences and phrases.

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- If use of a definite type of tools.
- Materials may be reported in a part section or else they may be recognized along with your measures.

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- Report the method (not particulars of each process that engaged the same methodology)
- Describe the method entirely
- To be succinct, present methods under headings dedicated to specific dealings or groups of measures
- Simplify - details how procedures were completed not how they were exclusively performed on a particular day.
- If well known procedures were used, account the procedure by name, possibly with reference, and that's all.

Approach:

- It is embarrassed or not possible to use vigorous voice when documenting methods with no using first person, which would focus the reviewer's interest on the researcher rather than the job. As a result when script up the methods most authors use third person passive voice.
- Use standard style in this and in every other part of the paper - avoid familiar lists, and use full sentences.

What to keep away from

- Resources and methods are not a set of information.
- Skip all descriptive information and surroundings - save it for the argument.
- Leave out information that is immaterial to a third party.

Results:

The principle of a results segment is to present and demonstrate your conclusion. Create this part a entirely objective details of the outcome, and save all understanding for the discussion.

The page length of this segment is set by the sum and types of data to be reported. Carry on to be to the point, by means of statistics and tables, if suitable, to present consequences most efficiently. You must obviously differentiate material that would usually be incorporated in a study editorial from any unprocessed data or additional appendix matter that would not be available. In fact, such matter should not be submitted at all except requested by the instructor.



Content

- Sum up your conclusion in text and demonstrate them, if suitable, with figures and tables.
- In manuscript, explain each of your consequences, point the reader to remarks that are most appropriate.
- Present a background, such as by describing the question that was addressed by creation an exacting study.
- Explain results of control experiments and comprise remarks that are not accessible in a prescribed figure or table, if appropriate.
- Examine your data, then prepare the analyzed (transformed) data in the form of a figure (graph), table, or in manuscript form.

What to stay away from

- Do not discuss or infer your outcome, report surroundings information, or try to explain anything.
- Not at all, take in raw data or intermediate calculations in a research manuscript.
- Do not present the similar data more than once.
- Manuscript should complement any figures or tables, not duplicate the identical information.
- Never confuse figures with tables - there is a difference.

Approach

- As forever, use past tense when you submit to your results, and put the whole thing in a reasonable order.
- Put figures and tables, appropriately numbered, in order at the end of the report
- If you desire, you may place your figures and tables properly within the text of your results part.

Figures and tables

- If you put figures and tables at the end of the details, make certain that they are visibly distinguished from any attach appendix materials, such as raw facts
- Despite of position, each figure must be numbered one after the other and complete with subtitle
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Discussion:

The Discussion is expected the trickiest segment to write and describe. A lot of papers submitted for journal are discarded based on problems with the Discussion. There is no head of state for how long a argument should be. Position your understanding of the outcome visibly to lead the reviewer through your conclusions, and then finish the paper with a summing up of the implication of the study. The purpose here is to offer an understanding of your results and hold up for all of your conclusions, using facts from your research and generally accepted information, if suitable. The implication of result should be visibly described. Infer your data in the conversation in suitable depth. This means that when you clarify an observable fact you must explain mechanisms that may account for the observation. If your results vary from your prospect, make clear why that may have happened. If your results agree, then explain the theory that the proof supported. It is never suitable to just state that the data approved with prospect, and let it drop at that.

- Make a decision if each premise is supported, discarded, or if you cannot make a conclusion with assurance. Do not just dismiss a study or part of a study as "uncertain."
- Research papers are not acknowledged if the work is imperfect. Draw what conclusions you can based upon the results that you have, and take care of the study as a finished work
- You may propose future guidelines, such as how the experiment might be personalized to accomplish a new idea.
- Give details all of your remarks as much as possible, focus on mechanisms.
- Make a decision if the tentative design sufficiently addressed the theory, and whether or not it was correctly restricted.
- Try to present substitute explanations if sensible alternatives be present.
- One research will not counter an overall question, so maintain the large picture in mind, where do you go next? The best studies unlock new avenues of study. What questions remain?
- Recommendations for detailed papers will offer supplementary suggestions.

Approach:

- When you refer to information, differentiate data generated by your own studies from available information
- Submit to work done by specific persons (including you) in past tense.
- Submit to generally acknowledged facts and main beliefs in present tense.



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<i>References</i>	Complete and correct format, well organized	Beside the point, Incomplete	Wrong format and structuring



INDEX

A

Alwasilah · 43
Arikunto · 41, 43

B

Balloting · 7

C

Callaghan · 30
Chebyshev · 21, 28
Cronbach · 7

D

Dibelajarkan · 51
Dominguez · 15, 30

G

Geografisnya · 50

L

Liedtke · 15, 30

M

Masquerading · 4
Mattew · 4
Mengkin · 51
Mullen · 5, 11

N

Nsukka · 6

O

Odumesi · 10, 11



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